The following table describes the fields in this screen.

Table 73 Advanced > UPnP

LABEL	DESCRIPTION
Activate Universal Plug and Play (UPnP) Feature	Select this check box to enable UPnP. Be aware that anyone could use a UPnP application to open the web configurator's login screen without entering the ZyXEL Device's IP address (although you must still enter the password to access the web configurator).
Apply/Save	Click this to save the setting to the ZyXEL Device.
Cancel	Click this to return to the previously saved settings.

17.4 Installing UPnP in Windows Example

This section shows how to install UPnP in Windows Me and Windows XP.

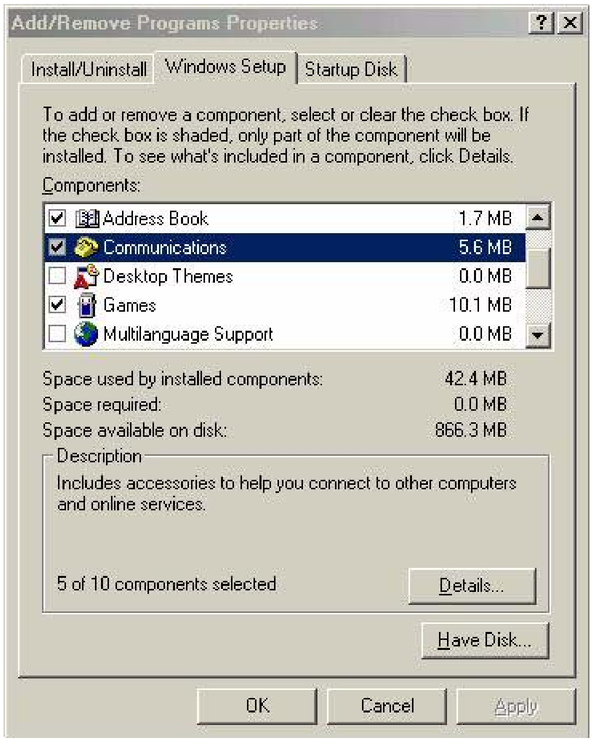
Installing UPnP in Windows Me

Follow the steps below to install the UPnP in Windows Me.

1 Click **Start** and **Control Panel**. Double-click **Add/Remove Programs**.

2 Click on the **Windows Setup** tab and select **Communication** in the **Components** selection box. Click **Details**.

Figure 105 Add/Remove Programs: Windows Setup: Communication



To add or remove a component, select or clear the check box. If the check box is shaded, only part of the component will be installed. To see what's included in a component, click Details.

Components:

☑ Address Book	1.7 MB
☑ Communications	5.6 MB
□ Desktop Themes	0.0 MB
☑ Games	10.1 MB
□ Multilanguage Support	0.0 MB

Space used by installed components:	42.4 MB
Space required:	0.0 MB
Space available on disk:	866.3 MB

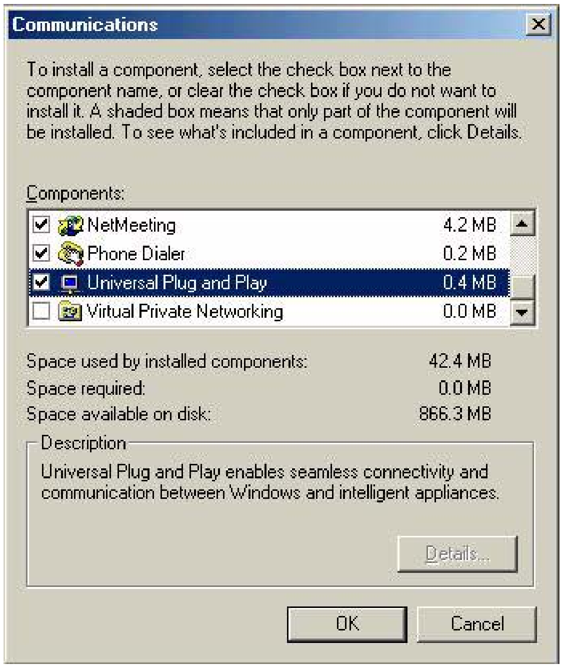
Description

Includes accessories to help you connect to other computers and online services.

5 of 10 components selected

3 In the **Communications** window, select the **Universal Plug and Play** check box in the **Components** selection box.

Figure 106 Add/Remove Programs: Windows Setup: Communication: Components



To install a component, select the check box next to the component name, or clear the check box if you do not want to install it. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.

Components:

☑ NetMeeting	4.2 MB
☑ Phone Dialer	0.2 MB
☑ Universal Plug and Play	0.4 MB
□ Virtual Private Networking	0.0 MB

Space used by installed components:	42.4 MB
Space required:	0.0 MB
Space available on disk:	866.3 MB

Description

Universal Plug and Play enables seamless connectivity and communication between Windows and intelligent appliances.

4 Click **OK** to go back to the **Add/Remove Programs Properties** window and click **Next**.

5 Restart the computer when prompted.

Installing UPnP in Windows XP

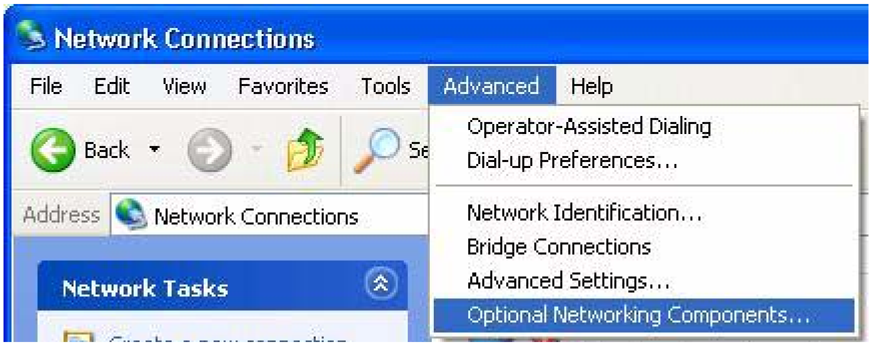
Follow the steps below to install the UPnP in Windows XP.

1 Click **Start** and **Control Panel**.

2 Double-click **Network Connections**.

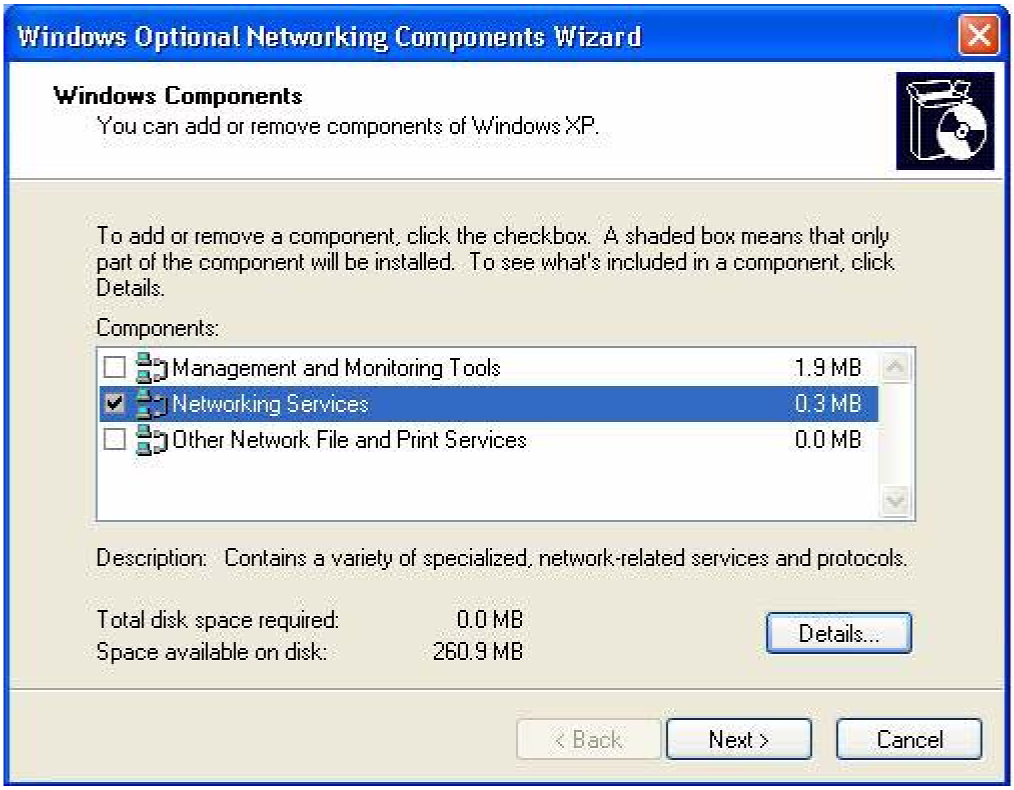
3 In the **Network Connections** window, click **Advanced** in the main menu and select **Optional Networking Components ...**.

Figure 107 Network Connections



4 The **Windows Optional Networking Components Wizard** window displays. Select **Networking Service** in the **Components** selection box and click **Details**.

Figure 108 Windows Optional Networking Components Wizard



Windows Optional Networking Components Wizard

Windows Components

You can add or remove components of Windows XP.

To add or remove a component, click the checkbox. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.

Components:

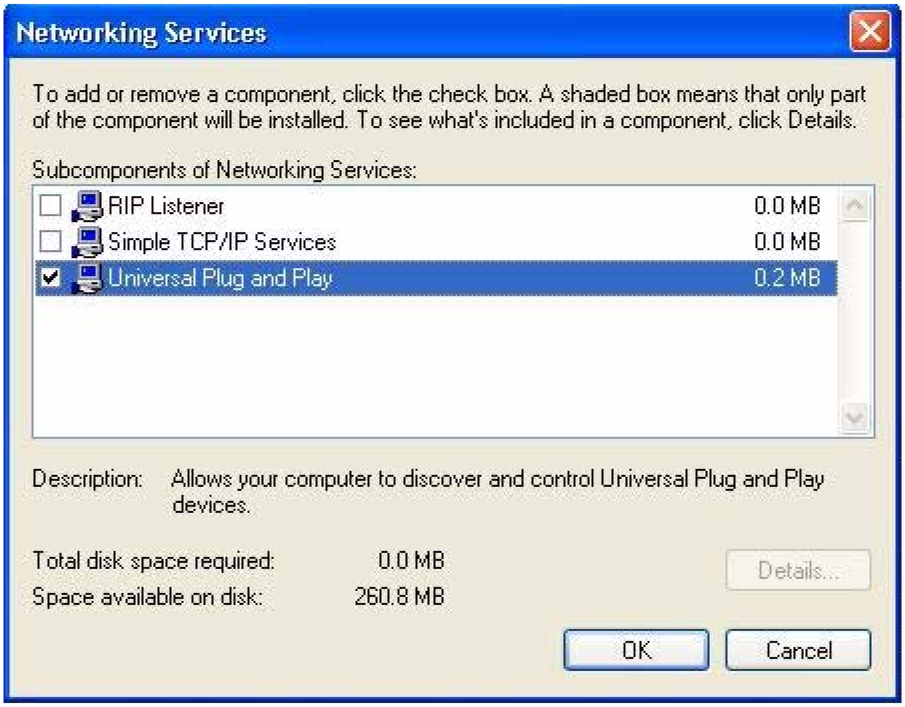
☐	Management and Monitoring Tools	1.9 MB
☑	Networking Services	0.3 MB
☐	Other Network File and Print Services	0.0 MB

Description: Contains a variety of specialized, network-related services and protocols.

Total disk space required:	0.0 MB
Space available on disk:	260.9 MB

5 In the **Networking Services** window, select the **Universal Plug and Play** check box.

Figure 109 Networking Services



Networking Services

To add or remove a component, click the check box. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.

Subcomponents of Networking Services:

□ RIP Listener	0.0 MB
□ Simple TCP/IP Services	0.0 MB
☑ Universal Plug and Play	0.2 MB

Description: Allows your computer to discover and control Universal Plug and Play devices.

Total disk space required: 0.0 MB

Space available on disk: 260.8 MB

6 Click **OK** to go back to the **Windows Optional Networking Component Wizard** window and click **Next**.

17.5 Using UPnP in Windows XP Example

This section shows you how to use the UPnP feature in Windows XP. You must already have UPnP installed in Windows XP and UPnP activated on the ZyXEL Device.

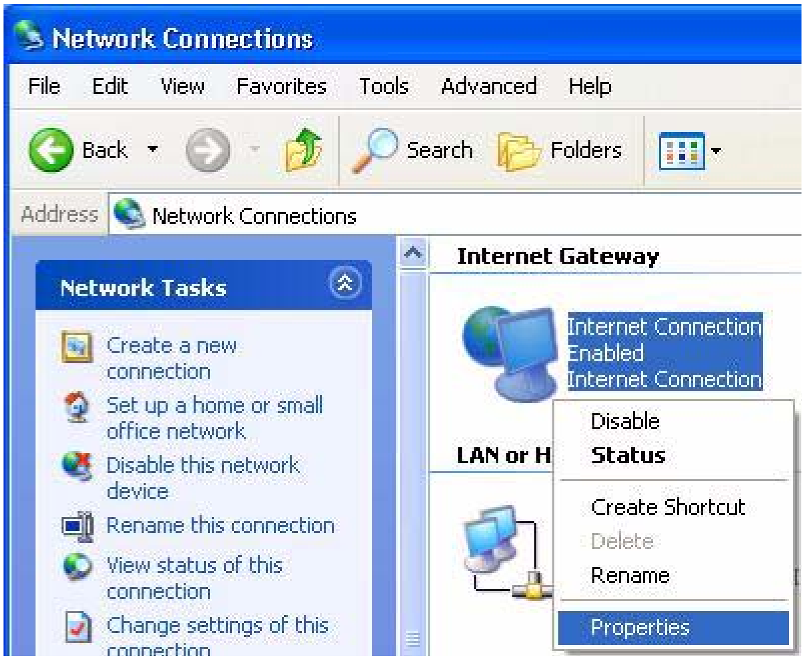
Make sure the computer is connected to a LAN port of the ZyXEL Device. Turn on your computer and the ZyXEL Device.

Auto-discover Your UPnP-enabled Network Device

1 Click **Start** and **Control Panel**. Double-click **Network Connections**. An icon displays under Internet Gateway.

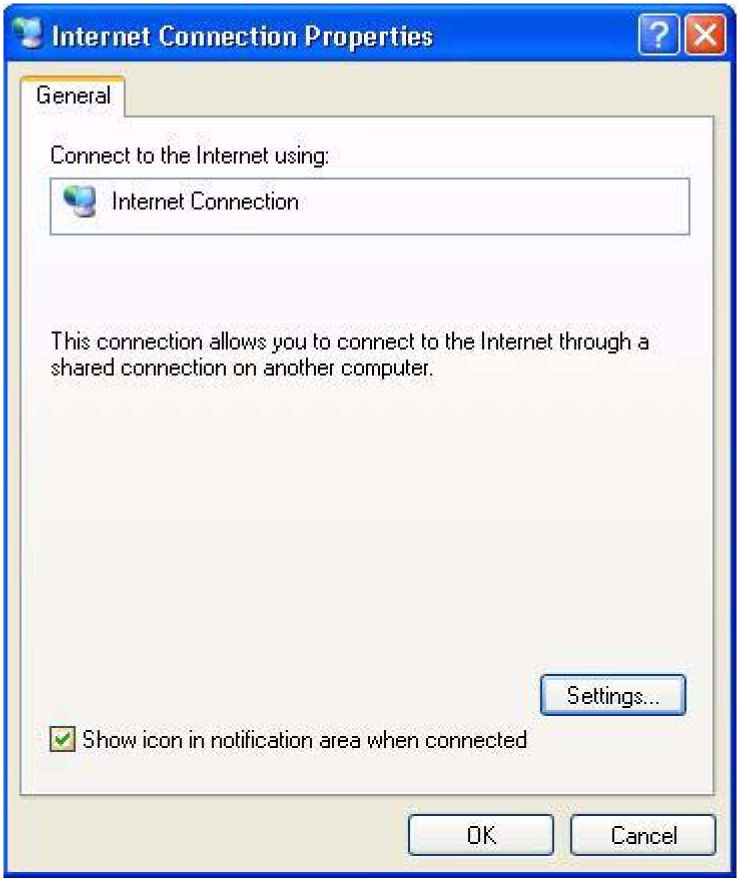
2 Right-click the icon and select **Properties**.

Figure 110 Network Connections



3 In the **Internet Connection Properties** window, click **Settings** to see the port mappings there were automatically created.

Figure 111 Internet Connection Properties



Internet Connection Properties

General

Connect to the Internet using:

Internet Connection

This connection allows you to connect to the Internet through a shared connection on another computer.

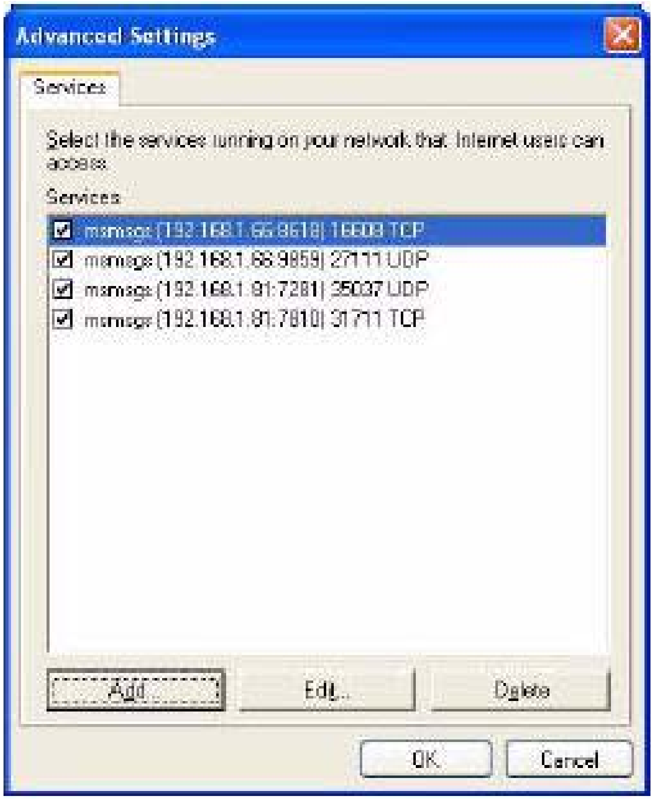
Settings...

☑ Show icon in notification area when connected

OK Cancel

4 You may edit or delete the port mappings or click **Add** to manually add port mappings.

Figure 112 Internet Connection Properties: Advanced Settings

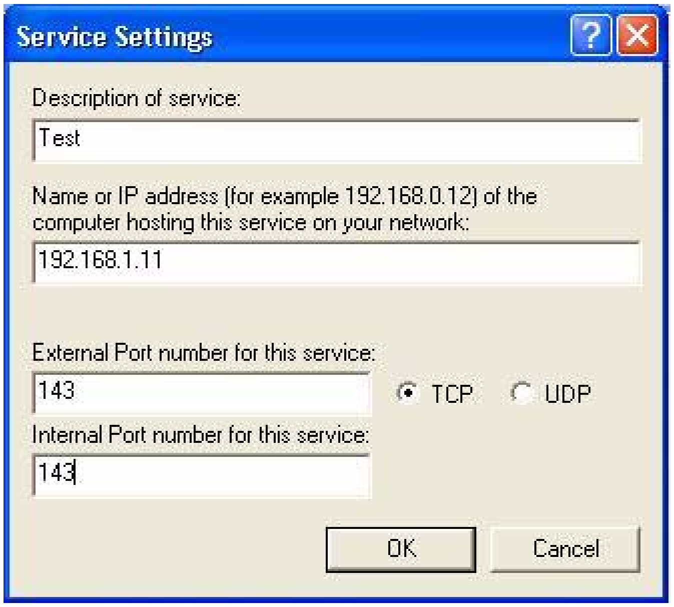


Select the services running on your network that Internet users can access.

Services

☑ msmsgs (192.168.1.66:8618) 16608 TCP
☑ msmsgs (192.168.1.66:9859) 27111 UDP
☑ msmsgs (192.168.1.81:7281) 35037 UDP
☑ msmsgs (192.168.1.81:7810) 31711 TCP

Figure 113 Internet Connection Properties: Advanced Settings: Add



Description of service:
Test

Name or IP address (for example 192.168.0.12) of the computer hosting this service on your network:
192.168.1.11

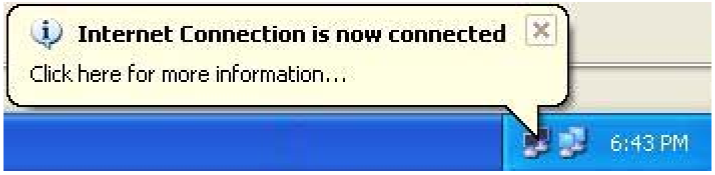
External Port number for this service:
143 ● TCP ○ UDP

Internal Port number for this service:
143

5 When the UPnP-enabled device is disconnected from your computer, all port mappings will be deleted automatically.

6 Select **Show icon in notification area when connected** option and click **OK**. An icon displays in the system tray.

Figure 114 System Tray Icon

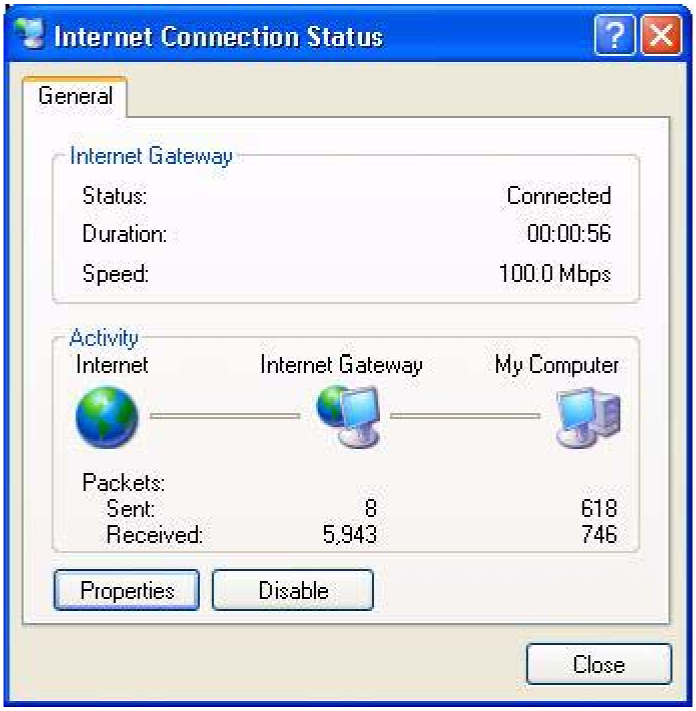


Internet Connection is now connected

Click here for more information...

7 Double-click on the icon to display your current Internet connection status.

Figure 115 Internet Connection Status



Internet Connection Status

Internet Gateway

Status:	Connected
Duration:	00:00:56
Speed:	100.0 Mbps

Activity

	Internet	Internet Gateway	My Computer
Packets:			
Sent:		8	618
Received:		5,943	746

Web Configurator Easy Access

With UPnP, you can access the web-based configurator on the ZyXEL Device without finding out the IP address of the ZyXEL Device first. This comes helpful if you do not know the IP address of the ZyXEL Device.

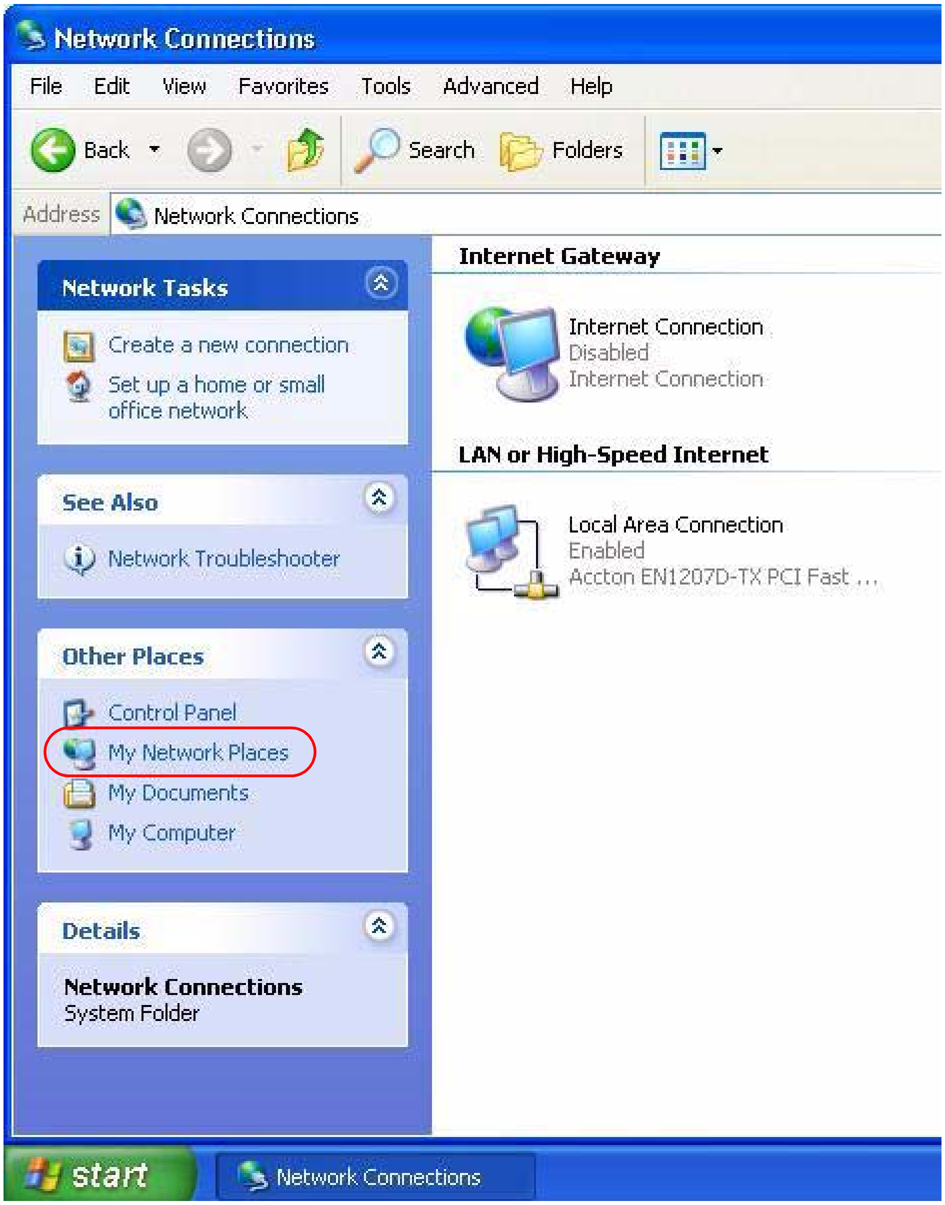
Follow the steps below to access the web configurator.

1 Click **Start** and then **Control Panel**.

2 Double-click **Network Connections**.

3 Select **My Network Places** under **Other Places**.

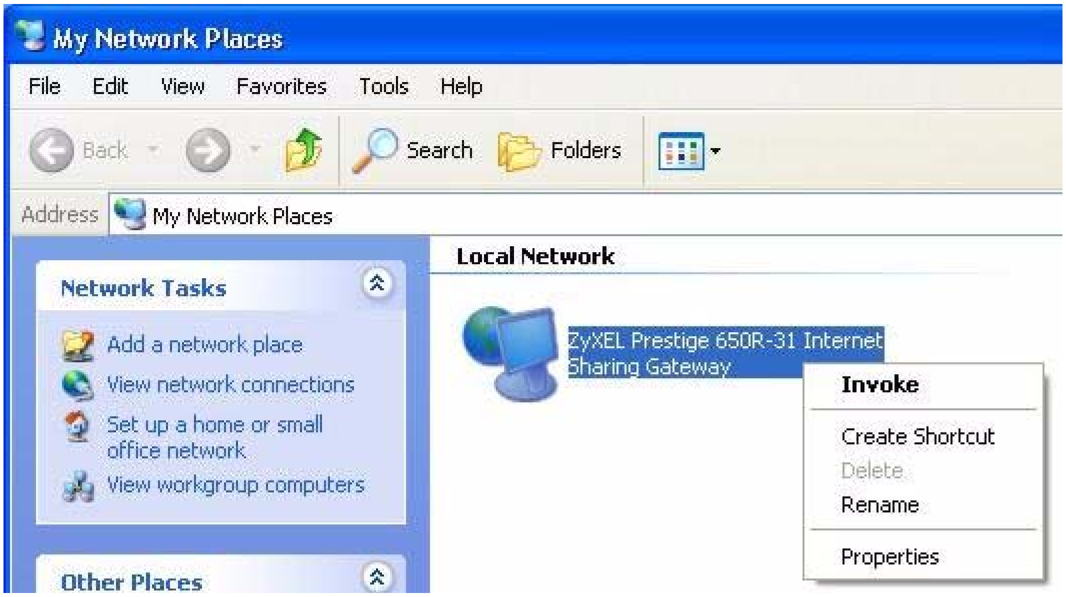
Figure 116 Network Connections



4 An icon with the description for each UPnP-enabled device displays under **Local Network**.

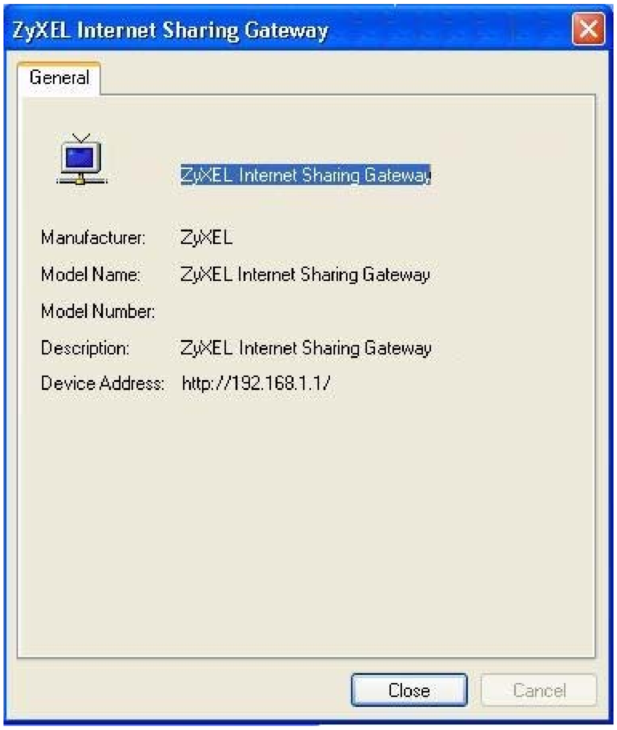
5 Right-click on the icon for your ZyXEL Device and select **Invoke**. The web configurator login screen displays.

Figure 117 Network Connections: My Network Places



6 Right-click on the icon for your ZyXEL Device and select **Properties**. A properties window displays with basic information about the ZyXEL Device.

Figure 118 Network Connections: My Network Places: Properties: Example


ZyXEL Internet Sharing Gateway
General
ZyXEL Internet Sharing Gateway
Close
Cancel

Manufacturer: ZyXEL
Model Name: ZyXEL Internet Sharing Gateway
Model Number:
Description: ZyXEL Internet Sharing Gateway
Device Address: http://192.168.1.1/

18

Parental Control

18.1 Overview

Parental control allows you to block web sites with the specific URL. You can also define time periods and days during which the ZyXEL Device performs parental control on a specific user.

18.1.1 What You Can Do in this Chapter

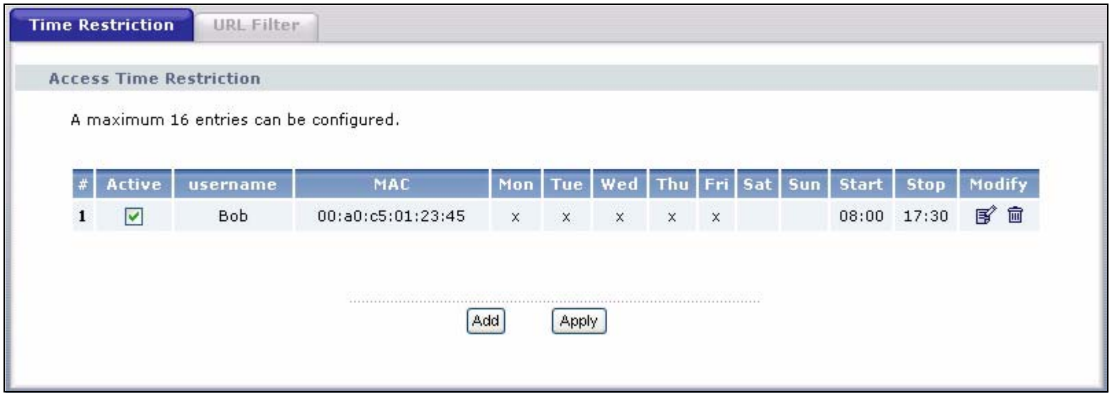
- The **Time Restriction** screen lets you give different time restrictions to each user of your network (Section 18.2 on page 213).
- The **URL Filter** screen lets you restrict home network users from viewing inappropriate websites (Section 18.3 on page 215).

18.2 The Time Restriction Screen

Use this screen to view the schedules and enable parental control on a specific user during certain periods.

Click **Advanced Setup > Parental Control** to open the following screen.

Figure 119 Parental Control > Time restriction



Access Time Restriction

A maximum 16 entries can be configured.

#	Active	username	MAC	Mon	Tue	Wed	Thu	Fri	Sat	Sun	Start	Stop	Modify
1	☑	Bob	00:a0:c5:01:23:45	x	x	x	x	x			08:00	17:30	✎ 🗑

The following table describes the fields in this screen.

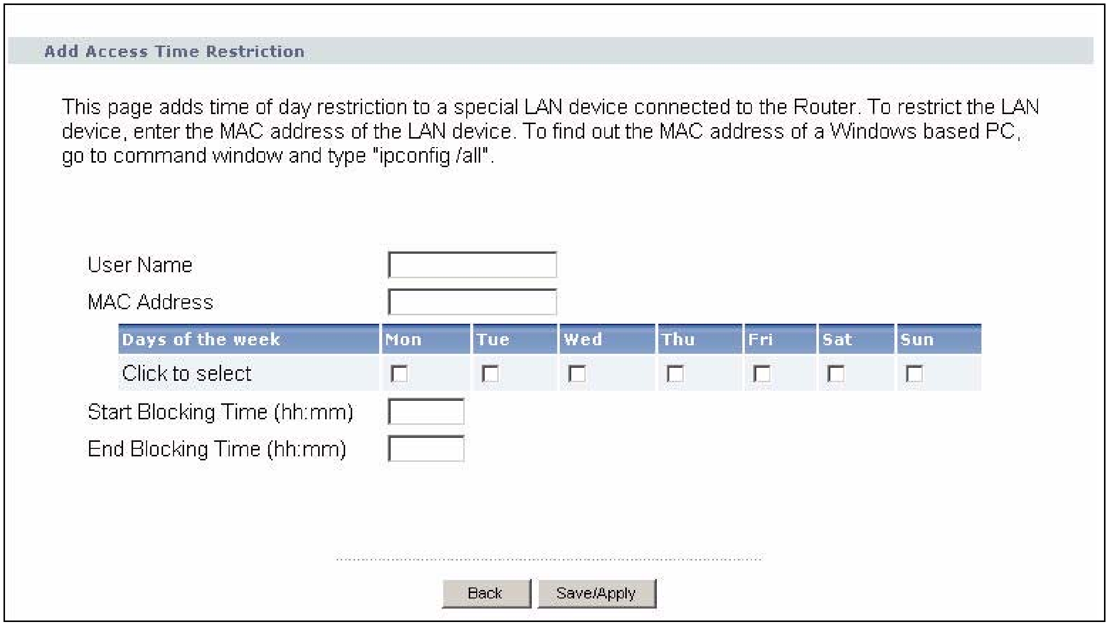
Table 74 Parental Control > Time Restriction

LABEL	DESCRIPTION
#	This shows the index number of the schedule.
Active	Select the check box to enable the schedule.
username	This shows the name of the user.
MAC	This shows the MAC address of the LAN user's computer to which this schedule applies.
Mon ~ Sun	**x** indicates the day(s) on which parental control is enabled.
Start	This shows the time when the schedule starts.
Stop	This shows the time when the schedule ends.
Modify	Click the **Edit** icon to go to the screen where you can edit the schedule. Click the **Remove** icon to delete an existing schedule.
Add	Click **Add** to create a new schedule.
Apply	Click **Apply** to save your changes back to the ZyXEL Device.

18.2.1 Adding a Schedule

Click the **Add** button in the **Time Restriction** screen to open the following screen. Use this screen to configure a restricted access schedule for a specific user on your network.

Figure 120 Time Restriction Configuration



Add Access Time Restriction

This page adds time of day restriction to a special LAN device connected to the Router. To restrict the LAN device, enter the MAC address of the LAN device. To find out the MAC address of a Windows based PC, go to command window and type "ipconfig /all".

User Name	
MAC Address	

Days of the week	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Click to select	□	□	□	□	□	□	□

Start Blocking Time (hh:mm)	
End Blocking Time (hh:mm)	

The following table describes the fields in this screen.

Table 75 Time Restriction Configuration

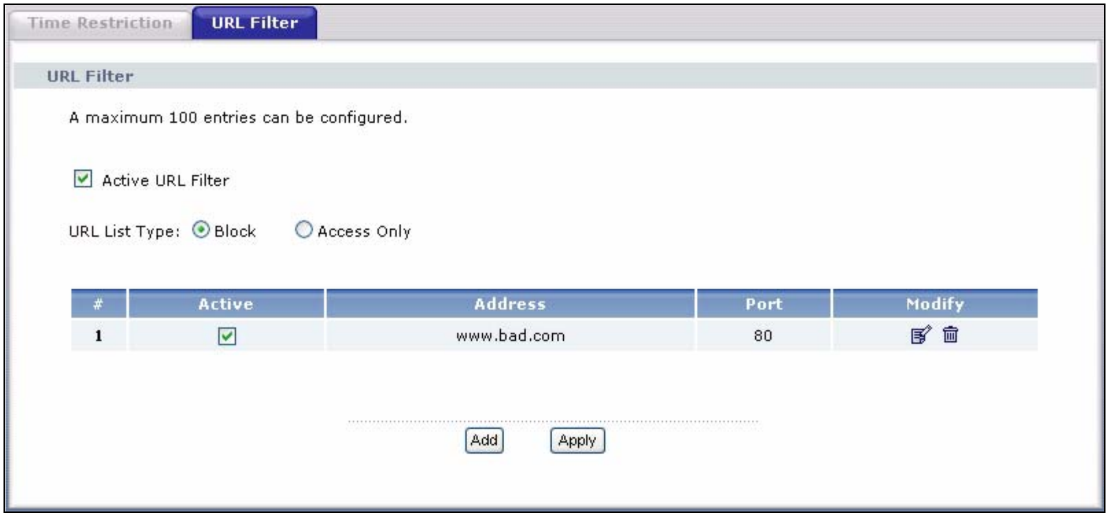
LABEL	DESCRIPTION
User Name	Enter the name of the user.
MAC Address	Enter the MAC address of the LAN user’s computer to which this schedule applies.
Days of the week	Select check boxes for the days that you want the ZyXEL Device to perform parental control.
Start Blocking Time End Blocking Time	Enter the time period of each day, in 24-hour format, during which parental control will be enforced.
Back	Click this button to return to the previous screen without saving any changes.
Save/Apply	Click this button to save your settings back to the ZyXEL Device.

18.3 The URL Filter Screen

Use this screen to configure URL filtering settings to allow or block the users on your network from accessing certain web sites.

Click **Advanced Setup > Parental Control > URL Filter** to open the following screen.

Figure 121 Parental Control > URL Filter



URL Filter

A maximum 100 entries can be configured.

☑ Active URL Filter

URL List Type: ● Block ○ Access Only

#	Active	Address	Port	Modify
1	☑	www.bad.com	80	

The following table describes the fields in this screen.

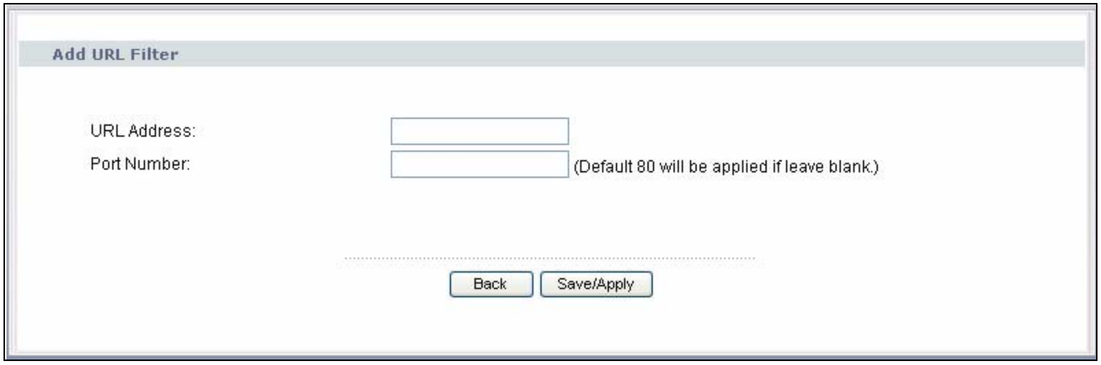
Table 76 Parental Control > URL Filter

LABEL	DESCRIPTION
Active URL Filter	Select the check box to enable URL filtering on the ZyXEL Device.
URL List Type	If you select **Block**, the ZyXEL Device prohibits the users from viewing the Web sites with the URLs listed below. If you select **Access Only**, the ZyXEL Device blocks access to all URLs except ones listed below.
#	This is the index number of the rule.
Active	Select the check box to enable the filtering rule.
Address	This is the URL of the web site in this rule.
Port	This is the port number the web server uses to forward HTTP traffic.
Modify	Click the **Edit** icon to go to the screen where you can edit the rule. Click the **Remove** icon to delete an existing rule.
Add	Click **Add** to create a new rule.
Apply	Click this button to save your settings back to the ZyXEL Device.

18.3.1 Adding URL Filter

Click the **Add** button in the **URL Filter** screen to open the following screen.

Figure 122 URL Filter Configuration



Add URL Filter

URL Address:

Port Number: (Default 80 will be applied if leave blank.)

The following table describes the fields in this screen.

Table 77 URL Filter Configuration

LABEL	DESCRIPTION
URL Address	Enter the URL of web site to which the ZyXEL Device blocks or allows access.
Port Number	Specify the port number the web server uses to forward HTTP traffic.
Back	Click this button to return to the previous screen without saving any changes.
Save/Apply	Click this button to save your settings back to the ZyXEL Device.

19

Interface Group

19.1 Overview

By default, all LAN and WAN interfaces on the ZyXEL Device are in the same group and can communicate with each other. You can create multiple groups to have the ZyXEL Device assign the IP addresses in different domains to different groups. Each group acts as an independent network on the ZyXEL Device.

19.1.1 What You Can Do in this Chapter

The **Interface Group** screen lets you create multiple networks on the ZyXEL Device (Section 19.2 on page 217).

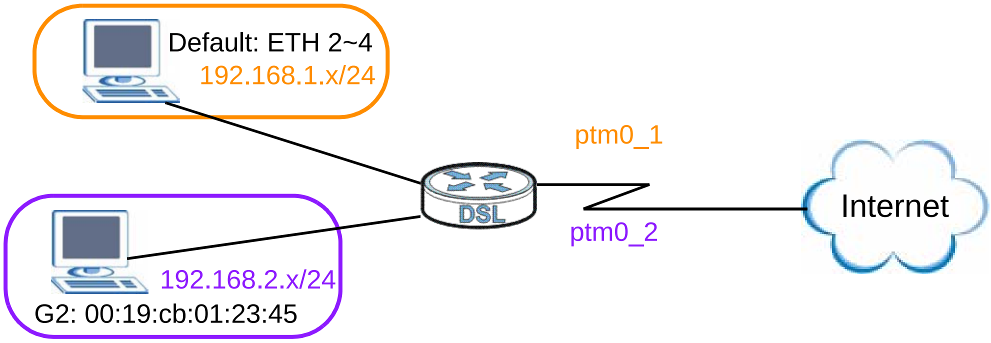
19.2 The Interface Group Screen

You can manually add a LAN interface to a new group. Alternatively, you can have the ZyXEL Device automatically add the incoming traffic and the LAN interface on which traffic is received to the new group when its source MAC address or DHCP option information matches the predefined filtering criteria.

Use the **LAN** screen to configure the private IP addresses the DHCP server on the ZyXEL Device assigns to the clients in the default and/or user-defined groups. If you set the ZyXEL Device to assign IP addresses based on the client's source MAC address or DHCP option information, you must enable DHCP server and configure LAN TCP/IP settings for both the default and user-defined groups. See Chapter 6 on page 93 for more information.

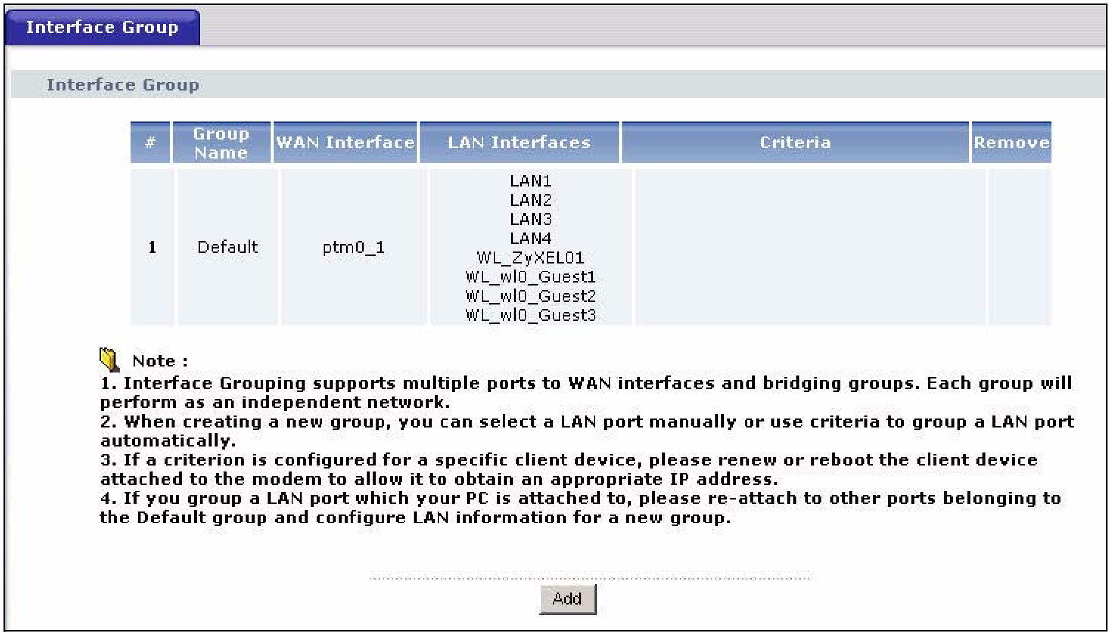
In the following example, the client that sends packets with the source MAC address 00:19:cb:01:23:45 is assigned the IP address 192.168.2.2 and uses the WAN interface ptm0_2.

Figure 123 Interface Grouping Application



Click **Advanced Setup > Interface Group** to open the following screen.

Figure 124 Interface Group



#	Group Name	WAN Interface	LAN Interfaces	Criteria	Remove
1	Default	ptm0_1	LAN1 LAN2 LAN3 LAN4 WL_ZyXEL01 WL_wl0_Guest1 WL_wl0_Guest2 WL_wl0_Guest3		

Note :
1. Interface Grouping supports multiple ports to WAN interfaces and bridging groups. Each group will perform as an independent network.
2. When creating a new group, you can select a LAN port manually or use criteria to group a LAN port automatically.
3. If a criterion is configured for a specific client device, please renew or reboot the client device attached to the modem to allow it to obtain an appropriate IP address.
4. If you group a LAN port which your PC is attached to, please re-attach to other ports belonging to the Default group and configure LAN information for a new group.

The following table describes the fields in this screen.

Table 78 Interface Grouping

LABEL	DESCRIPTION
#	This shows the index number of the entry.
Group Name	This shows the descriptive name of the group.
WAN Interface	This shows the WAN interfaces in the group.
LAN Interfaces	This shows the LAN interfaces in the group.
Criteria	This shows the filtering criteria for the group.

Table 78 Interface Grouping (continued)

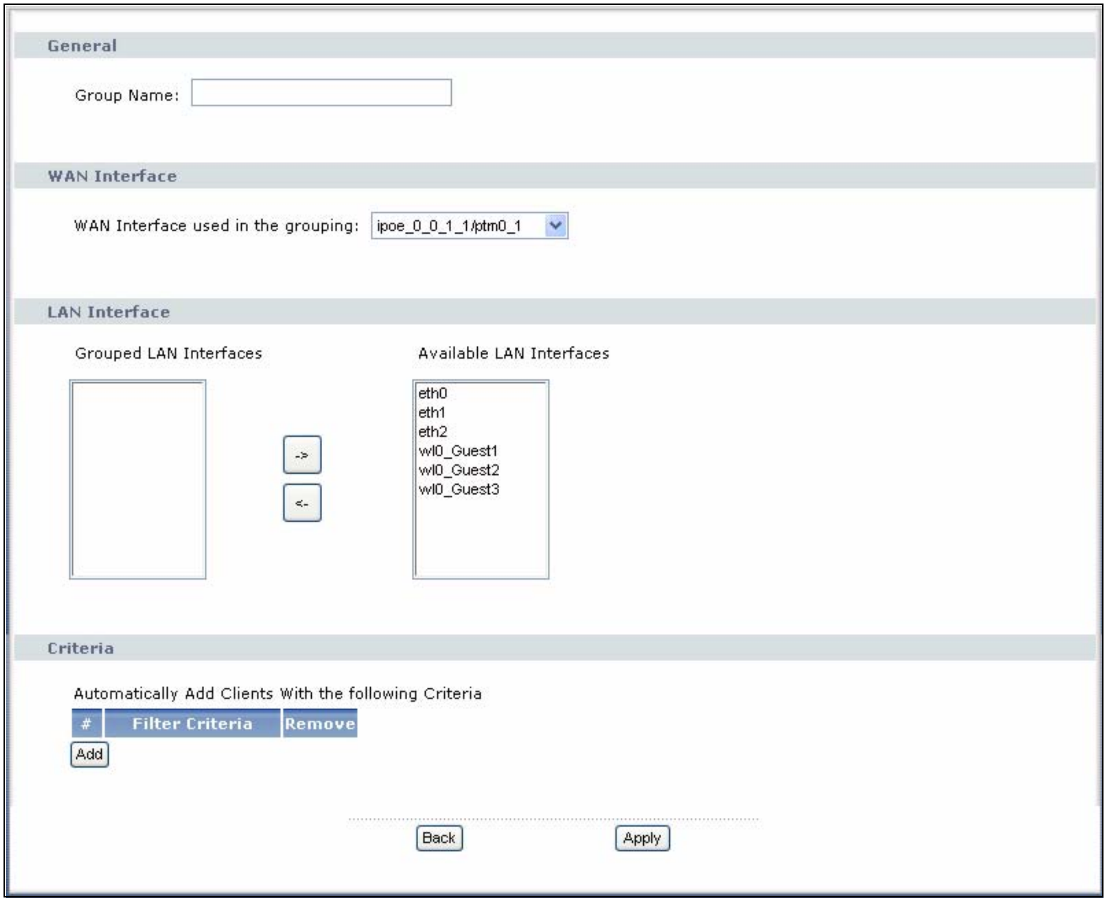
LABEL	DESCRIPTION
Remove	Click the **Remove** icon to delete the group.
Add	Click this button to create a new group.

19.2.1 Interface Group Configuration

Click the **Add** button in the **Interface Group** screen to open the following screen. Use this screen to create a new interface group.

Note: An interface can belong to a group only.

Figure 125 Interface Group Configuration



General

Group Name:

WAN Interface

WAN Interface used in the grouping: ipoe_0_0_1_1/ptm0_1

LAN Interface

Grouped LAN Interfaces

Available LAN Interfaces

eth0
eth1
eth2
wl0_Guest1
wl0_Guest2
wl0_Guest3

Criteria

Automatically Add Clients With the following Criteria

#	Filter Criteria	Remove

The following table describes the fields in this screen.

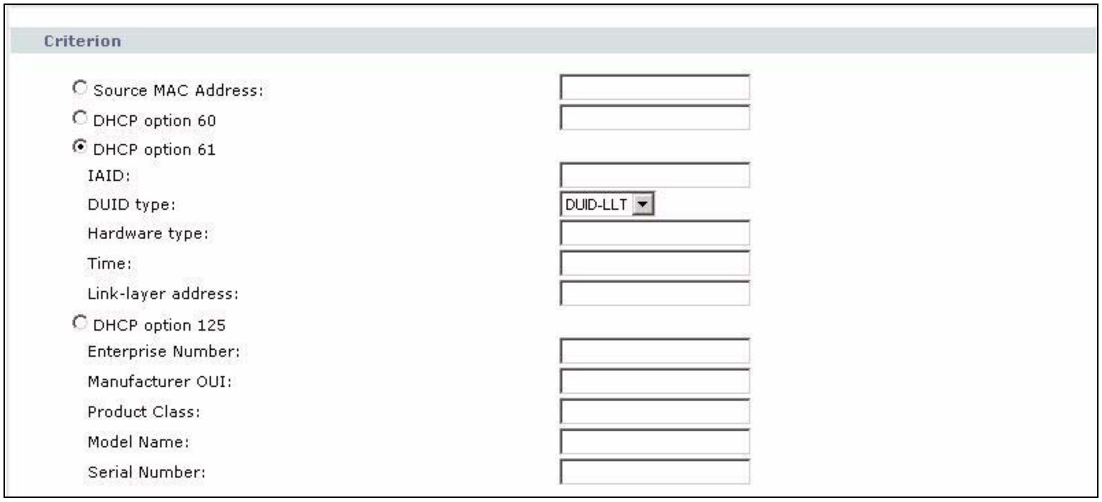
Table 79 Interface Group Configuration

LABEL	DESCRIPTION
Group Name	Enter a name to identify this group.
WAN Interface used in the grouping	Select a WAN interface to be used in this group. Select **No Interface/None** to not add a WAN interface to this group.
Grouped LAN Interfaces Available LAN Interfaces	Select a LAN or wireless LAN interface in the **Available LAN Interfaces** and use the left-facing arrow to move it to the **Grouped LAN Interfaces** to add the interface to this group. To remove a LAN or wireless LAN interface from the **Grouped LAN Interfaces**, use the right-facing arrow.
#	This shows the index number of the rule.
Filter Criteria	This shows the filtering criteria. The LAN interface on which the matched traffic is received will belong to this group automatically.
Remove	Click the **Remove** icon to delete this rule from the ZyXEL Device.
Add	Click this button to create a new rule.
Back	Click this button to return to the previous screen without saving any changes.
Apply	Click this button to save your settings back to the ZyXEL Device.

19.2.2 Interface Grouping Criteria

Click the **Add** button in the **Interface Grouping Configuration** screen to open the following screen.

Figure 126 Interface Grouping Criteria



Criterion

○ Source MAC Address:

○ DHCP option 60

● DHCP option 61

IAID:

DUID type: DUID-LLT

Hardware type:

Time:

Link-layer address:

○ DHCP option 125

Enterprise Number:

Manufacturer OUI:

Product Class:

Model Name:

Serial Number:

The following table describes the fields in this screen.

Table 80 Interface Grouping Criteria

LABEL	DESCRIPTION
Source MAC Address	Enter the source MAC address of the packet.
DHCP Option 60	Select this option and enter the Vendor Class Identifier (Option 60) of the matched traffic, such as the type of the hardware or firmware.
DHCP Option 61	Select this and enter the device identity of the matched traffic.
IAID	Enter the Identity Association Identifier (IAID) of the device, for example, the WAN connection index number.
DUID Type	Select **DUID-LLT** (DUID Based on Link-layer Address Plus Time) to enter the hardware type, a time value and the MAC address of the device. Select **DUID-EN** (DUID Assigned by Vendor Based upon Enterprise Number) to enter the vendor’s registered enterprise number. Select **DUID-LL** (DUID Based on Link-layer Address) to enter the device’s hardware type and hardware address (MAC address) in the following fields. Select **Other** to enter any string that identifies the device in the **DUID** field.
Hardware type	Enter the 16-bit hardware type of the device from which the traffic comes. For example, Ethernet is 1 and Experimental Ethernet is 2.
Time	Enter the time (in seconds since midnight (UTC), January 1, 2000) the DUID is generated.
Link-layer address	Enter the MAC address of the device.
Enterprise number	Enter the vendor’s 32-bit enterprise number registered with the IANA (Internet Assigned Numbers Authority).
Identifier	Enter a unique identifier assigned by the vendor.
DUID	Enter the DHCP Unique Identifier (DUID) of the device.
DHCP Option 125	Select this and enter vendor specific information of the matched traffic.
Enterprise number	Enter the vendor’s 32-bit enterprise number registered with the IANA (Internet Assigned Numbers Authority).
Manufacturer OUI	Specify the vendor’s OUI (Organization Unique Identifier). It is usually the first three bytes of the MAC address.
Product Class	Enter the product class of the device.
Model Name	Enter the model name of the device.
Serial Number	Enter the serial number of the device.
Back	Click this button to return to the previous screen without saving any changes.
Apply	Click this button to save your settings back to the ZyXEL Device.

PART V

Maintenance, Troubleshooting and Specifications

20

System Settings

20.1 Overview

This chapter shows you how to configure system related settings, such as system time, password, name, the domain name and the inactivity timeout interval.

20.1.1 What You Can Do in this Chapter

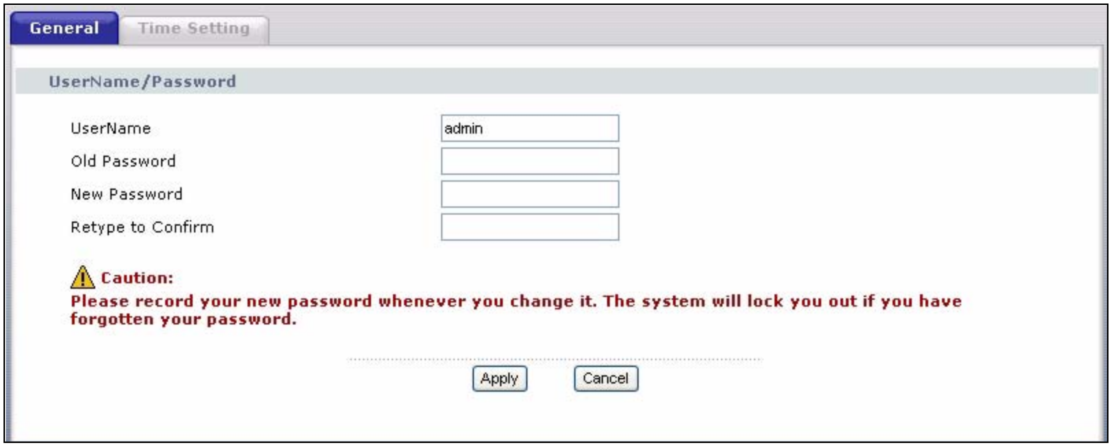
- The **General** screen lets you configure system settings (Section 20.2 on page 225).
- The **Time Setting** screen lets you set the system time (Section 20.3 on page 226).

20.2 The General Screen

Use the **General** screen to configure system settings such as the system password.

Click **Maintenance > System** to open the **General** screen.

Figure 127 Maintenance > System > General



UserName/Password

UserName	admin
Old Password	
New Password	
Retype to Confirm	

Caution:
Please record your new password whenever you change it. The system will lock you out if you have forgotten your password.

The following table describes the labels in this screen.

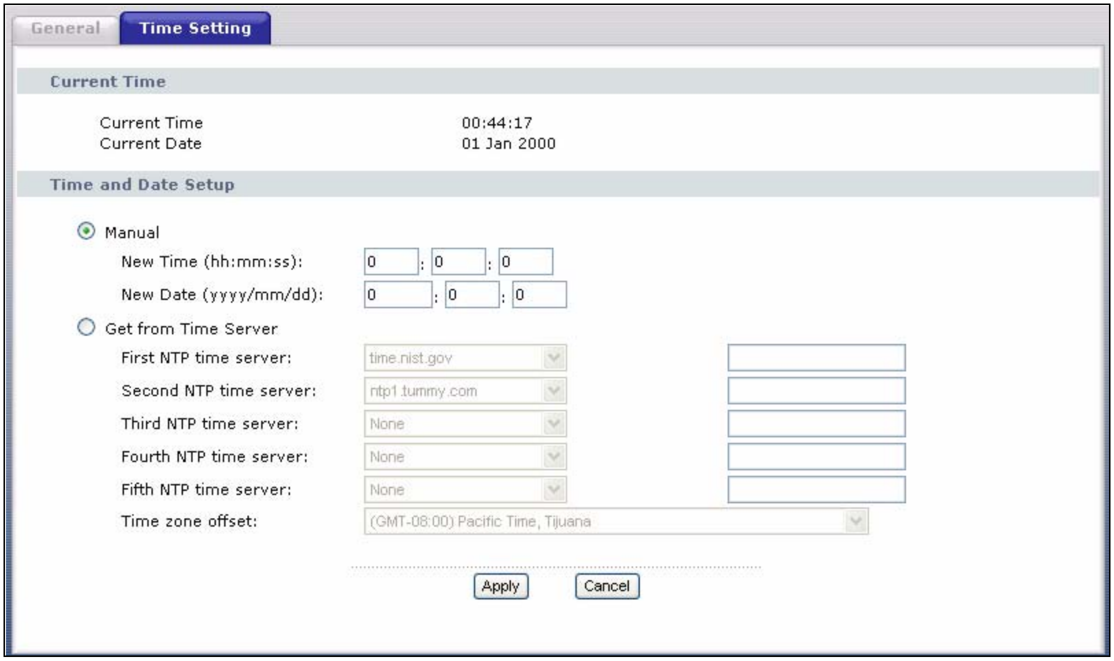
Table 81 Maintenance > System > Genera

LABEL	DESCRIPTION
UserName	Type the user name you use to access the system.
Old Password	Type the default password or the existing password you use to access the system in this field.
New Password	Type your new system password (up to 30 characters). Note that as you type a password, the screen displays a (*) for each character you type. After you change the password, use the new password to access the ZyXEL Device.
Retype to Confirm	Type the new password again for confirmation.
Apply	Click **Apply** to save your changes back to the ZyXEL Device.
Cancel	Click **Cancel** to begin configuring this screen afresh.

20.3 The Time Setting Screen

To change your ZyXEL Device's time and date, click **Maintenance > System > Time Setting**. The screen appears as shown. Use this screen to configure the ZyXEL Device's time based on your local time zone.

Figure 128 Maintenance > System > Time Setting



Current Time

Current Time 00:44:17
Current Date 01 Jan 2000

Time and Date Setup

● Manual
New Time (hh:mm:ss): 0 : 0 : 0
New Date (yyyy/mm/dd): 0 : 0 : 0

○ Get from Time Server
First NTP time server: time.nist.gov
Second NTP time server: ntp1.tummy.com
Third NTP time server: None
Fourth NTP time server: None
Fifth NTP time server: None
Time zone offset: (GMT-08:00) Pacific Time, Tijuana

The following table describes the fields in this screen.

Table 82 Maintenance > System > Time Setting

LABEL	DESCRIPTION
Current Time	
Current Time	This field displays the time of your ZyXEL Device. Each time you reload this page, the ZyXEL Device synchronizes the time with the time server.
Current Date	This field displays the date of your ZyXEL Device. Each time you reload this page, the ZyXEL Device synchronizes the date with the time server.
Time and Date Setup	
Manual	Select this option to enter the time and date manually.
Get from Time Server	Select this option to have the ZyXEL Device get the time and date from the time server you specified below.
First NTP time server Second NTP time server Third NTP time server Fourth NTP time server Fifth NTP time server	Select an NTP time server from the drop-down list box. Otherwise, select **Other** and enter the IP address or URL (up to 20 extended ASCII characters in length) of your time server. Select **None** if you don't want to configure the time server. Check with your ISP/network administrator if you are unsure of this information.
Time zone offset	Choose the time zone of your location. This will set the time difference between your time zone and Greenwich Mean Time (GMT).
Apply	Click **Apply** to save your changes back to the ZyXEL Device.
Cancel	Click **Cancel** to begin configuring this screen afresh.

21

Logs

21.1 Overview

This chapter contains information about configuring general log settings and viewing the ZyXEL Device's logs.

The web configurator allows you to choose which categories of events and/or alerts to have the ZyXEL Device log and then display the logs or have the ZyXEL Device send them to a syslog server.

21.1.1 What You Can Do in this Chapter

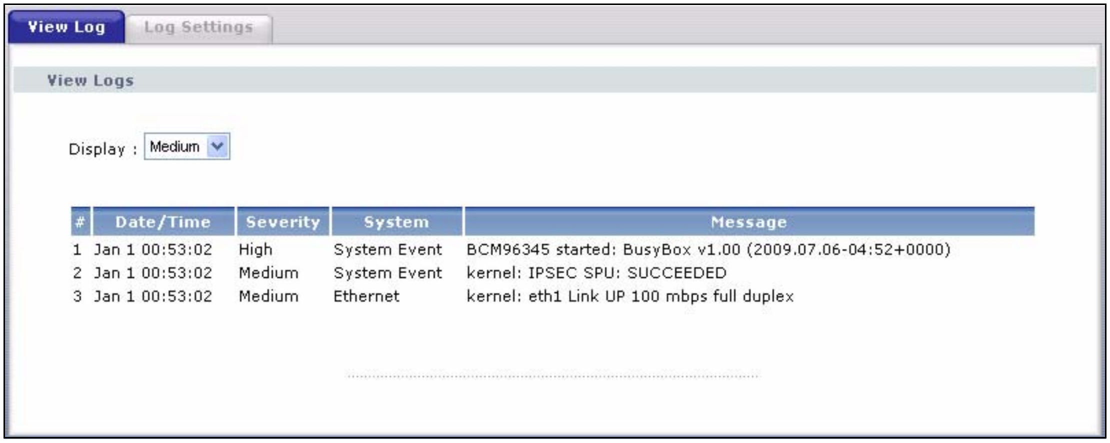
- The **View Log** screen lets you see the logs for the categories that you selected in the **Log Settings** screen (Section 21.2 on page 229).
- The **Log Settings** screen lets you configure to where the ZyXEL Device is to send logs and which logs and/or immediate alerts the ZyXEL Device is to record (Section 21.3 on page 230).

21.2 The View Log Screen

Click **Maintenance > Logs** to open the **View Log** screen. Use the **View Log** screen to see the logs for the categories that you selected in the **Log Settings** screen (see Section 21.3 on page 230).

The log wraps around and deletes the old entries after it fills.

Figure 129 Maintenance > Logs > View Log



Display : Medium

#	Date/Time	Severity	System	Message
1	Jan 1 00:53:02	High	System Event	BCM96345 started: BusyBox v1.00 (2009.07.06-04:52+0000)
2	Jan 1 00:53:02	Medium	System Event	kernel: IPSEC SPU: SUCCEEDED
3	Jan 1 00:53:02	Medium	Ethernet	kernel: eth1 Link UP 100 mbps full duplex

The following table describes the fields in this screen.

Table 83 Maintenance > Logs > View Log

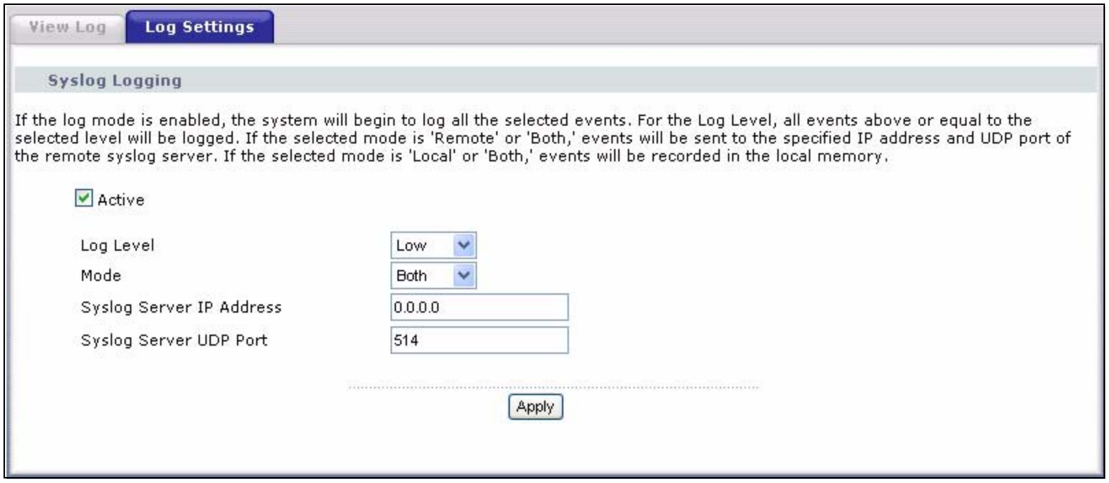
LABEL	DESCRIPTION
Display	Select a severity level of logs to view. The ZyXEL Device displays the logs with the severity level equal to or higher than what you selected.
#	This field is a sequential value and is not associated with a specific entry.
Date/Time	This field displays the time the log was recorded.
Severity	This field displays the severity level of the log.
System	This field displays the system module from which the logs come.
Message	This field states the reason for the log.

21.3 The Log Settings Screen

Use the **Log Settings** screen to configure to where the ZyXEL Device is to send logs and which logs and/or immediate alerts the ZyXEL Device is to record and display.

To change your ZyXEL Device's log settings, click **Maintenance > Logs** > **Log Settings**. The screen appears as shown.

Figure 130 Maintenance > Logs > Log Settings



Syslog Logging

If the log mode is enabled, the system will begin to log all the selected events. For the Log Level, all events above or equal to the selected level will be logged. If the selected mode is 'Remote' or 'Both,' events will be sent to the specified IP address and UDP port of the remote syslog server. If the selected mode is 'Local' or 'Both,' events will be recorded in the local memory.

☑ Active

Log Level: Low

Mode: Both

Syslog Server IP Address: 0.0.0.0

Syslog Server UDP Port: 514

The following table describes the fields in this screen.

Table 84 Maintenance > Logs > Log Settings

LABEL	DESCRIPTION
Active	Select to enable or disable system logging.
Log Level	Select the severity level of the logs that you want the ZyXEL Device to display, record and send to the log server. The ZyXEL Device displays and records the logs with the severity level equal to or higher than what you selected.
Mode	Select **Local** to record the logs and store them in the local memory of the ZyXEL Device only. Select **Remote** to send logs to the specified log server. Select **Both** to record the logs and store them in the local memory and also send logs to the log server.
Syslog Server IP Address	Enter the server name or the IP address of the log server.
Syslog Server UDP Port	Enter the UDP port of the log server.
Apply	Click **Apply** to save your customized settings.

22

Tools

Do not interrupt the file transfer process as this may PERMANENTLY DAMAGE your ZyXEL Device.

22.1 Overview

This chapter explains how to upload new firmware, manage configuration files and restart your ZyXEL Device.

Use the instructions in this chapter to change the device's configuration file or upgrade its firmware. After you configure your device, you can backup the configuration file to a computer. That way if you later misconfigure the device, you can upload the backed up configuration file to return to your previous settings. You can alternately upload the factory default configuration file if you want to return the device to the original default settings. The firmware determines the device's available features and functionality. You can download new firmware releases from your nearest ZyXEL FTP site (or www.zyxel.com) to use to upgrade your device's performance.

Only use firmware for your device's specific model. Refer to the label on the bottom of your ZyXEL Device.

22.1.1 What You Can Do in this Chapter

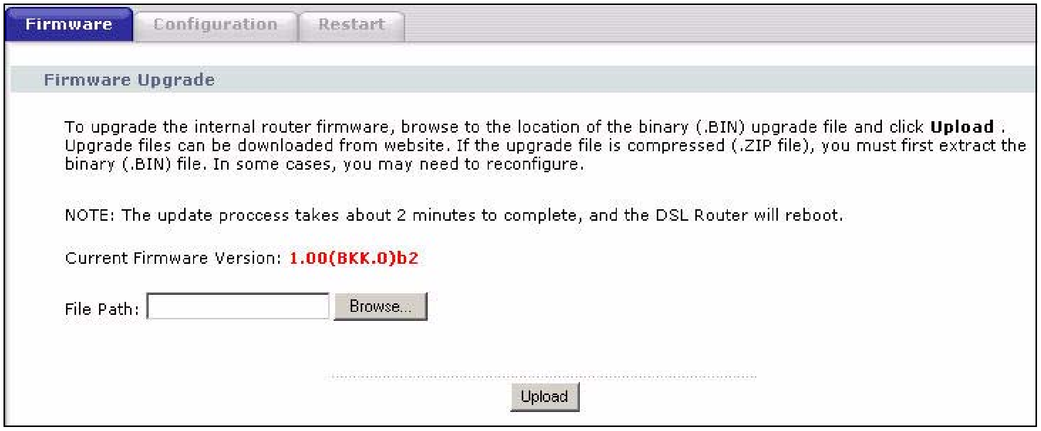
- The **Firmware** screen lets you upload firmware to your device (Section 22.2 on page 234).
- The **Configuration** screen lets you backup and restore device configurations (Section 22.3 on page 236). You can also reset your device settings back to the factory default.
- The **Restart** screen lets you restart your ZyXEL Device (Section 22.4 on page 238).

22.2 The Firmware Screen

Click **Maintenance > Tools** to open the **Firmware** screen. Follow the instructions in this screen to upload firmware to your ZyXEL Device. The upload process uses HTTP (Hypertext Transfer Protocol) and may take up to two minutes. After a successful upload, the system will reboot.

Do NOT turn off the ZyXEL Device while firmware upload is in progress!

Figure 131 Maintenance > Tools > Firmware



To upgrade the internal router firmware, browse to the location of the binary (.BIN) upgrade file and click **Upload** . Upgrade files can be downloaded from website. If the upgrade file is compressed (.ZIP file), you must first extract the binary (.BIN) file. In some cases, you may need to reconfigure.

NOTE: The update proccess takes about 2 minutes to complete, and the DSL Router will reboot.

Current Firmware Version: 1.00(BKK.0)b2

File Path:

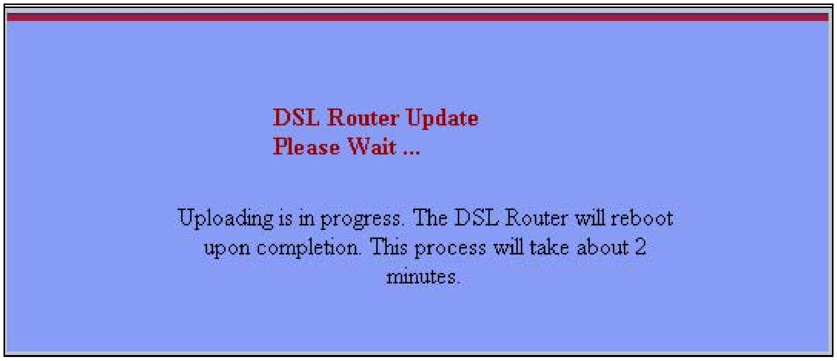
The following table describes the labels in this screen.

Table 85 Maintenance > Tools > Firmware

LABEL	DESCRIPTION
Current Firmware Version	This is the present Firmware version and the date created.
File Path	Type in the location of the file you want to upload in this field or click **Browse ...** to find it.
Browse...	Click **Browse...** to find the .bin file you want to upload. Remember that you must decompress compressed (.zip) files before you can upload them.
Upload	Click **Upload** to begin the upload process. This process may take up to two minutes.

After you see the **Firmware Upload in Progress** screen, wait two minutes before logging into the ZyXEL Device again.

Figure 132 Firmware Upload In Progress

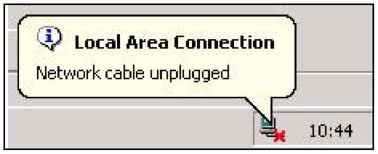


DSL Router Update
Please Wait ...

Uploading is in progress. The DSL Router will reboot upon completion. This process will take about 2 minutes.

The ZyXEL Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 133 Network Temporarily Disconnected

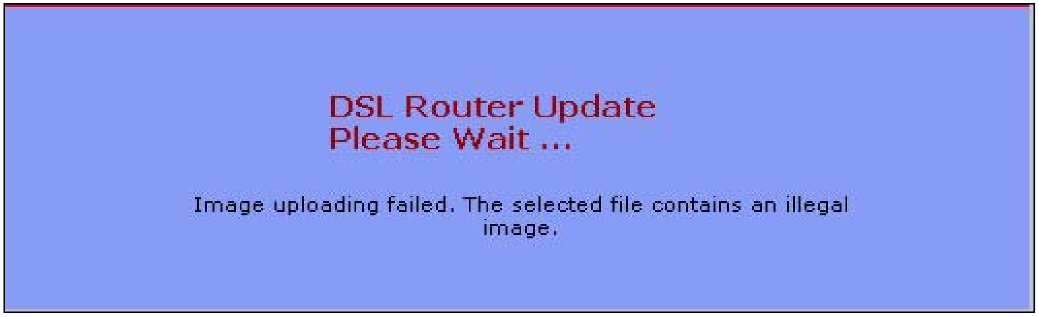


Local Area Connection
Network cable unplugged

After two minutes, log in again and check your new firmware version in the **Status** screen.

If the upload was not successful, the following screen will appear. Click **Tools** to go back to the **Firmware** screen.

Figure 134 Error Message



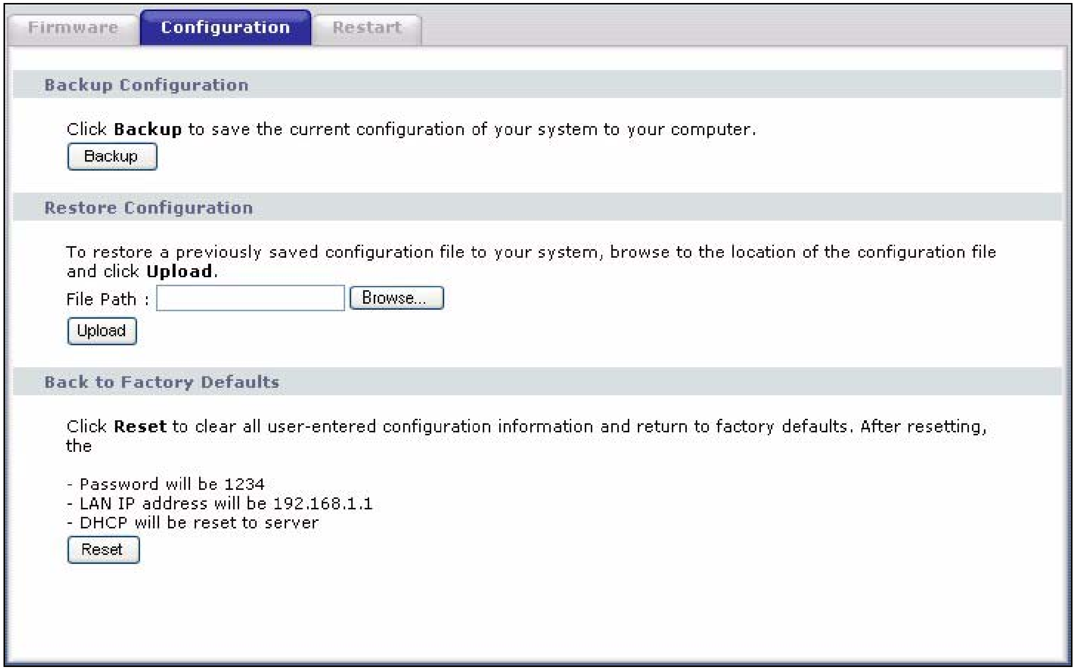
DSL Router Update
Please Wait ...

Image uploading failed. The selected file contains an illegal image.

22.3 The Configuration Screen

Click **Maintenance > Tools > Configuration**. Information related to factory defaults, backup configuration, and restoring configuration appears in this screen, as shown next.

Figure 135 Maintenance > Tools > Configuration



Backup Configuration

Click **Backup** to save the current configuration of your system to your computer.

Restore Configuration

To restore a previously saved configuration file to your system, browse to the location of the configuration file and click **Upload**.

File Path :

Back to Factory Defaults

Click **Reset** to clear all user-entered configuration information and return to factory defaults. After resetting, the

- Password will be 1234
- LAN IP address will be 192.168.1.1
- DHCP will be reset to server

Backup Configuration

Backup Configuration allows you to back up (save) the ZyXEL Device’s current configuration to a file on your computer. Once your ZyXEL Device is configured and functioning properly, it is highly recommended that you back up your configuration file before making configuration changes. The backup configuration file will be useful in case you need to return to your previous settings.

Click **Backup** to save the ZyXEL Device’s current configuration to your computer.

Restore Configuration

Restore Configuration allows you to upload a new or previously saved configuration file from your computer to your ZyXEL Device.

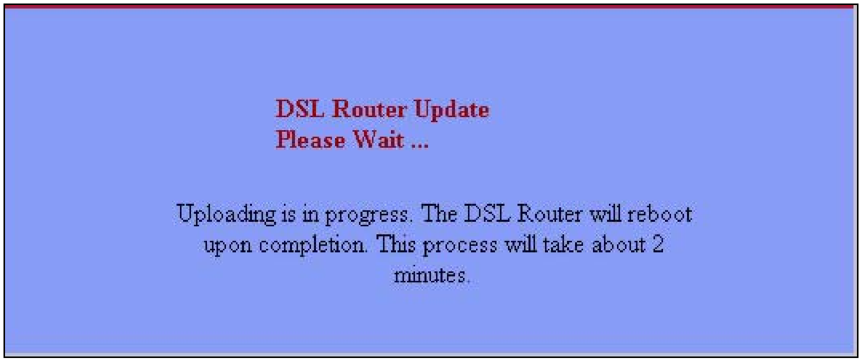
Table 86 Restore Configuration

LABEL	DESCRIPTION
File Path	Type in the location of the file you want to upload in this field or click **Browse ...** to find it.
Browse...	Click **Browse...** to find the file you want to upload. Remember that you must decompress compressed (.ZIP) files before you can upload them.
Upload	Click **Upload** to begin the upload process.

Do not turn off the ZyXEL Device while configuration file upload is in progress.

After you see a “restore configuration successful” screen, you must then wait one minute before logging into the ZyXEL Device again.

Figure 136 Configuration Upload Successful

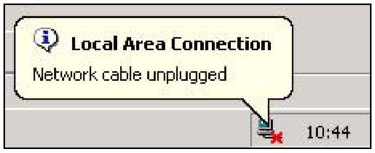


DSL Router Update
Please Wait ...

Uploading is in progress. The DSL Router will reboot upon completion. This process will take about 2 minutes.

The ZyXEL Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 137 Network Temporarily Disconnected

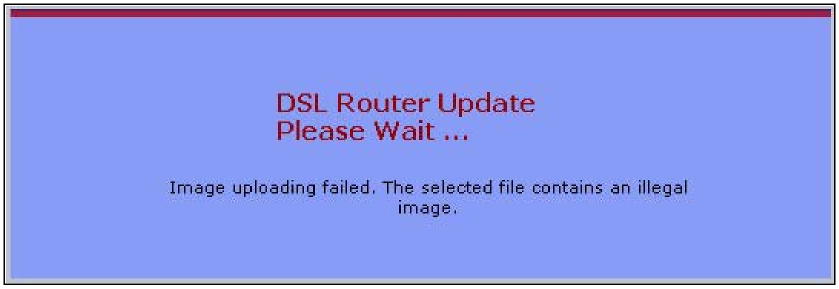


Local Area Connection
Network cable unplugged

If you uploaded the default configuration file you may need to change the IP address of your computer to be in the same subnet as that of the default device IP address (192.168.1.1). See Appendix A on page 261 for details on how to set up your computer’s IP address.

If the upload was not successful, the following screen will appear. Click **Tools > Configuration** to go back to the **Configuration** screen.

Figure 138 Configuration Upload Error



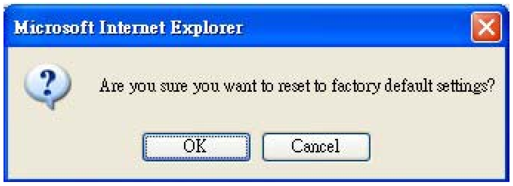
DSL Router Update
Please Wait ...

Image uploading failed. The selected file contains an illegal image.

Reset to Factory Defaults

Click the **Reset** button to clear all user-entered configuration information and return the ZyXEL Device to its factory defaults. The following warning screen appears.

Figure 139 Reset Warning Message



Are you sure you want to reset to factory default settings?

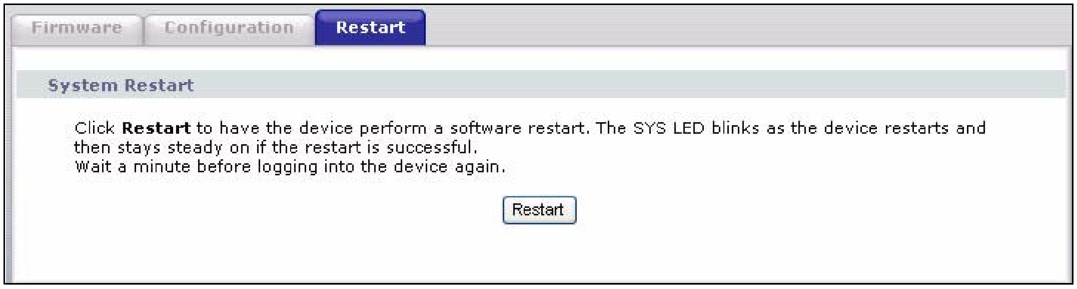
You can also press the **RESET** button on the rear panel to reset the factory defaults of your ZyXEL Device. Refer to Section 1.6 on page 25 for more information on the **RESET** button.

22.4 The Restart Screen

System restart allows you to reboot the ZyXEL Device without turning the power off.

Click **Maintenance > Tools** > **Restart**. Click **Restart** to have the ZyXEL Device reboot. This does not affect the ZyXEL Device's configuration.

Figure 140 Maintenance > Tools >Restart



Click **Restart** to have the device perform a software restart. The SYS LED blinks as the device restarts and then stays steady on if the restart is successful.
Wait a minute before logging into the device again.

23

Diagnostic

23.1 Overview

The **Diagnostic** screens display information to help you identify problems with the ZyXEL Device.

The route between a CO VDSL switch and one of its CPE may go through switches owned by independent organizations. A connectivity fault point generally takes time to discover and impacts subscriber's network access. In order to eliminate the management and maintenance efforts, IEEE 802.1ag is a Connectivity Fault Management (CFM) specification which allows network administrators to identify and manage connection faults. Through discovery and verification of the path, CFM can detect, analyze and isolate connectivity faults in bridged LANs.

23.1.1 What You Can Do in this Chapter

- The **General** screen lets you ping an IP address or trace the route packets take to a host (Section 23.4 on page 243).
- The **802.1ag** screen lets you perform CFM actions (Section 23.4 on page 243).
- The **OAM Ping Test** screen lets you send an ATM OAM (Operation, Administration and Maintenance) packet to verify the connectivity of a specific PVC. (Section 23.4 on page 243).

23.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

How CFM Works

A Maintenance Association (MA) defines a VLAN and associated Maintenance End Point (MEP) ports on the device under a Maintenance Domain (MD) level. An MEP port has the ability to send Connectivity Check Messages (CCMs) and get other MEP ports information from neighbor devices' CCMs within an MA.

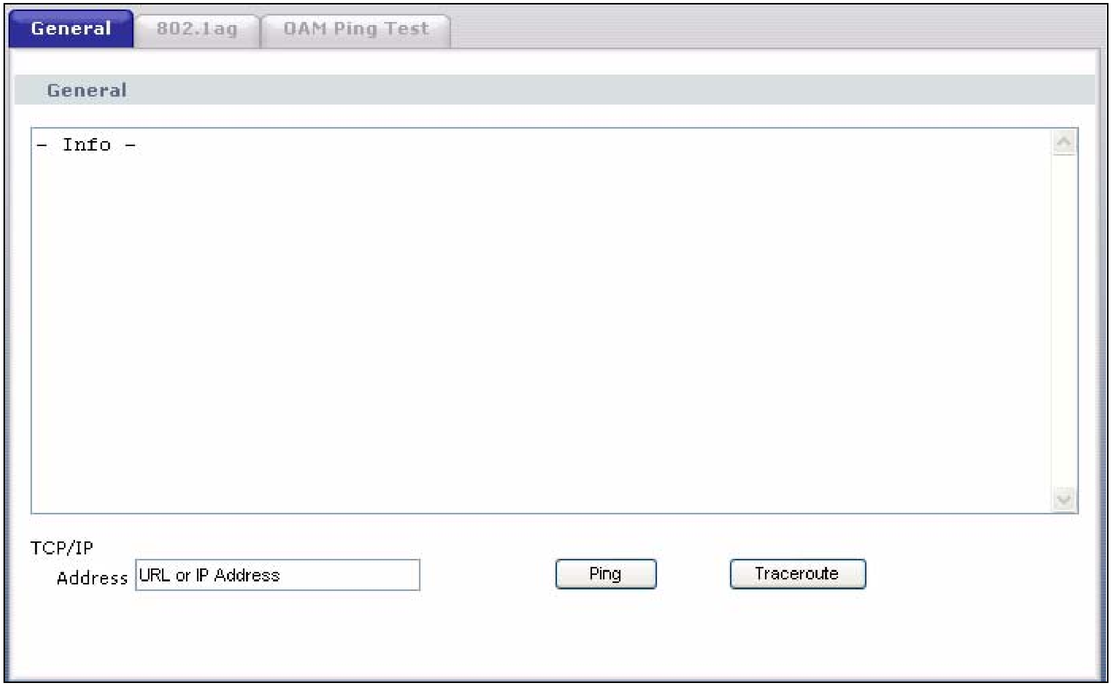
CFM provides two tests to discover connectivity faults.

- Loopback test - checks if the MEP port receives its Loop Back Response (LBR) from its target after it sends the Loop Back Message (LBM). If no response is received, there might be a connectivity fault between them.
- Link trace test - provides additional connectivity fault analysis to get more information on where the fault is. If an MEP port does not respond to the source MEP, this may indicate a fault. Administrators can take further action to check and resume services from the fault according to the line connectivity status report.

23.3 The General Diagnostic Screen

Click **Maintenance > Diagnostic** to open the screen shown next. Ping and traceroute help check availability of remote hosts and also help troubleshoot network or Internet connections.

Figure 141 Maintenance > Diagnostic > General



The following table describes the fields in this screen.

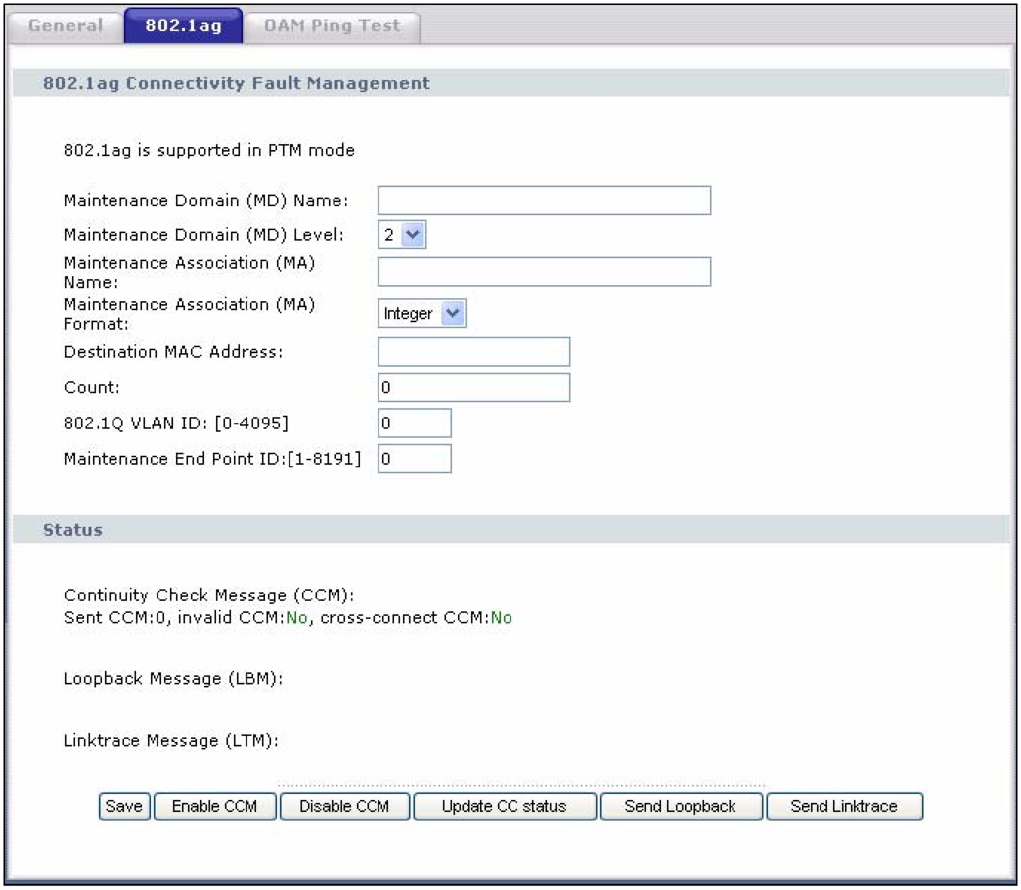
Table 87 Maintenance > Diagnostic > General

LABEL	DESCRIPTION
TCP/IP Address	Type the IP address of a computer that you want to ping in order to test a connection or trace the route packets take to.
Ping	Click this button to ping the IP address that you entered.
Traceoute	Click this button to perform the traceroute function. This determines the path a packet takes to the specified host.

23.4 The 802.1ag Screen

Click **Maintenance > Diagnostic** > **8.2.1ag** to open the following screen. Use this screen to perform CFM actions.

Figure 142 802.1ag



802.1ag is supported in PTM mode

Maintenance Domain (MD) Name:

Maintenance Domain (MD) Level: 2

Maintenance Association (MA) Name:

Maintenance Association (MA) Format: Integer

Destination MAC Address:

Count: 0

802.1Q VLAN ID: [0-4095] 0

Maintenance End Point ID:[1-8191] 0

Continuity Check Message (CCM):
Sent CCM:0, invalid CCM:No, cross-connect CCM:No

Loopback Message (LBM):

Linktrace Message (LTM):

The following table describes the fields in this screen.

Table 88 Maintenance > Diagnostic > 802.1ag

LABEL	DESCRIPTION
802.1ag Connectivity Fault Management	
Maintenance Domain (MD) Name	Type a name of up to 39 printable English keyboard characters for this MD. The combined length of the MD Name and MA name must be less or equal to 44bytes.
Maintenance Domain (MD) Level	Select a level (0-7) under which you want to create an MA.

Table 88 Maintenance > Diagnostic > 802.1ag (continued)

LABEL	DESCRIPTION
Maintenance Association (MA) Name	Type a name of up to 39 printable English keyboard characters for this MA. The combined length of the MD Name and MA name must be less or equal to 44bytes.
Maintenance Association (MA) Format	Select the format which the ZyXEL Device uses to send this MA information in the domain (MD). Options are **VID**, **String** and **Integer**. If you select **VID** or **Integer**, the ZyXEL Device adds the VLAN ID you specified for an MA in the CCM. If you select **String**, the ZyXEL Device adds the MA name you specified above in the CCM. Note: The MEPs in the same MA should use the same MA format.
Destination MAC Address	Enter the target device's MAC address to which the ZyXEL Device performs a CFM loopback test.
Count	Set how many times the ZyXEL Device send loopback messages (LBMs).
802.1Q VLAN ID	Type a VLAN ID (0-4095) for this MA.
Maintenance End Point ID	Enter an ID number (1-8191) for this MEP port. Each MEP port needs a unique ID number within an MD. The MEP ID is to identify an MEP port used when you perform a CFM action
Status	
Continuity Check Message (CCM)	This shows how many Connectivity Check Messages (CCMs) are sent and if there is any invalid CCM or cross-connect CCM.
Loopback Message (LBM)	This shows how many Loop Back Messages (LBMs) are sent and if there is any inorder or outorder Loop Back Response (LBR) received from a remote MEP.
Linktrace Message (LTM)	This shows the destination MAC address in the Link Trace Response (LTR).
Save	Click this to save your changes back to the ZyXEL Device.
Enable CCM	Click this button to have the selected MEP send Connectivity Check Messages (CCMs) to other MEPs.
Disable CCM	Click this button to disallow the selected MEP to send Connectivity Check Messages (CCMs) to other MEPs.
Update CC status	Click this button to reload the test result.
Send Loopback	Click this button to have the selected MEP send the LBM (Loop Back Message) to a specified remote end point.
Send Linktrace	Click this button to have the selected MEP send the LTMs (Link Trace Messages) to a specified remote end point.

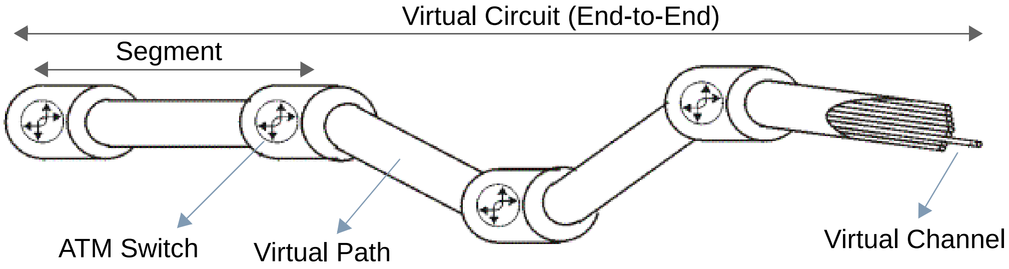
23.5 The OAM Ping Test Screen

Click **Maintenance > Diagnostic > OAM Ping Test** to open the screen shown next. Use this screen to perform an OAM (Operation, Administration and Maintenance) F4 or F5 loopback test on a PVC. The ZyXEL Device sends an OAM F4 or F5 packet to the DSLAM or ATM switch and then returns it to the ZyXEL Device. The test result then displays in the text box.

ATM sets up virtual circuits over which end systems communicate. The terminology for virtual circuits is as follows:

• Virtual Channel (VC)	Logical connections between ATM devices
• Virtual Path (VP)	A bundle of virtual channels
• Virtual Circuits	A series of virtual paths between circuit end points

Figure 143 Virtual Circuit Topology



Think of a virtual path as a cable that contains a bundle of wires. The cable connects two points and wires within the cable provide individual circuits between the two points. In an ATM cell header, a VPI (Virtual Path Identifier) identifies a link formed by a virtual path; a VCI (Virtual Channel Identifier) identifies a channel within a virtual path. A series of virtual paths make up a virtual circuit.

F4 cells operate at the virtual path (VP) level, while F5 cells operate at the virtual channel (VC) level. F4 cells use the same VPI as the user data cells on VP connections, but use different predefined VCI values. F5 cells use the same VPI and VCI as the user data cells on the VC connections, and are distinguished from data cells by a predefinded Payload Type Identifier (PTI) in the cell header. Both F4 flows and F5 flows are bidirectional and have two types.

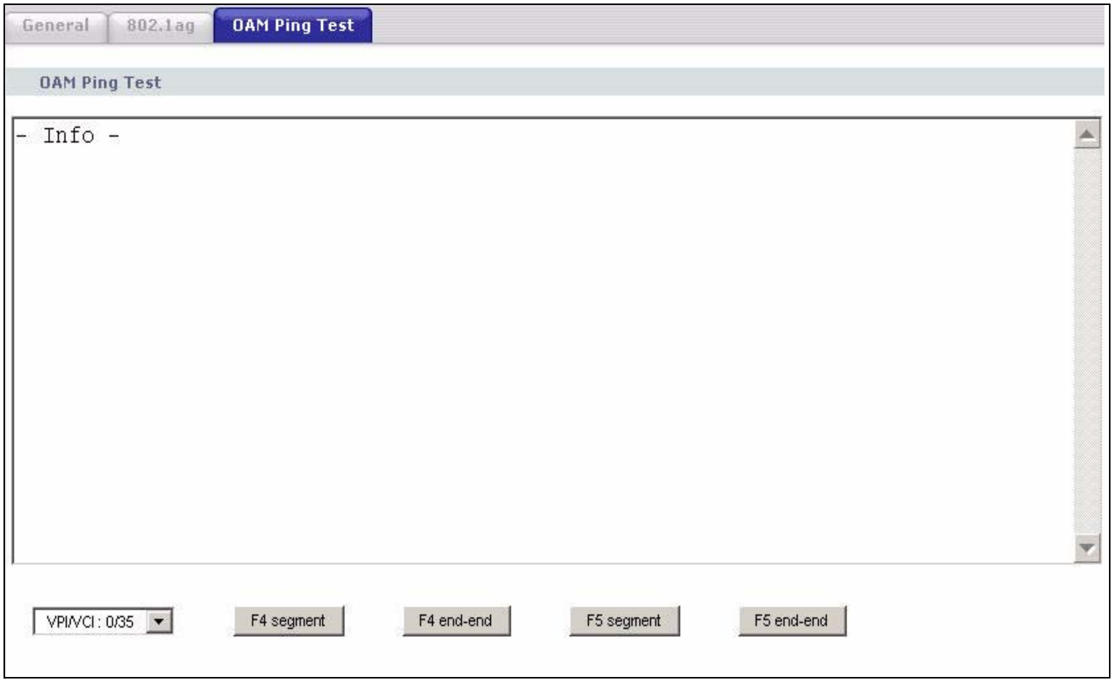
- segment F4 flows (VCI=3)
- end-to-end F4 flows (VCI=4)
- segment F5 flows (PTI=100)
- end-to-end F5 flows (PTI=101)

OAM F4 or F5 tests are used to check virtual path or virtual channel availbility between two DSL devices. Segment flows are terminated at the connecting point which terminates a VP or VC segment. End-to-end flows are terminated at the end point of a VP or VC connection, where an ATM link is terminated. Segment loopback tests allow you to verify integrity of a PVC to the nearest neighboring ATM device. End-to-end loopback tests allow you to verify integrity of an end-to-end PVC.

Note: The DSLAM to which the ZyXEL Device is connected must also support ATM F4 and/or F5 to use this test.

Note: This screen is available only when you configure an ATM layer-2 interface.

Figure 144 Maintenance > Diagnostic > OAM Ping Test



The following table describes the fields in this screen.

Table 89 Maintenance > Diagnostic > OAM Ping Test

LABEL	DESCRIPTION
	Select a PVC on which you want to perform the loopback test.
F4 segment	Press this to perform an OAM F4 segment loopback test.
F4 end-end	Press this to perform an OAM F4 end-to-end loopback test.
F5 segment	Press this to perform an OAM F5 segment loopback test.
F5 end-end	Press this to perform an OAM F5 end-to-end loopback test.

24

Troubleshooting

This chapter offers some suggestions to solve problems you might encounter. The potential problems are divided into the following categories.

- Power, Hardware Connections, and LEDs
- ZyXEL Device Access and Login
- Internet Access

24.1 Power, Hardware Connections, and LEDs

The ZyXEL Device does not turn on. None of the LEDs turn on.

1. Make sure the ZyXEL Device is turned on.
2. Make sure you are using the power adaptor or cord included with the ZyXEL Device.
3. Make sure the power adaptor or cord is connected to the ZyXEL Device and plugged in to an appropriate power source. Make sure the power source is turned on.
4. Turn the ZyXEL Device off and on.
5. If the problem continues, contact the vendor.

One of the LEDs does not behave as expected.

1. Make sure you understand the normal behavior of the LED. See Section 1.5 on page 24.

2 Check the hardware connections. See the Quick Start Guide.

3 Inspect your cables for damage. Contact the vendor to replace any damaged cables.

4 Turn the ZyXEL Device off and on.

5 If the problem continues, contact the vendor.

24.2 ZyXEL Device Access and Login

I forgot the IP address for the ZyXEL Device.

1 The default IP address is **192.168.1.1**.

2 If you changed the IP address and have forgotten it, you might get the IP address of the ZyXEL Device by looking up the IP address of the default gateway for your computer. To do this in most Windows computers, click **Start > Run**, enter **cmd**, and then enter **ipconfig**. The IP address of the **Default Gateway** might be the IP address of the ZyXEL Device (it depends on the network), so enter this IP address in your Internet browser.

3 If this does not work, you have to reset the device to its factory defaults. See Section 1.6 on page 25.

I forgot the password.

1 The default password is **1234**.

2 If this does not work, you have to reset the device to its factory defaults. See Section 1.6 on page 25.

I cannot see or access the **Login** screen in the web configurator.

1 Make sure you are using the correct IP address.

- The default IP address is 192.168.1.1.

- If you changed the IP address (Section on page 98), use the new IP address.
- If you changed the IP address and have forgotten it, see the troubleshooting suggestions for I forgot the IP address for the ZyXEL Device.

2 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide.

3 Make sure your Internet browser does not block pop-up windows and has JavaScripts and Java enabled. See Appendix B on page 291.

4 Reset the device to its factory defaults, and try to access the ZyXEL Device with the default IP address. See Section 1.6 on page 25.

5 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

Advanced Suggestions

- If your computer is connected wirelessly, use a computer that is connected to a **ETHERNET** port.

I can see the **Login** screen, but I cannot log in to the ZyXEL Device.

1 Make sure you have entered the user name and password correctly. The default user name is **admin** and password is **1234**. These fields are case-sensitive, so make sure [Caps Lock] is not on.

2 Turn the ZyXEL Device off and on.

3 If this does not work, you have to reset the device to its factory defaults. See Section 24.1 on page 247.

24.3 Internet Access

I cannot access the Internet.

1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and Section 1.5 on page 24.

2 Make sure you entered your ISP account information correctly in the WAN screens. These fields are case-sensitive, so make sure [Caps Lock] is not on.

3 If you are trying to access the Internet wirelessly, make sure the wireless settings in the wireless client are the same as the settings in the AP.

4 Disconnect all the cables from your device, and follow the directions in the Quick Start Guide again.

5 If the problem continues, contact your ISP.

I cannot access the Internet anymore. I had access to the Internet (with the ZyXEL Device), but my Internet connection is not available anymore.

1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and Section 1.5 on page 24.

2 Turn the ZyXEL Device off and on.

3 If the problem continues, contact your ISP.

The Internet connection is slow or intermittent.

1 There might be a lot of traffic on the network. Look at the LEDs, and check Section 1.5 on page 24. If the ZyXEL Device is sending or receiving a lot of information, try closing some programs that use the Internet, especially peer-to-peer applications.

2 Check the signal strength. If the signal strength is low, try moving your computer closer to the ZyXEL Device if possible, and look around to see if there are any devices that might be interfering with the wireless network (for example, microwaves, other wireless networks, and so on).

3 Turn the ZyXEL Device off and on.

4 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

Advanced Suggestions

- Check the settings for QoS. If it is disabled, you might consider activating it. If it is enabled, you might consider raising or lowering the priority for some applications.

25

Product Specifications

The following tables summarize the ZyXEL Device's hardware and firmware features.

25.1 Hardware Specifications

Table 90 Hardware Specifications

Dimensions	231(W) x 147(D) x 57(H) mm
Weight	950g
Power Specification	12 V DC 1A
Built-in Switch	Four auto-negotiating, auto MDI/MDI-X 10/100 Mbps RJ-45 Ethernet ports
RESET Button	Restores factory defaults
Antenna (wireless devices only)	One attached external dipole antenna, one internal antenna, 2*2dBi
WPS Button (wireless devices only)	1 second: turn on or off WLAN 5 seconds: enable WPS (Wi-Fi Protected Setup)
Operation Temperature	0º C ~ 40º C
Storage Temperature	-20º ~ 60º C
Operation Humidity	20% ~ 85% RH
Storage Humidity	20% ~ 90% RH

25.2 Firmware Specifications

Table 91 Firmware Specifications

Default IP Address	192.168.1.1
Default Subnet Mask	255.255.255.0 (24 bits)

Table 91 Firmware Specifications (continued)

Default User Name	admin
Default Password	1234
DHCP Server IP Pool	192.168.1.33 to 192.168.1.254
Static Routes	16
Device Management	Use the web configurator to easily configure the rich range of features on the ZyXEL Device.
Wireless Functionality (wireless devices only)	Allow the IEEE 802.11b, IEEE 802.11g and/or IEEE 802.11n wireless clients to connect to the ZyXEL Device wirelessly. Enable wireless security (WEP, WPA(2), WPA(2)-PSK) and/or MAC filtering to protect your wireless network.
Firmware Upgrade	Download new firmware (when available) from the ZyXEL web site and use the web configurator to put it on the ZyXEL Device. Note: Only upload firmware for your specific model!
Configuration Backup & Restoration	Make a copy of the ZyXEL Device's configuration. You can put it back on the ZyXEL Device later if you decide to revert back to an earlier configuration.
Port Forwarding	If you have a server (mail or web server for example) on your network, you can use this feature to let people access it from the Internet.
DHCP (Dynamic Host Configuration Protocol)	Use this feature to have the ZyXEL Device assign IP addresses, an IP default gateway and DNS servers to computers on your network. Your device can also act as a surrogate DHCP server (DHCP Relay) where it relays IP address assignment from the actual real DHCP server to the clients.
Dynamic DNS Support	With Dynamic DNS (Domain Name System) support, you can use a fixed URL, www.zyxel.com for example, with a dynamic IP address. You must register for this service with a Dynamic DNS service provider.
IP Multicast	IP multicast is used to send traffic to a specific group of computers. The ZyXEL Device supports versions 1 and 2 of IGMP (Internet Group Management Protocol) used to join multicast groups (see RFC 2236).
Time and Date	Get the current time and date from an external server when you turn on your ZyXEL Device. You can also set the time manually. These dates and times are then used in logs.
Logs	Use logs for troubleshooting. You can send logs from the ZyXEL Device to an external syslog server.
Universal Plug and Play (UPnP)	A UPnP-enabled device can dynamically join a network, obtain an IP address and convey its capabilities to other devices on the network.
QoS (Quality of Service)	You can efficiently manage traffic on your network by reserving bandwidth and giving priority to certain types of traffic and/or to particular computers.
Remote Management	This allows you to decide whether a service (HTTP or FTP traffic for example) from a computer on a network (LAN or WAN for example) can access the ZyXEL Device.

Table 91 Firmware Specifications (continued)

PPPoE Support (RFC2516)	PPPoE (Point-to-Point Protocol over Ethernet) emulates a dial-up connection. It allows your ISP to use their existing network configuration with newer broadband technologies such as ADSL. The PPPoE driver on your device is transparent to the computers on the LAN, which see only Ethernet and are not aware of PPPoE thus saving you from having to manage PPPoE clients on individual computers.
Other PPPoE Features	PPPoE idle time out PPPoE dial on demand
IP Alias	IP alias allows you to partition a physical network into logical networks over the same Ethernet interface. Your device supports three logical LAN interfaces via its single physical Ethernet interface with the your device itself as the gateway for each LAN network.
Packet Filters	Your device's packet filtering function allows added network security and management.
VDSL Standards	VDSL line coding: ITU-T G.993.2 DMT modulation DSL handshake procedure protocol: ITU-T G.994.1 DSL physical layer management protocol: ITU-T G.997.1 VDSL band plan: 997 and 998 Support U0 band VDSL profiles: 8a, 8b, 8c, 8d, 12a, 12b, 17a VDSL speed: up to 100/50 Mbps@ 700 feet Support Annex A, Annex B and 5-band VDSL2 Rate adaptation OLR: Bit Swapping/ SRA (Seamless Rate Adaption) Upstream power back-off (UPBO) VDSL OAM communication channels: Indicator bits (IB) channel, VDSL embedded operations channel (EOC) and VDSL overhead control channel (VOC) PTM Transmission Convergence (PTM-TC) Dual-latency xDSL framing (fast and interleaved) Trellis coding INP capability: At least two symbols protection (INP_MIN = 2), up to 16 symbols (INP_MIN = 16)

Table 91 Firmware Specifications (continued)

ADSL Standards	Multi-Mode standard (ANSI T1.413,Issue 2; G.dmt(G.992.1); G.lite(G992.2)). ADSL2 G.dmt.bis (G.992.3) ADSL2+ (G.992.5) Reach-Extended ADSL (RE ADSL) SRA (Seamless Rate Adaptation) Auto-negotiating rate adaptation ADSL physical connection ATM AAL5 (ATM Adaptation Layer type 5) Multi-protocol over AAL5 (RFC2684/1483) PPP over ATM AAL5 (RFC 2364) PPP over Ethernet (RFC 2516) MAC encapsulated routing (ENET encapsulation) VC-based and LLC-based multiplexing Up to 8 PVCs (Permanent Virtual Circuits) ATM traffic shaping (CBR, VBR-rt/nrt, UBR) 610 F4/F5 OAM Upstream power backoff (UPBO) Broadcom PhyR, PHY Level Retransmission Technology Broadcom Nitro mode, ATM header compression
Other Protocol Support	PPP (Point-to-Point Protocol) link layer protocol Transparent bridging for unsupported network layer protocols RIP I/RIP II ICMP IP Multicasting IGMP v1 and v2 IGMP Proxy
Management	Embedded Web Configurator Remote Firmware Upgrade Syslog TR-069 TR-064

25.3 Wireless Features

Table 92 Wireless Features

External Antenna	The ZyXEL Device is equipped with an attached antenna to provide a clear radio signal between the wireless stations and the access points.
Wireless LAN MAC Address Filtering	Your device can check the MAC addresses of wireless stations against a list of allowed or denied MAC addresses.
WEP Encryption	WEP (Wired Equivalent Privacy) encrypts data frames before transmitting over the wireless network to help keep network communications private.
Wi-Fi Protected Access	Wi-Fi Protected Access (WPA) is a subset of the IEEE 802.11i security standard. Key differences between WPA and WEP are user authentication and improved data encryption.
WPA2	WPA 2 is a wireless security standard that defines stronger encryption, authentication and key management than WPA.
Other Wireless Features	IEEE 802.11n Compliance Frequency Range: 2.4 GHz ISM Band Advanced Orthogonal Frequency Division Multiplexing (OFDM) Data Rates: 54Mbps, 11Mbps, 5.5Mbps, 2Mbps, and 1 Mbps Auto Fallback WPA2 WMM IEEE 802.11i IEEE 802.11e Wired Equivalent Privacy (WEP) Data Encryption 64/128 bit WLAN bridge to LAN Up to 32 MAC Address filters IEEE 802.1x Store up to 32 built-in user profiles using EAP-MD5 (Local User Database) External RADIUS server using EAP-MD5, TLS, TTLS

The following list, which is not exhaustive, illustrates the standards supported in the ZyXEL Device.

Table 93 Standards Supported

STANDARD	DESCRIPTION
RFC 1058	RIP-1 (Routing Information Protocol)
RFC 1112	IGMP v1

Table 93 Standards Supported (continued)

STANDARD	DESCRIPTION
RFC 1631	IP Network Address Translator (NAT)
RFC 1661	The Point-to-Point Protocol (PPP)
RFC 1723	RIP-2 (Routing Information Protocol)
RFC 2236	Internet Group Management Protocol, Version 2.
RFC 2516	A Method for Transmitting PPP Over Ethernet (PPPoE)
RFC 2766	Network Address Translation - Protocol
IEEE 802.11	Also known by the brand Wi-Fi, denotes a set of Wireless LAN/ WLAN standards developed by working group 11 of the IEEE LAN/MAN Standards Committee (IEEE 802).
IEEE 802.11b	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11g	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11n	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11d	Standard for Local and Metropolitan Area Networks: Media Access Control (MAC) Bridges
IEEE 802.11x	Port Based Network Access Control.
IEEE 802.11e QoS	IEEE 802.11 e Wireless LAN for Quality of Service
ITU-T G.993.2 (VDSL2)	ITU standard that defines VDSL2.
TR-069	DSL Forum Standard for CPE Wan Management.
TR-064	DSL Forum LAN-Side DSL CPE Configuration

PART VI
Appendices and Index

Note: The appendices provide general information. Some details may not apply to your ZyXEL Device.

A

Setting Up Your Computer's IP Address

Note: Your specific ZyXEL device may not support all of the operating systems described in this appendix. See the product specifications for more information about which operating systems are supported.

This appendix shows you how to configure the IP settings on your computer in order for it to be able to communicate with the other devices on your network. Windows Vista/XP/2000, Mac OS 9/OS X, and all versions of UNIX/LINUX include the software components you need to use TCP/IP on your computer.

If you manually assign IP information instead of using a dynamic IP, make sure that your network's computers have IP addresses that place them in the same subnet.

In this appendix, you can set up an IP address for:

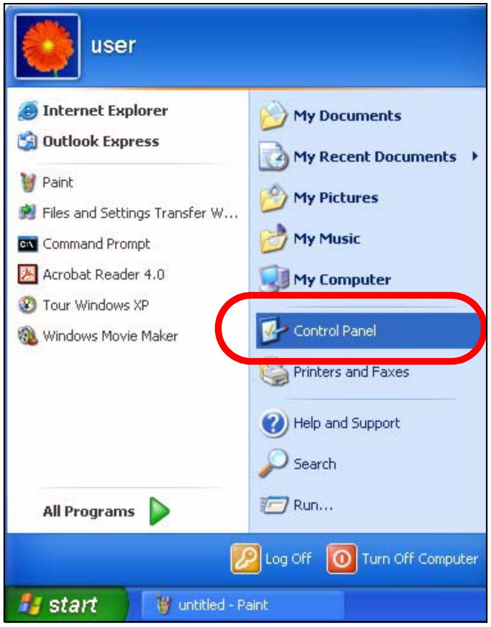
- Windows XP/NT/2000 on page 262
- Windows Vista on page 266
- Mac OS X: 10.3 and 10.4 on page 271
- Mac OS X: 10.5 on page 275
- Linux: Ubuntu 8 (GNOME) on page 278
- Linux: openSUSE 10.3 (KDE) on page 284

Windows XP/NT/2000

The following example uses the default Windows XP display theme but can also apply to Windows 2000 and Windows NT.

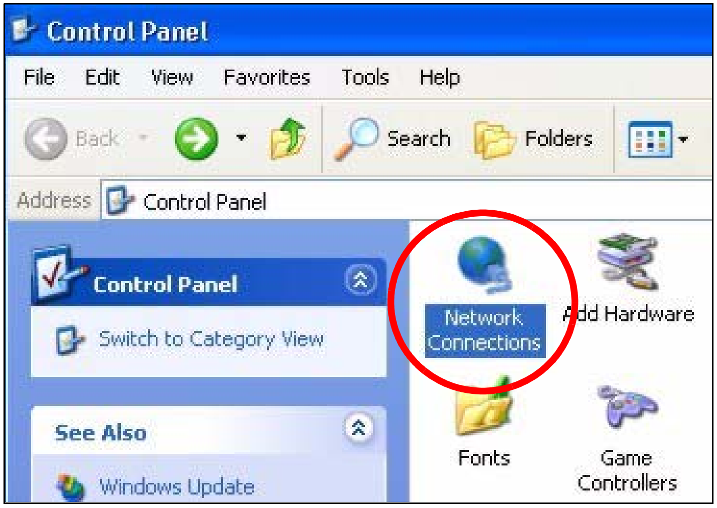
1 Click **Start** > **Control Panel**.

Figure 145 Windows XP: Start Menu



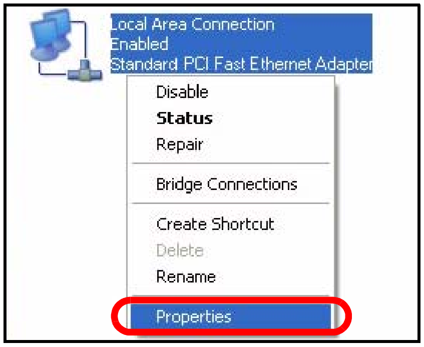
2 In the **Control Panel**, click the **Network Connections** icon.

Figure 146 Windows XP: Control Panel



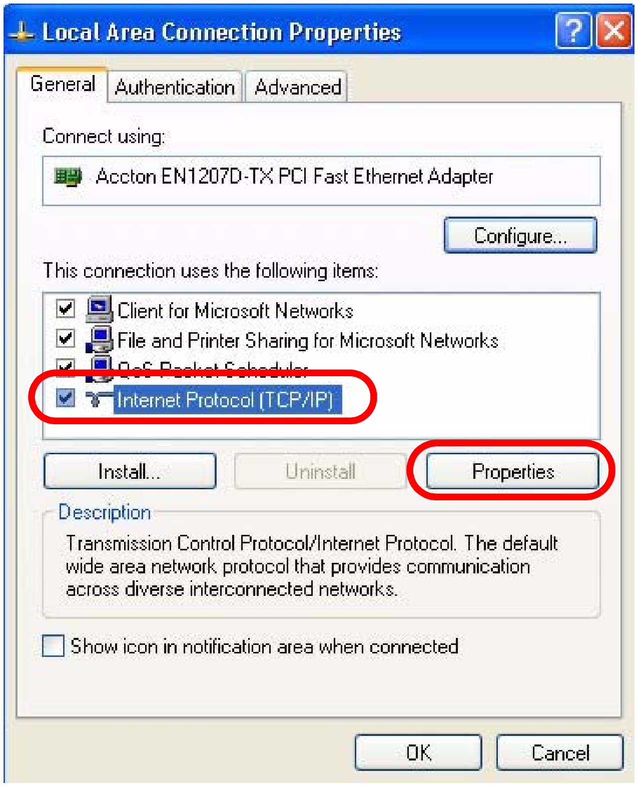
3 Right-click **Local Area Connection** and then select **Properties**.

Figure 147 Windows XP: Control Panel > Network Connections > Properties



4 On the **General** tab, select **Internet Protocol (TCP/IP)** and then click **Properties**.

Figure 148 Windows XP: Local Area Connection Properties



Accton EN1207D-TX PCI Fast Ethernet Adapter

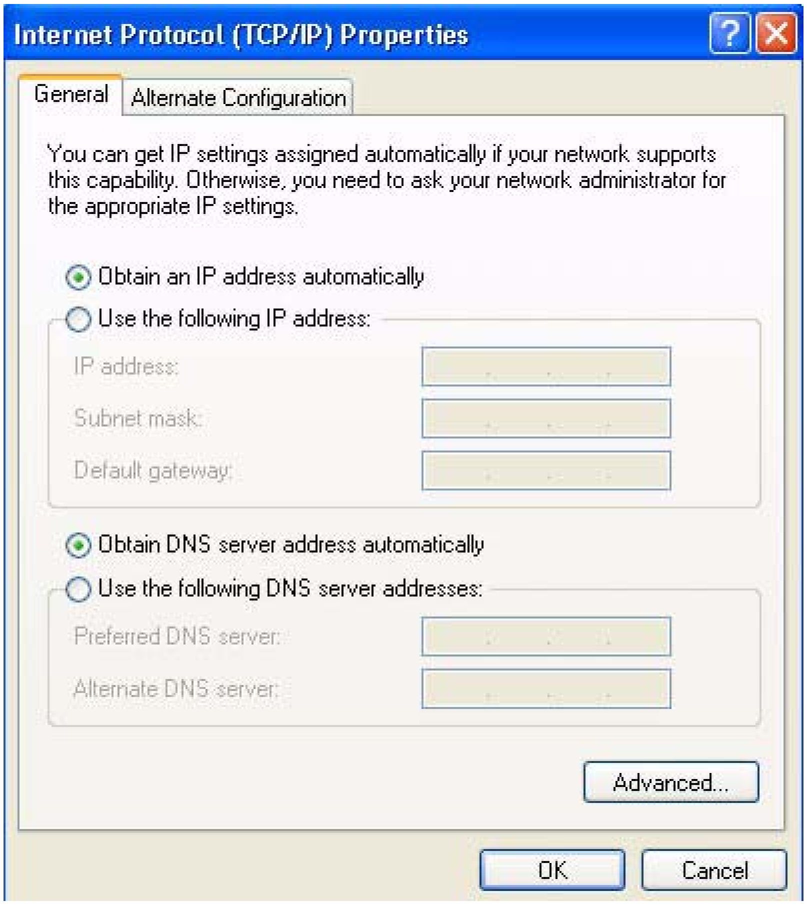
☑ Client for Microsoft Networks
☑ File and Printer Sharing for Microsoft Networks
☑ QoS Packet Scheduler
☑ Internet Protocol (TCP/IP)

Transmission Control Protocol/Internet Protocol. The default wide area network protocol that provides communication across diverse interconnected networks.

☐ Show icon in notification area when connected

5 The **Internet Protocol TCP/IP Properties** window opens.

Figure 149 Windows XP: Internet Protocol (TCP/IP) Properties



You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.

● Obtain an IP address automatically

○ Use the following IP address:

IP address: . . .

Subnet mask: . . .

Default gateway: . . .

● Obtain DNS server address automatically

○ Use the following DNS server addresses:

Preferred DNS server: . . .

Alternate DNS server: . . .

6 Select **Obtain an IP address automatically** if your network administrator or ISP assigns your IP address dynamically.

Select **Use the following IP Address** and fill in the **IP address**, **Subnet mask**, and **Default gateway** fields if you have a static IP address that was assigned to you by your network administrator or ISP. You may also have to enter a **Preferred DNS server** and an **Alternate DNS server,** if that information was provided.

7 Click **OK** to close the **Internet Protocol (TCP/IP) Properties** window.

8 Click **OK** to close the **Local Area Connection Properties** window.

Verifying Settings

1 Click **Start** > **All Programs** > **Accessories** > **Command Prompt**.

2 In the **Command Prompt** window, type "ipconfig" and then press [ENTER].

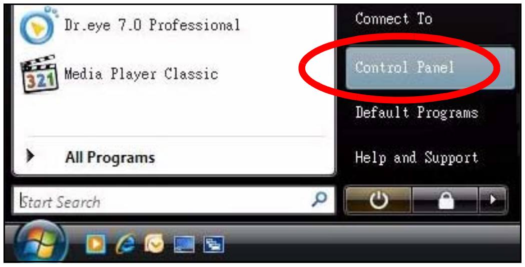
You can also go to **Start > Control Panel > Network Connections**, right-click a network connection, click **Status** and then click the **Support** tab to view your IP address and connection information.

Windows Vista

This section shows screens from Windows Vista Professional.

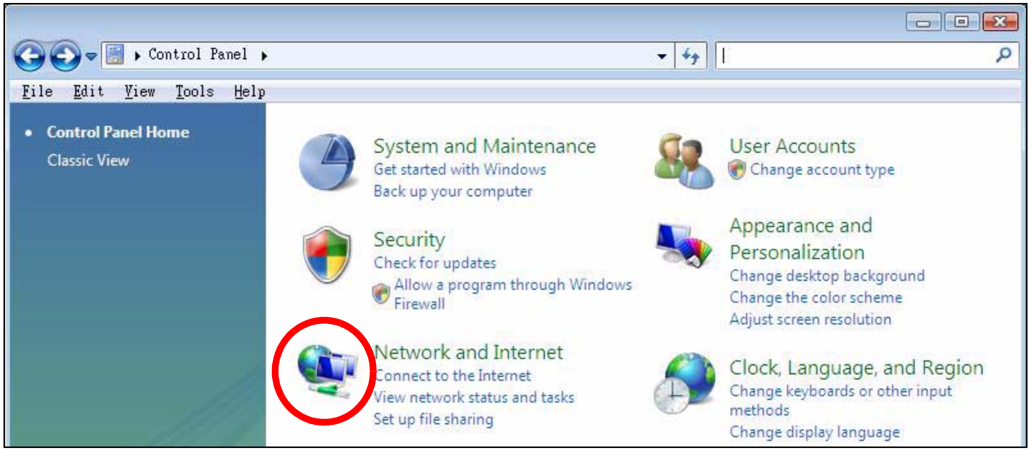
1 Click **Start** > **Control Panel**.

Figure 150 Windows Vista: Start Menu



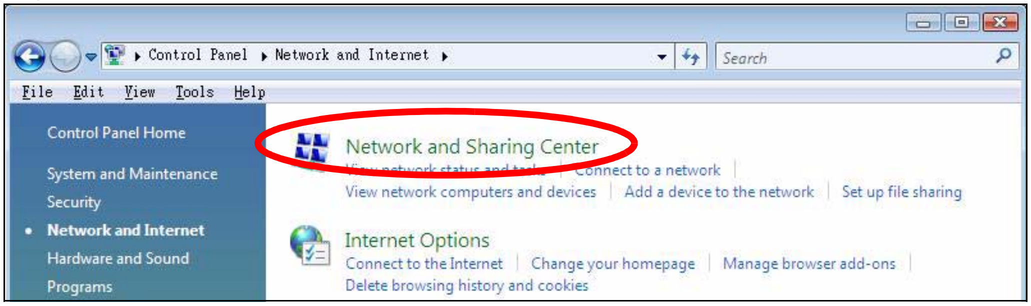
2 In the **Control Panel**, click the **Network and Internet** icon.

Figure 151 Windows Vista: Control Panel



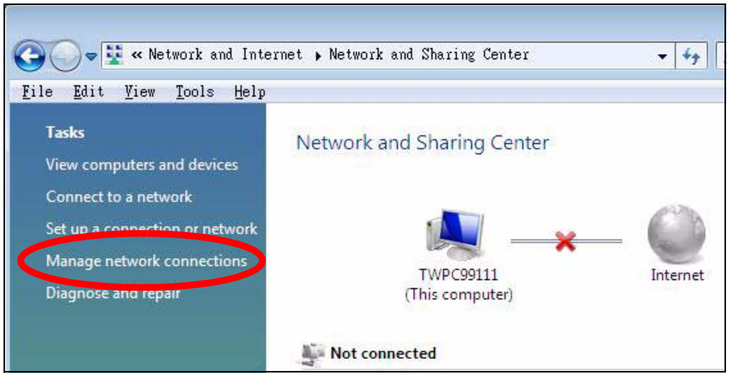
3 Click the **Network and Sharing Center** icon.

Figure 152 Windows Vista: Network And Internet



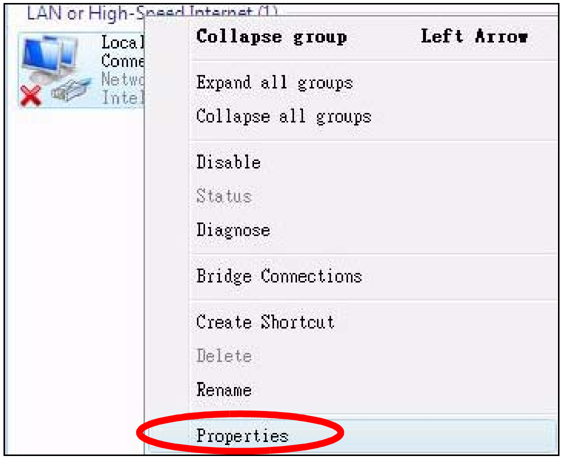
4 Click **Manage network connections**.

Figure 153 Windows Vista: Network and Sharing Center


« Network and Internet ▸ Network and Sharing Center
File Edit View Tools Help
Tasks
View computers and devices
Connect to a network
Set up a connection or network
Manage network connections
Diagnose and repair
Network and Sharing Center
TWPC99111
(This computer)
Internet
Not connected

5 Right-click **Local Area Connection** and then select **Properties**.

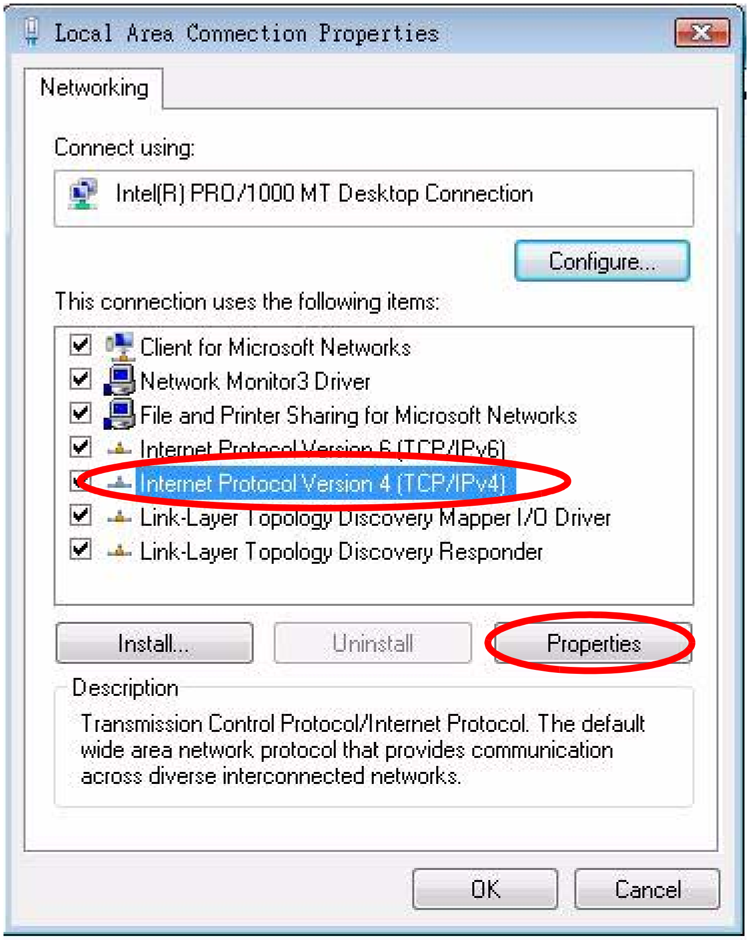
Figure 154 Windows Vista: Network and Sharing Center



Note: During this procedure, click **Continue** whenever Windows displays a screen saying that it needs your permission to continue.

6 Select **Internet Protocol Version 4 (TCP/IPv4)** and then select **Properties**.

Figure 155 Windows Vista: Local Area Connection Properties



Local Area Connection Properties

Connect using:

Intel(R) PRO/1000 MT Desktop Connection

This connection uses the following items:

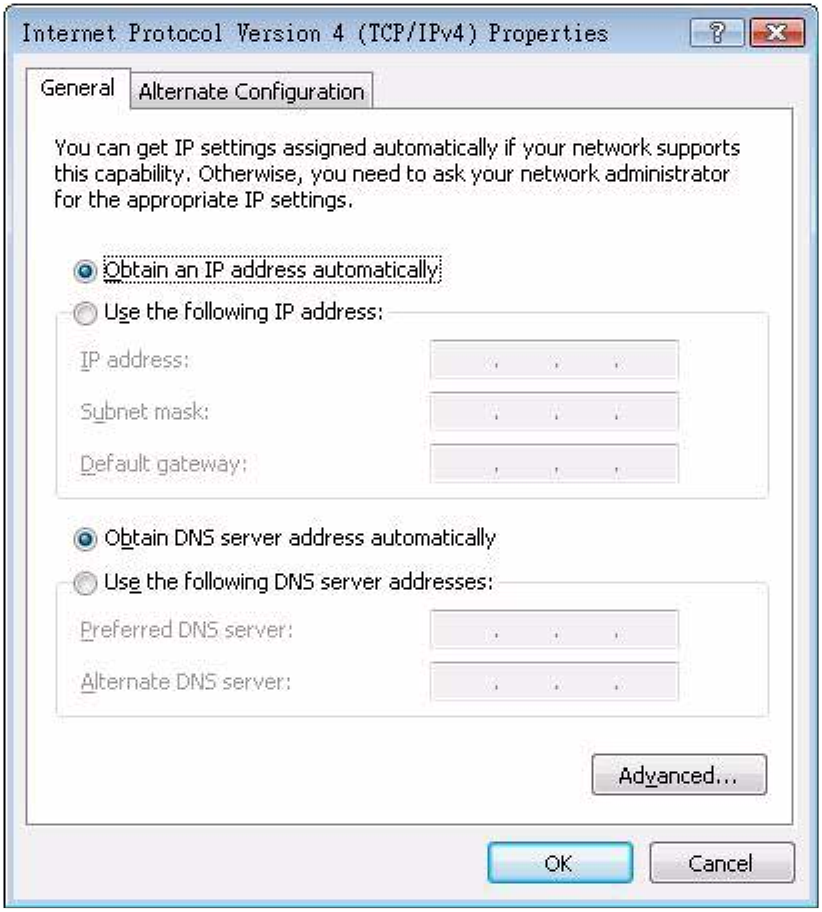
☑ Client for Microsoft Networks
☑ Network Monitor3 Driver
☑ File and Printer Sharing for Microsoft Networks
☑ Internet Protocol Version 6 (TCP/IPv6)
☑ Internet Protocol Version 4 (TCP/IPv4)
☑ Link-Layer Topology Discovery Mapper I/O Driver
☑ Link-Layer Topology Discovery Responder

Description

Transmission Control Protocol/Internet Protocol. The default wide area network protocol that provides communication across diverse interconnected networks.

7 The **Internet Protocol Version 4 (TCP/IPv4) Properties** window opens.

Figure 156 Windows Vista: Internet Protocol Version 4 (TCP/IPv4) Properties



Internet Protocol Version 4 (TCP/IPv4) Properties

General | Alternate Configuration

You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.

● Obtain an IP address automatically

○ Use the following IP address:

IP address: . . .

Subnet mask: . . .

Default gateway: . . .

● Obtain DNS server address automatically

○ Use the following DNS server addresses:

Preferred DNS server: . . .

Alternate DNS server: . . .

8 Select **Obtain an IP address automatically** if your network administrator or ISP assigns your IP address dynamically.

Select **Use the following IP Address** and fill in the **IP address**, **Subnet mask**, and **Default gateway** fields if you have a static IP address that was assigned to you by your network administrator or ISP. You may also have to enter a **Preferred DNS server** and an **Alternate DNS server,** if that information was provided.Click **Advanced**.

9 Click **OK** to close the **Internet Protocol (TCP/IP) Properties** window.

10 Click **OK** to close the **Local Area Connection Properties** window.

Verifying Settings

1 Click **Start** > **All Programs** > **Accessories** > **Command Prompt**.

2 In the **Command Prompt** window, type "ipconfig" and then press [ENTER].

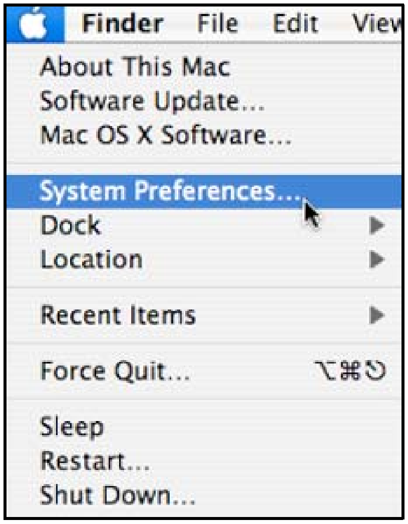
You can also go to **Start > Control Panel > Network Connections**, right-click a network connection, click **Status** and then click the **Support** tab to view your IP address and connection information.

Mac OS X: 10.3 and 10.4

The screens in this section are from Mac OS X 10.4 but can also apply to 10.3.

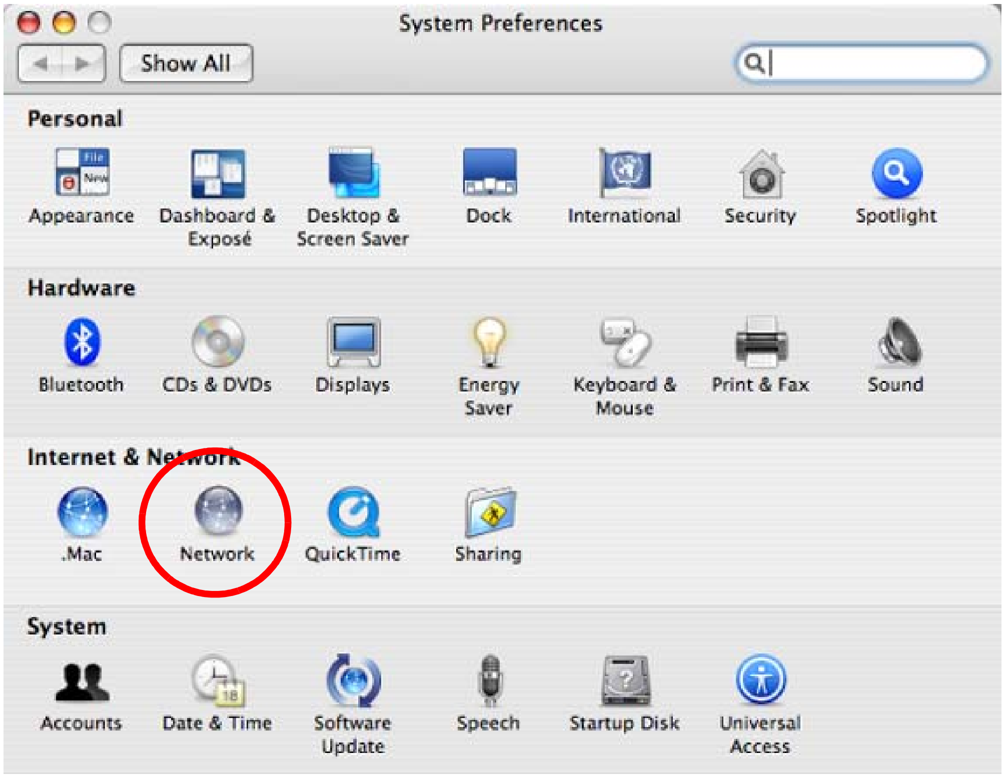
1 Click **Apple** > **System Preferences**.

Figure 157 Mac OS X 10.4: Apple Menu



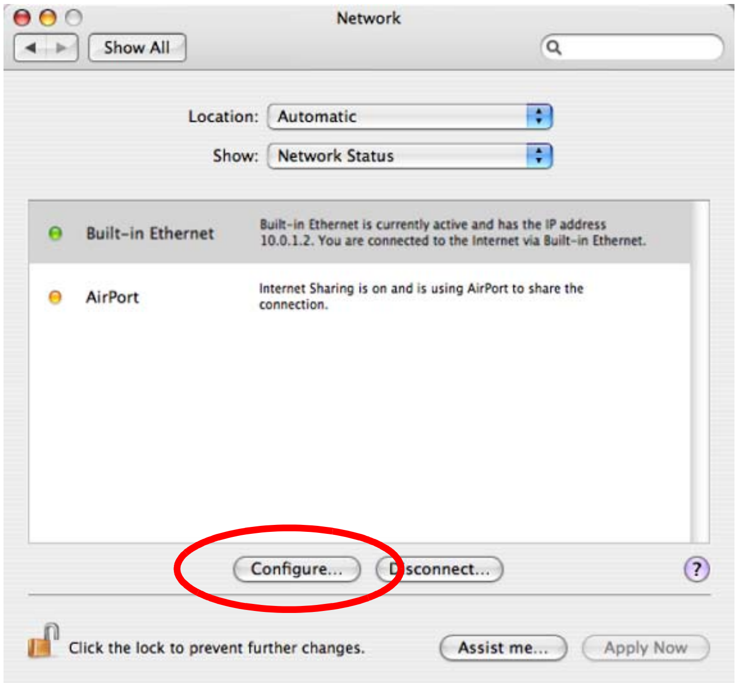
2 In the **System Preferences** window, click the **Network** icon.

Figure 158 Mac OS X 10.4: System Preferences



3 When the **Network** preferences pane opens, select **Built-in Ethernet** from the network connection type list, and then click **Configure.**

Figure 159 Mac OS X 10.4: Network Preferences



Network

Location: Automatic

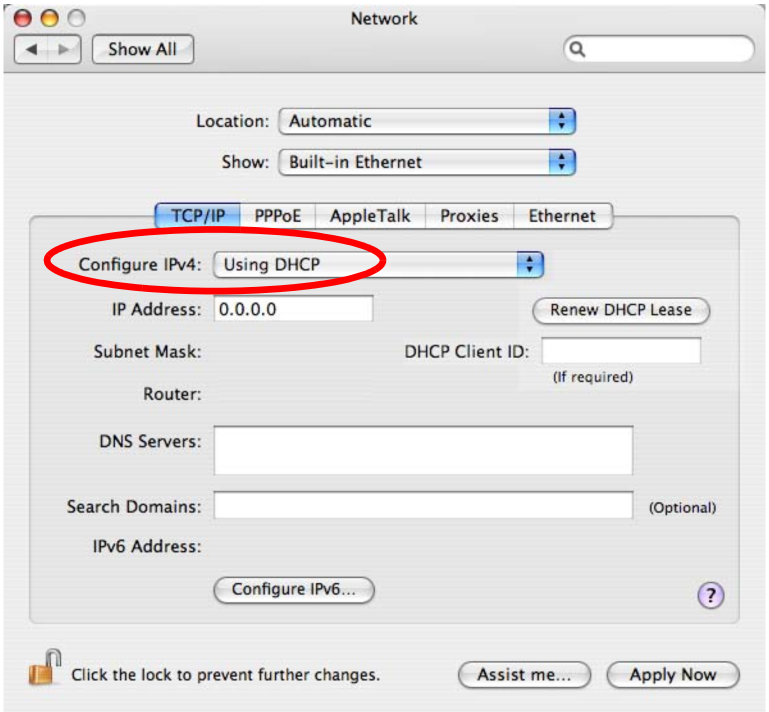
Show: Network Status

Built-in Ethernet	Built-in Ethernet is currently active and has the IP address 10.0.1.2. You are connected to the Internet via Built-in Ethernet.
AirPort	Internet Sharing is on and is using AirPort to share the connection.

Click the lock to prevent further changes.

4 For dynamically assigned settings, select **Using DHCP** from the **Configure IPv4** list in the **TCP/IP** tab.

Figure 160 Mac OS X 10.4: Network Preferences > TCP/IP Tab.



Network

Location: Automatic

Show: Built-in Ethernet

Configure IPv4: Using DHCP

IP Address: 0.0.0.0

Subnet Mask:

Router:

DNS Servers:

Search Domains: (Optional)

IPv6 Address:

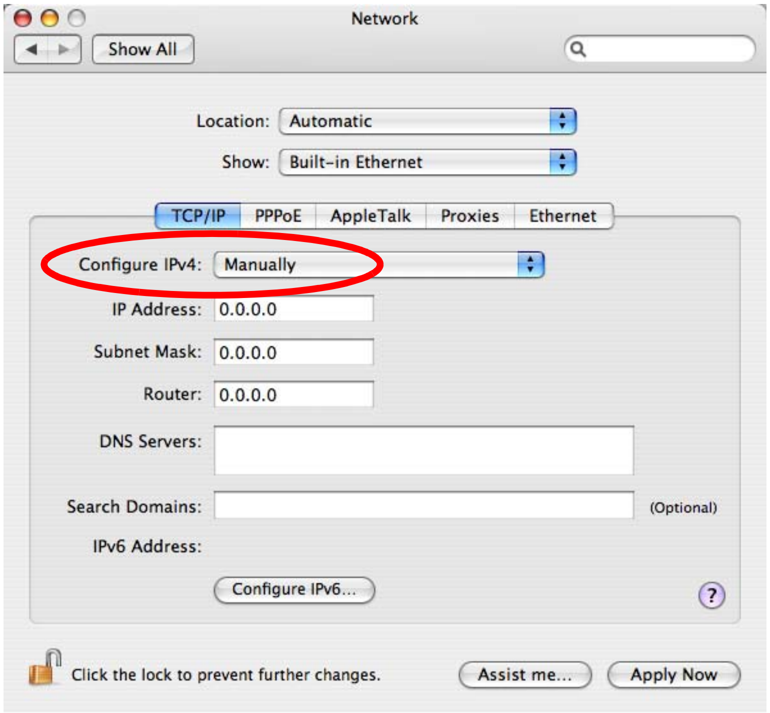
DHCP Client ID: (If required)

Click the lock to prevent further changes.

5 For statically assigned settings, do the following:

- From the **Configure IPv4** list, select **Manually**.
- In the **IP Address** field, type your IP address.
- In the **Subnet Mask** field, type your subnet mask.
- In the **Router** field, type the IP address of your device.

Figure 161 Mac OS X 10.4: Network Preferences > Ethernet



Location: Automatic

Show: Built-in Ethernet

Configure IPv4: Manually

IP Address: 0.0.0.0

Subnet Mask: 0.0.0.0

Router: 0.0.0.0

DNS Servers:

Search Domains: (Optional)

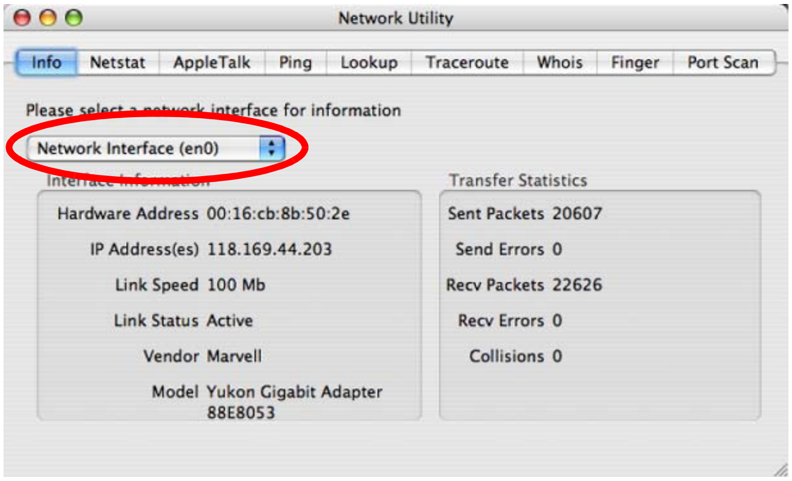
IPv6 Address:

6 Click **Apply Now** and close the window.

Verifying Settings

Check your TCP/IP properties by clicking **Applications > Utilities > Network Utilities**, and then selecting the appropriate **Network Interface** from the **Info** tab.

Figure 162 Mac OS X 10.4: Network Utility



Please select a network interface for information

Network Interface (en0)

Interface Information

Hardware Address 00:16:cb:8b:50:2e
IP Address(es) 118.169.44.203
Link Speed 100 Mb
Link Status Active
Vendor Marvell
Model Yukon Gigabit Adapter 88E8053

Transfer Statistics

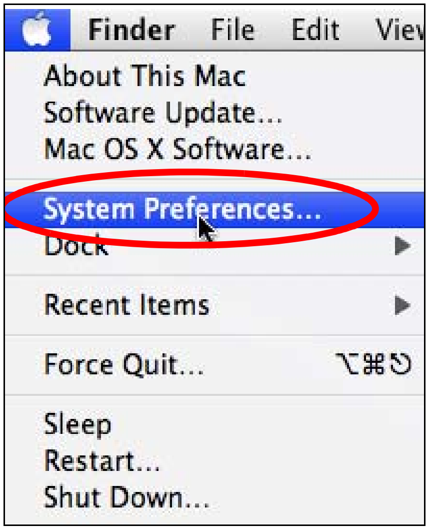
Sent Packets 20607
Send Errors 0
Recv Packets 22626
Recv Errors 0
Collisions 0

Mac OS X: 10.5

The screens in this section are from Mac OS X 10.5.

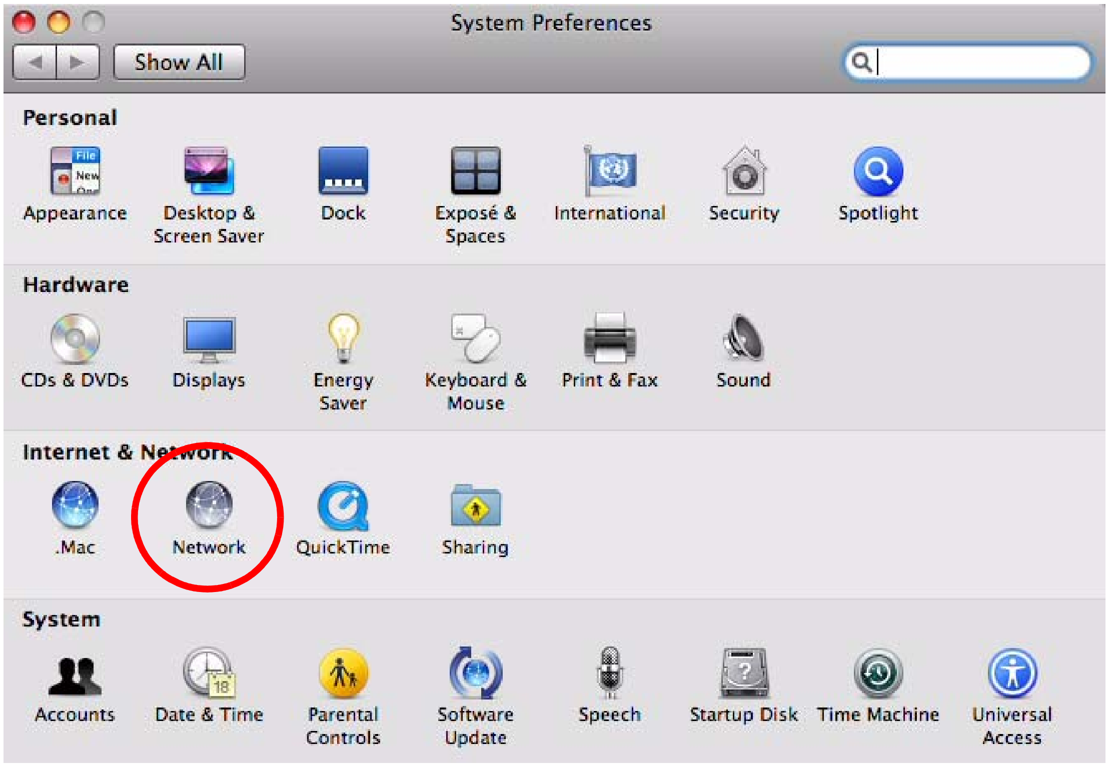
1 Click **Apple** > **System Preferences**.

Figure 163 Mac OS X 10.5: Apple Menu



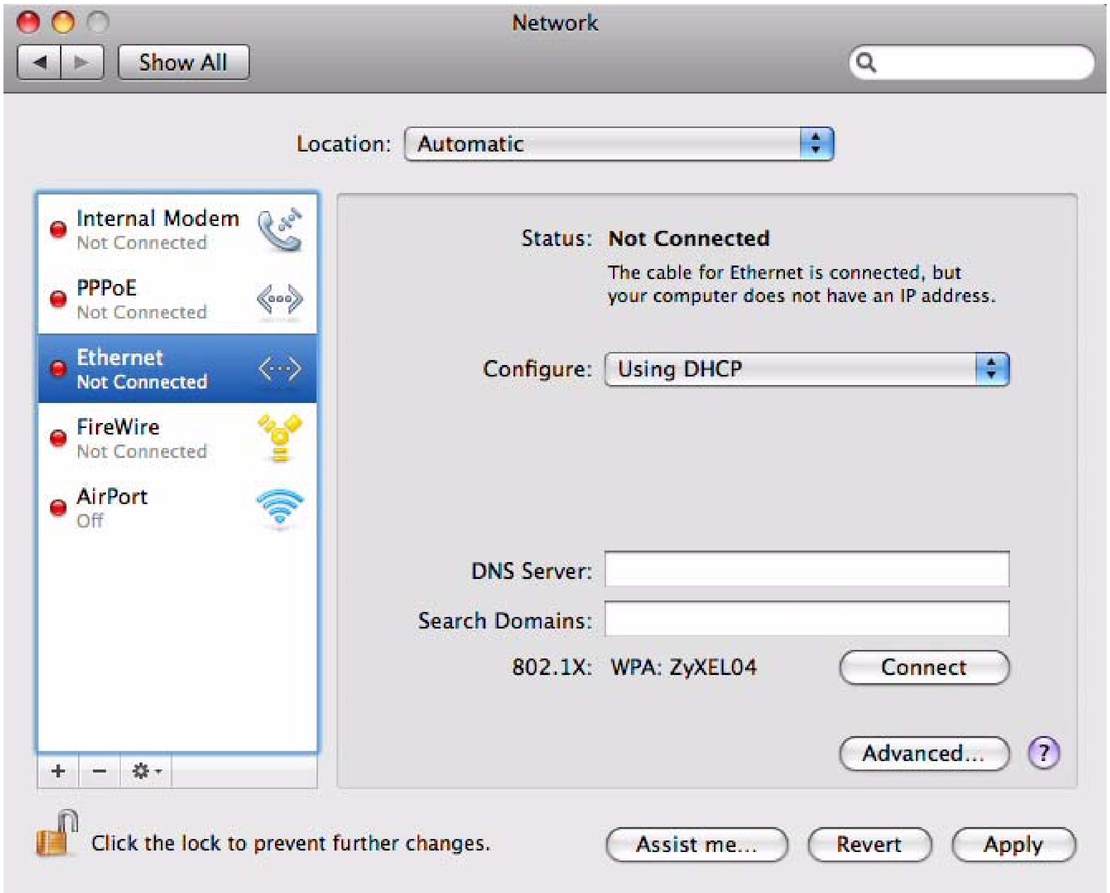
2 In **System Preferences**, click the **Network** icon.

Figure 164 Mac OS X 10.5: Systems Preferences



3 When the **Network** preferences pane opens, select **Ethernet** from the list of available connection types.

Figure 165 Mac OS X 10.5: Network Preferences > Ethernet



Location: Automatic

Internal Modem
Not Connected

PPPoE
Not Connected

Ethernet
Not Connected

FireWire
Not Connected

AirPort
Off

Status: **Not Connected**

The cable for Ethernet is connected, but your computer does not have an IP address.

Configure: Using DHCP

DNS Server:

Search Domains:

802.1X: WPA: ZyXEL04

Click the lock to prevent further changes.

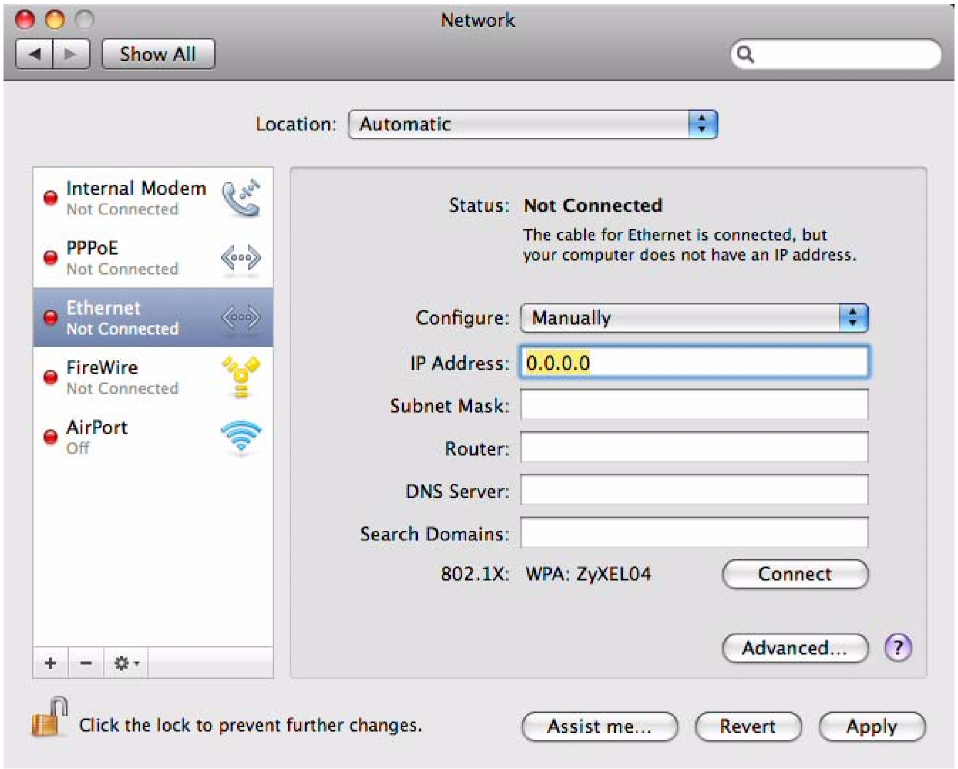
4 From the **Configure** list, select **Using DHCP** for dynamically assigned settings.

5 For statically assigned settings, do the following:

- From the **Configure** list, select **Manually**.
- In the **IP Address** field, enter your IP address.
- In the **Subnet Mask** field, enter your subnet mask.

- In the **Router** field, enter the IP address of your ZyXEL Device.

Figure 166 Mac OS X 10.5: Network Preferences > Ethernet



Network

Location: Automatic

Internal Modem Not Connected

PPPoE Not Connected

Ethernet Not Connected

FireWire Not Connected

AirPort Off

Status: Not Connected

The cable for Ethernet is connected, but your computer does not have an IP address.

Configure: Manually

IP Address: 0.0.0.0

Subnet Mask:

Router:

DNS Server:

Search Domains:

802.1X: WPA: ZyXEL04

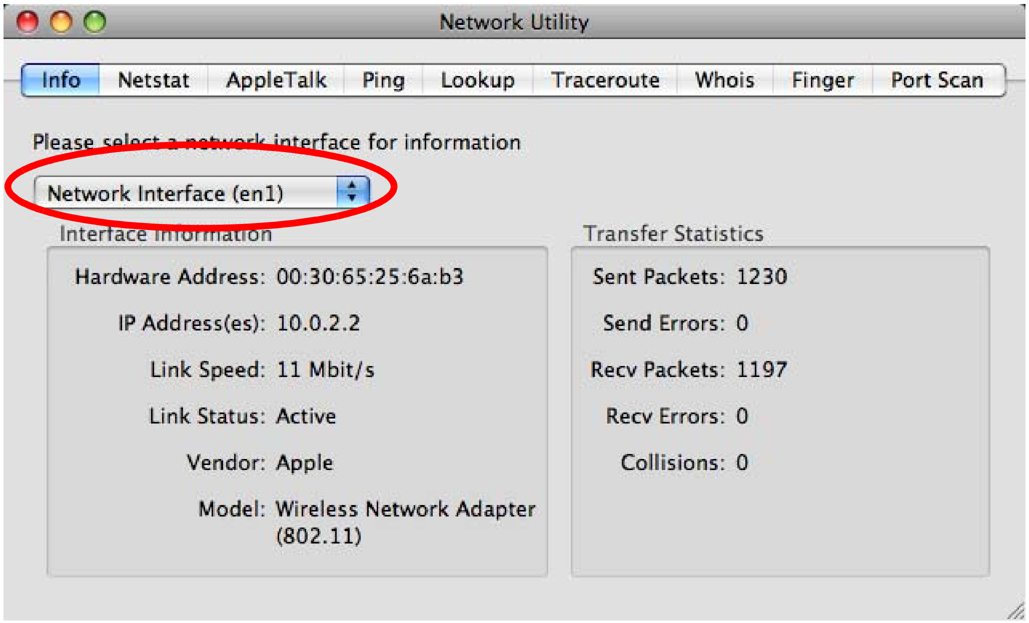
Click the lock to prevent further changes.

6 Click **Apply** and close the window.

Verifying Settings

Check your TCP/IP properties by clicking **Applications > Utilities > Network Utilities**, and then selecting the appropriate **Network interface** from the **Info** tab.

Figure 167 Mac OS X 10.5: Network Utility



Please select a network interface for information

Network Interface (en1)

Interface Information

Hardware Address: 00:30:65:25:6a:b3
IP Address(es): 10.0.2.2
Link Speed: 11 Mbit/s
Link Status: Active
Vendor: Apple
Model: Wireless Network Adapter (802.11)

Transfer Statistics

Sent Packets: 1230
Send Errors: 0
Recv Packets: 1197
Recv Errors: 0
Collisions: 0

Linux: Ubuntu 8 (GNOME)

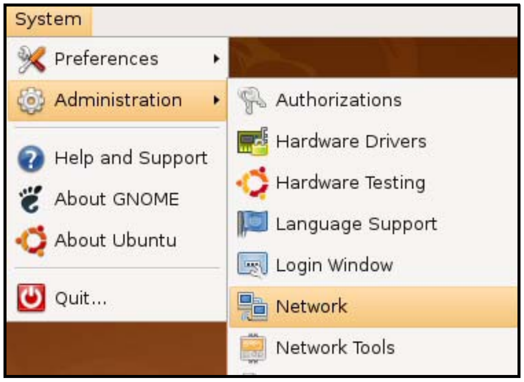
This section shows you how to configure your computer's TCP/IP settings in the GNU Object Model Environment (GNOME) using the Ubuntu 8 Linux distribution. The procedure, screens and file locations may vary depending on your specific distribution, release version, and individual configuration. The following screens use the default Ubuntu 8 installation.

Note: Make sure you are logged in as the root administrator.

Follow the steps below to configure your computer IP address in GNOME:

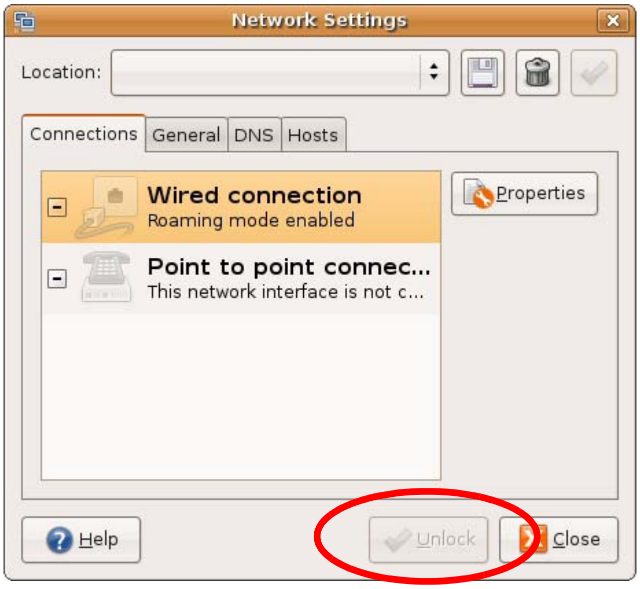
1 Click **System > Administration > Network**.

Figure 168 Ubuntu 8: System > Administration Menu



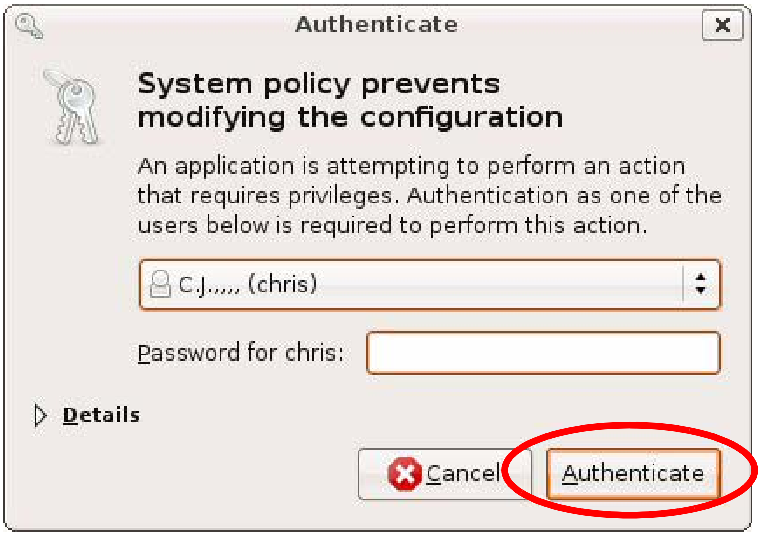
2 When the **Network Settings** window opens, click **Unlock** to open the **Authenticate** window. (By default, the **Unlock** button is greyed out until clicked.) You cannot make changes to your configuration unless you first enter your admin password.

Figure 169 Ubuntu 8: Network Settings > Connections



3 In the **Authenticate** window, enter your admin account name and password then click the **Authenticate** button.

Figure 170 Ubuntu 8: Administrator Account Authentication



Authenticate

System policy prevents modifying the configuration

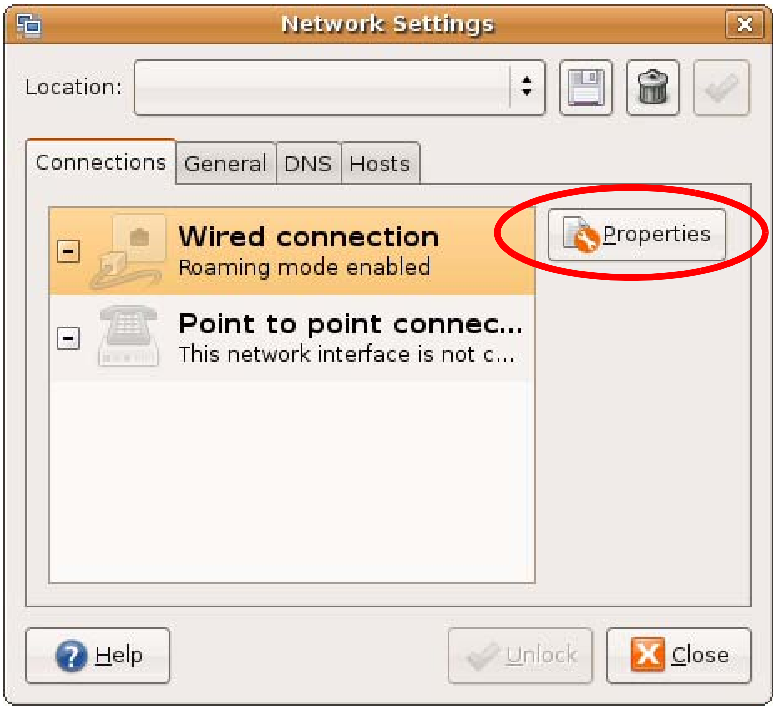
An application is attempting to perform an action that requires privileges. Authentication as one of the users below is required to perform this action.

C.J.,,,, (chris)

Password for chris:

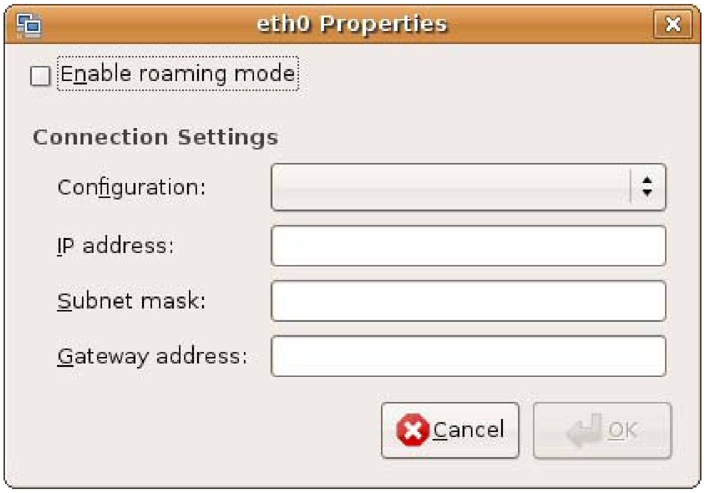
4 In the **Network Settings** window, select the connection that you want to configure, then click **Properties**.

Figure 171 Ubuntu 8: Network Settings > Connections



5 The **Properties** dialog box opens.

Figure 172 Ubuntu 8: Network Settings > Properties



eth0 Properties

☐ Enable roaming mode

Connection Settings

Configuration:

IP address:

Subnet mask:

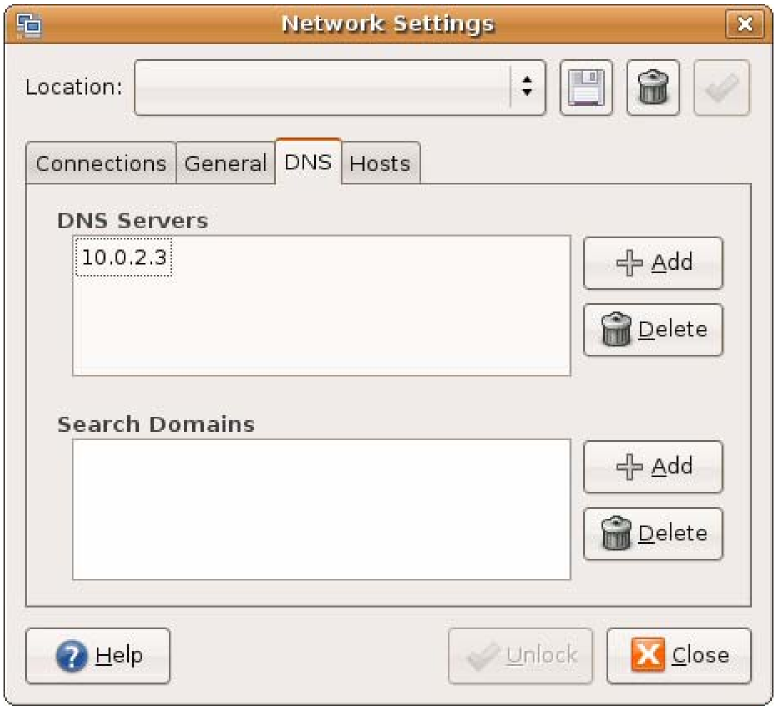
Gateway address:

- In the **Configuration** list, select **Automatic Configuration (DHCP)** if you have a dynamic IP address.
- In the **Configuration** list, select **Static IP address** if you have a static IP address. Fill in the **IP address**, **Subnet mask**, and **Gateway address** fields.

6 Click **OK** to save the changes and close the **Properties** dialog box and return to the **Network Settings** screen.

7 If you know your DNS server IP address(es), click the **DNS** tab in the **Network Settings** window and then enter the DNS server information in the fields provided.

Figure 173 Ubuntu 8: Network Settings > DNS



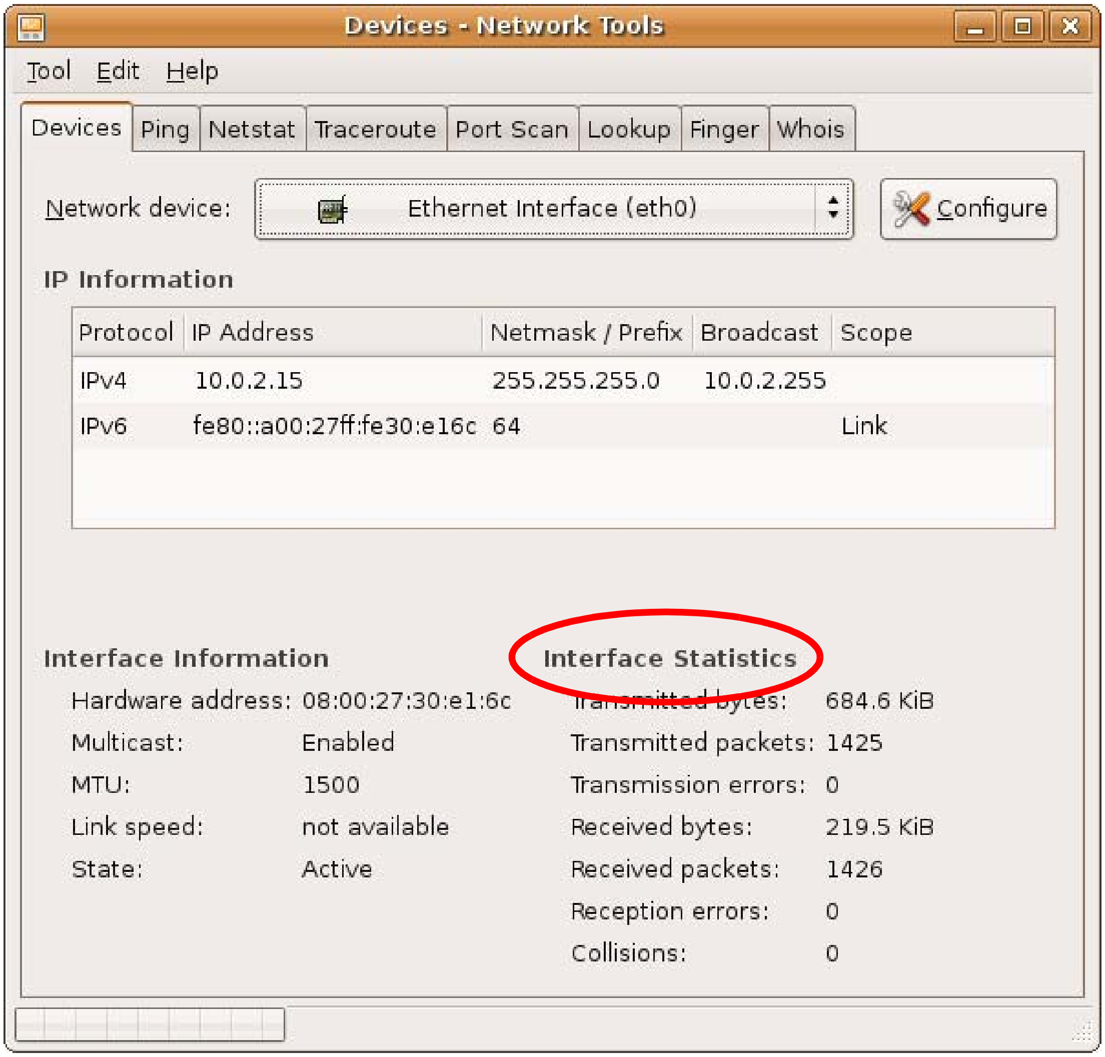
10.0.2.3

8 Click the **Close** button to apply the changes.

Verifying Settings

Check your TCP/IP properties by clicking **System > Administration > Network Tools**, and then selecting the appropriate **Network device** from the **Devices** tab. The **Interface Statistics** column shows data if your connection is working properly.

Figure 174 Ubuntu 8: Network Tools



Network device: Ethernet Interface (eth0)

IP Information

Protocol	IP Address	Netmask / Prefix	Broadcast	Scope
IPv4	10.0.2.15	255.255.255.0	10.0.2.255	
IPv6	fe80::a00:27ff:fe30:e16c	64		Link

Interface Information

Hardware address:	08:00:27:30:e1:6c
Multicast:	Enabled
MTU:	1500
Link speed:	not available
State:	Active

Interface Statistics

Transmitted bytes:	684.6 KiB
Transmitted packets:	1425
Transmission errors:	0
Received bytes:	219.5 KiB
Received packets:	1426
Reception errors:	0
Collisions:	0

Linux: openSUSE 10.3 (KDE)

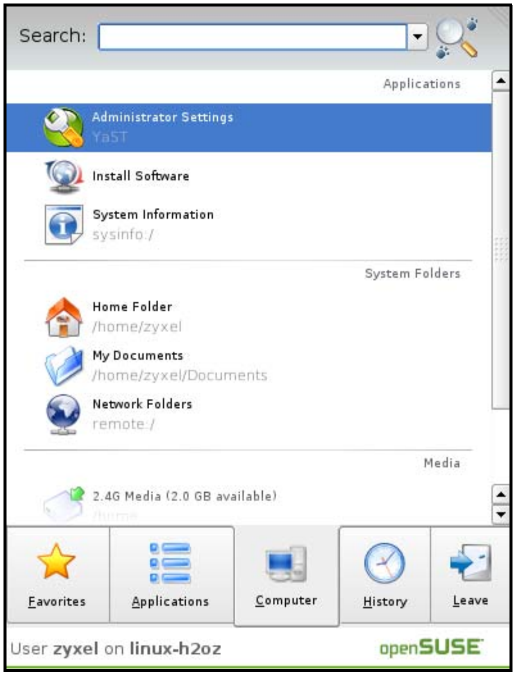
This section shows you how to configure your computer's TCP/IP settings in the K Desktop Environment (KDE) using the openSUSE 10.3 Linux distribution. The procedure, screens and file locations may vary depending on your specific distribution, release version, and individual configuration. The following screens use the default openSUSE 10.3 installation.

Note: Make sure you are logged in as the root administrator.

Follow the steps below to configure your computer IP address in the KDE:

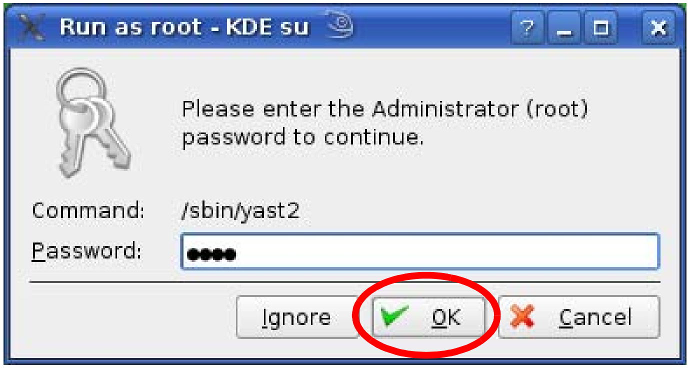
1 Click **K Menu > Computer > Administrator Settings (YaST)**.

Figure 175 openSUSE 10.3: K Menu > Computer Menu



2 When the **Run as Root - KDE su** dialog opens, enter the admin password and click **OK**.

Figure 176 openSUSE 10.3: K Menu > Computer Menu



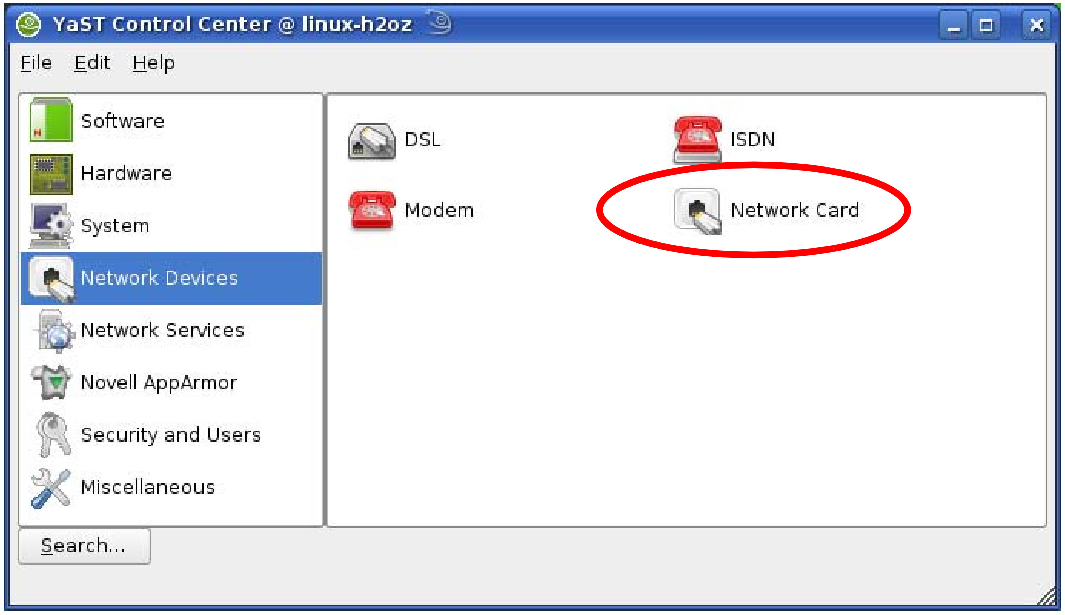
Please enter the Administrator (root) password to continue.

Command: /sbin/yast2

Password: ●●●●

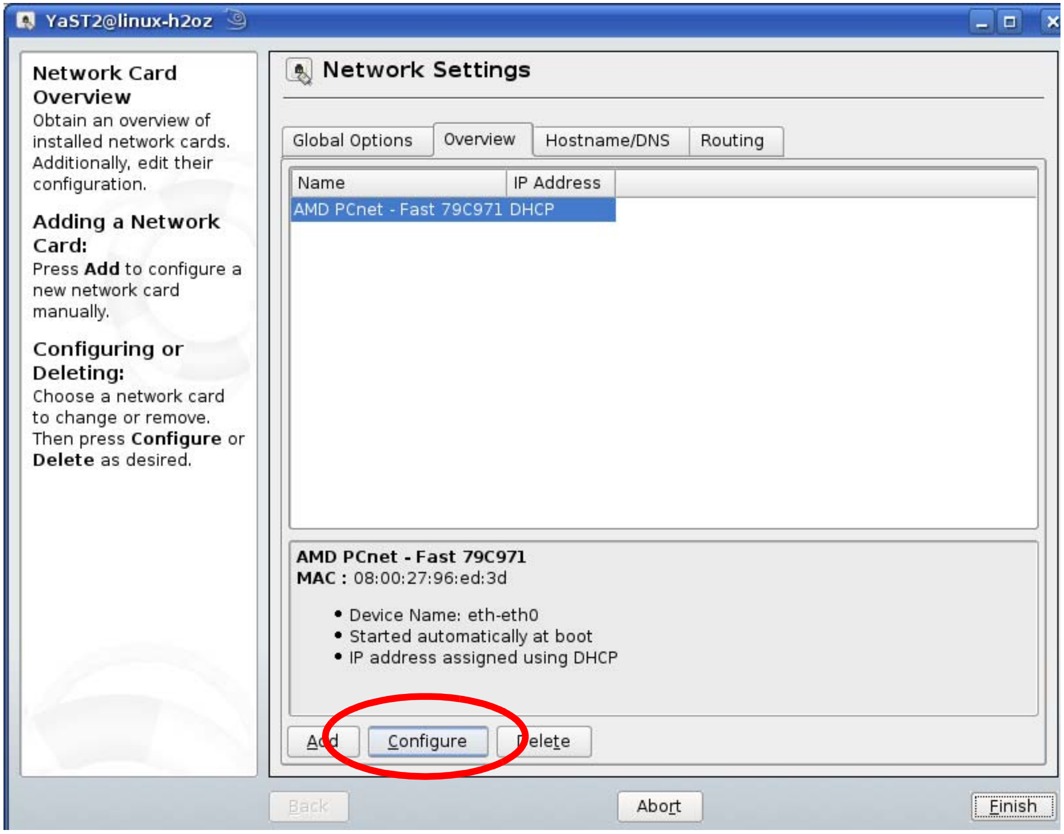
3 When the **YaST Control Center** window opens, select **Network Devices** and then click the **Network Card** icon.

Figure 177 openSUSE 10.3: YaST Control Center



4 When the **Network Settings** window opens, click the **Overview** tab, select the appropriate connection **Name** from the list, and then click the **Configure** button.

Figure 178 openSUSE 10.3: Network Settings



Network Card Overview
Obtain an overview of installed network cards. Additionally, edit their configuration.

Adding a Network Card:
Press **Add** to configure a new network card manually.

Configuring or Deleting:
Choose a network card to change or remove. Then press **Configure** or **Delete** as desired.

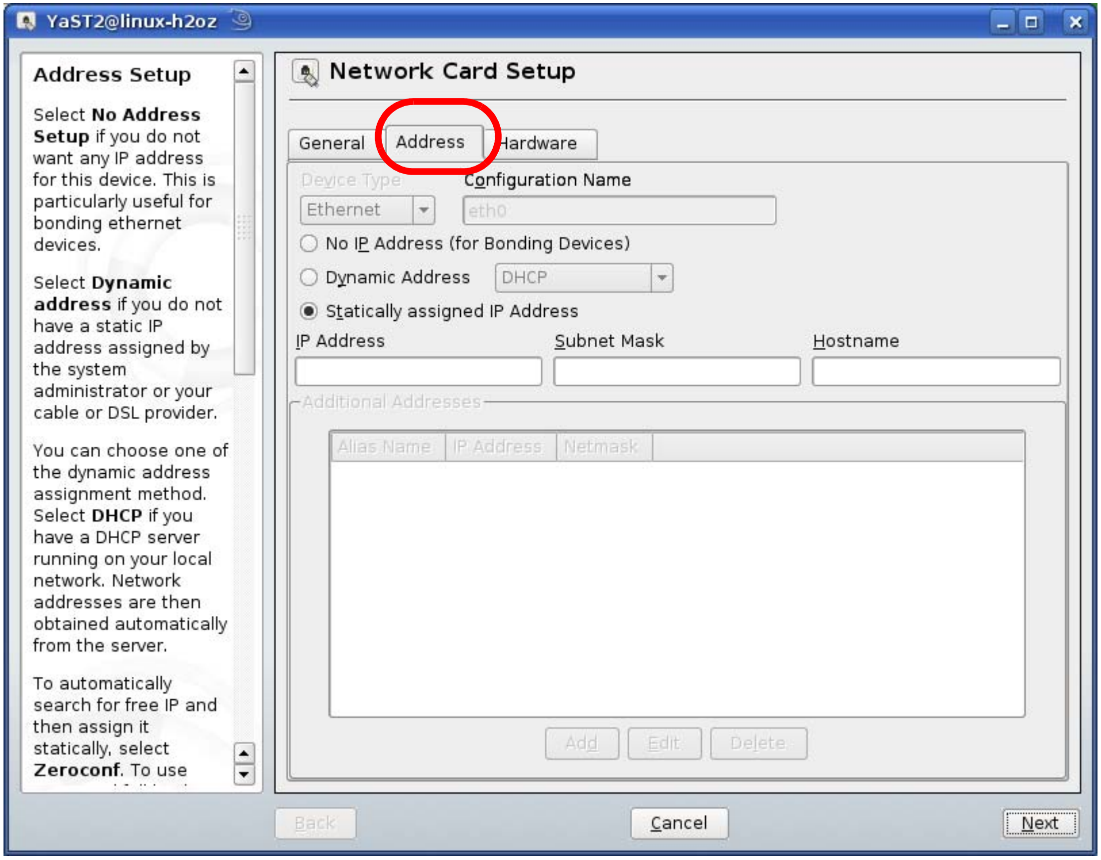
Name	IP Address
AMD PCnet - Fast 79C971	DHCP

AMD PCnet - Fast 79C971
MAC : 08:00:27:96:ed:3d

- Device Name: eth-eth0
- Started automatically at boot
- IP address assigned using DHCP

5 When the **Network Card Setup** window opens, click the **Address** tab

Figure 179 openSUSE 10.3: Network Card Setup



Address Setup

Select **No Address Setup** if you do not want any IP address for this device. This is particularly useful for bonding ethernet devices.

Select **Dynamic address** if you do not have a static IP address assigned by the system administrator or your cable or DSL provider.

You can choose one of the dynamic address assignment method. Select **DHCP** if you have a DHCP server running on your local network. Network addresses are then obtained automatically from the server.

To automatically search for free IP and then assign it statically, select **Zeroconf**. To use

Device Type: Ethernet

Configuration Name: eth0

○ No IP Address (for Bonding Devices)

○ Dynamic Address DHCP

● Statically assigned IP Address

IP Address	Subnet Mask	Hostname

Alias Name	IP Address	Netmask

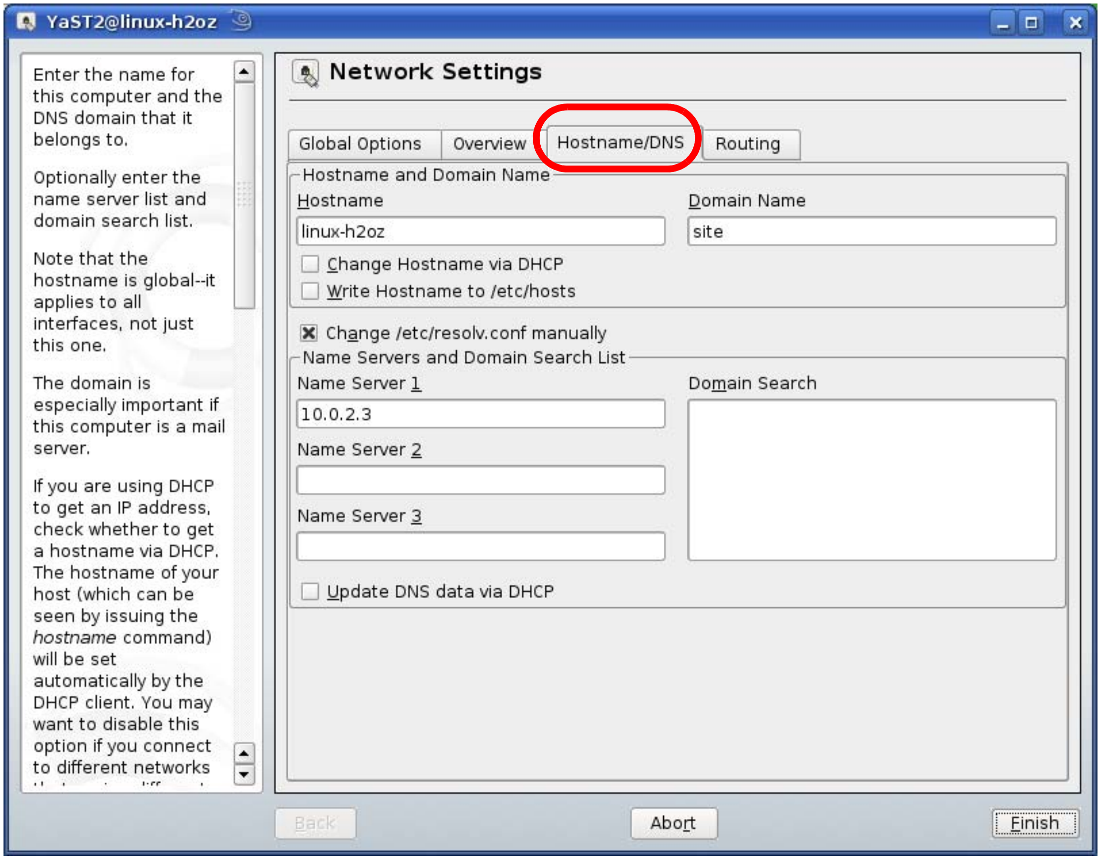
6 Select **Dynamic Address (DHCP)** if you have a dynamic IP address.

Select **Statically assigned IP Address** if you have a static IP address. Fill in the **IP address**, **Subnet mask**, and **Hostname** fields.

7 Click **Next** to save the changes and close the **Network Card Setup** window.

8 If you know your DNS server IP address(es), click the **Hostname/DNS** tab in **Network Settings** and then enter the DNS server information in the fields provided.

Figure 180 openSUSE 10.3: Network Settings



Enter the name for this computer and the DNS domain that it belongs to.

Optionally enter the name server list and domain search list.

Note that the hostname is global--it applies to all interfaces, not just this one.

The domain is especially important if this computer is a mail server.

If you are using DHCP to get an IP address, check whether to get a hostname via DHCP. The hostname of your host (which can be seen by issuing the *hostname* command) will be set automatically by the DHCP client. You may want to disable this option if you connect to different networks

Network Settings

Hostname and Domain Name

Hostname: linux-h2oz

Domain Name: site

□ Change Hostname via DHCP

□ Write Hostname to /etc/hosts

☒ Change /etc/resolv.conf manually

Name Servers and Domain Search List

Name Server 1: 10.0.2.3

Name Server 2:

Name Server 3:

Domain Search:

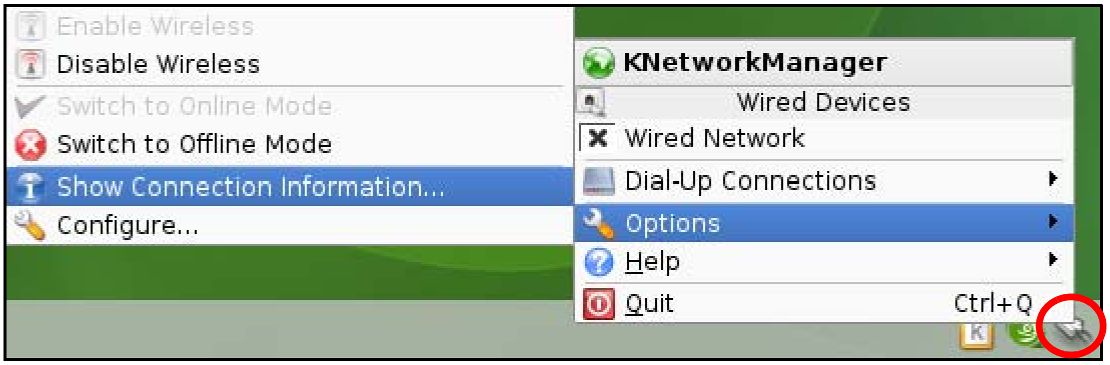
□ Update DNS data via DHCP

9 Click **Finish** to save your settings and close the window.

Verifying Settings

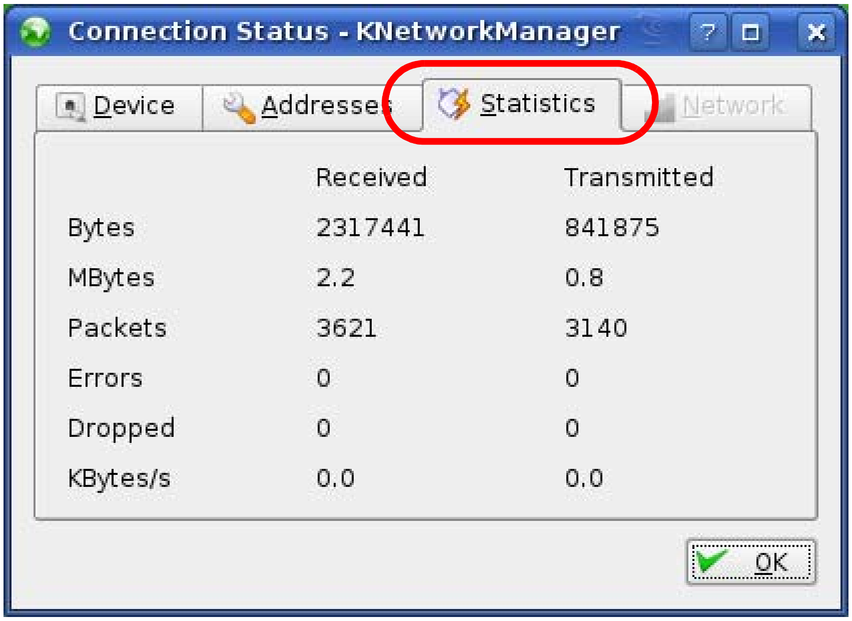
Click the **KNetwork Manager** icon on the **Task bar** to check your TCP/IP properties. From the **Options** sub-menu, select **Show Connection Information**.

Figure 181 openSUSE 10.3: KNetwork Manager



When the **Connection Status - KNetwork Manager** window opens, click the **Statistics tab** to see if your connection is working properly.

Figure 182 openSUSE: Connection Status - KNetwork Manager



	Received	Transmitted
Bytes	2317441	841875
MBytes	2.2	0.8
Packets	3621	3140
Errors	0	0
Dropped	0	0
KBytes/s	0.0	0.0

B

Pop-up Windows, JavaScripts and Java Permissions

In order to use the web configurator you need to allow:

- Web browser pop-up windows from your device.
- JavaScripts (enabled by default).
- Java permissions (enabled by default).

Note: Internet Explorer 6 screens are used here. Screens for other Internet Explorer versions may vary.

Internet Explorer Pop-up Blockers

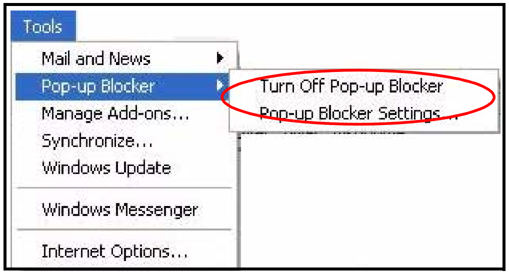
You may have to disable pop-up blocking to log into your device.

Either disable pop-up blocking (enabled by default in Windows XP SP (Service Pack) 2) or allow pop-up blocking and create an exception for your device's IP address.

Disable Pop-up Blockers

1 In Internet Explorer, select **Tools**, **Pop-up Blocker** and then select **Turn Off Pop-up Blocker**.

Figure 183 Pop-up Blocker

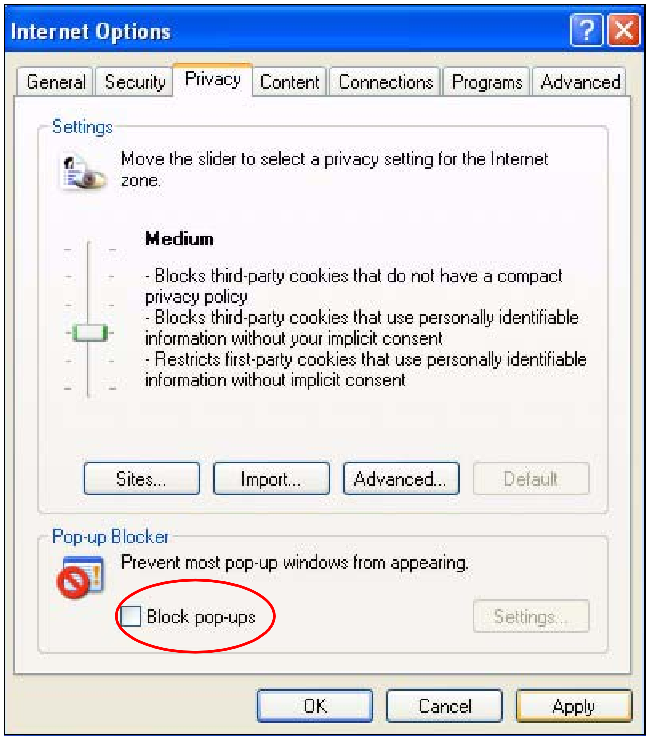


You can also check if pop-up blocking is disabled in the **Pop-up Blocker** section in the **Privacy** tab.

1 In Internet Explorer, select **Tools**, **Internet Options**, **Privacy**.

2 Clear the **Block pop-ups** check box in the **Pop-up Blocker** section of the screen. This disables any web pop-up blockers you may have enabled.

Figure 184 Internet Options: Privacy



Move the slider to select a privacy setting for the Internet zone.

Medium

- Blocks third-party cookies that do not have a compact privacy policy
- Blocks third-party cookies that use personally identifiable information without your implicit consent
- Restricts first-party cookies that use personally identifiable information without implicit consent

Prevent most pop-up windows from appearing.

☐ Block pop-ups

3 Click **Apply** to save this setting.

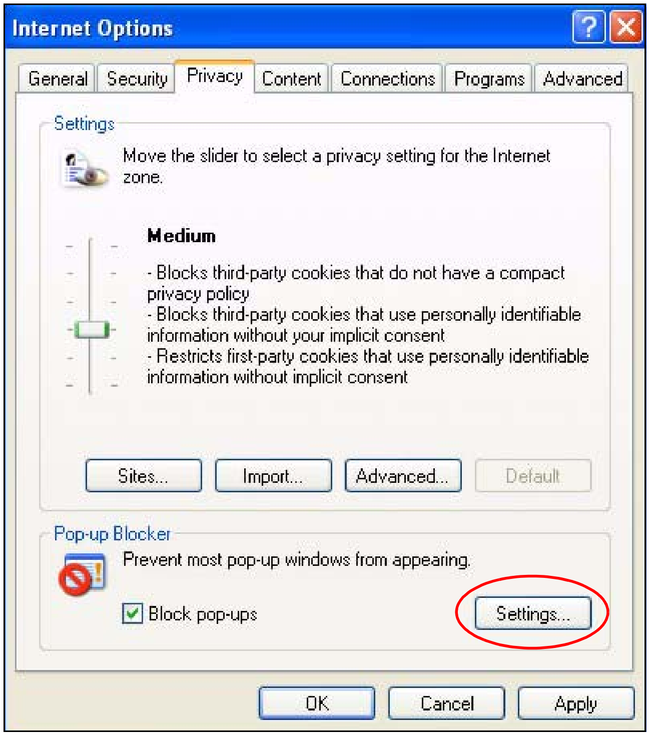
Enable Pop-up Blockers with Exceptions

Alternatively, if you only want to allow pop-up windows from your device, see the following steps.

1 In Internet Explorer, select **Tools**, **Internet Options** and then the **Privacy** tab.

2 Select **Settings...**to open the **Pop-up Blocker Settings** screen.

Figure 185 Internet Options: Privacy



Move the slider to select a privacy setting for the Internet zone.

Medium

- Blocks third-party cookies that do not have a compact privacy policy
- Blocks third-party cookies that use personally identifiable information without your implicit consent
- Restricts first-party cookies that use personally identifiable information without implicit consent

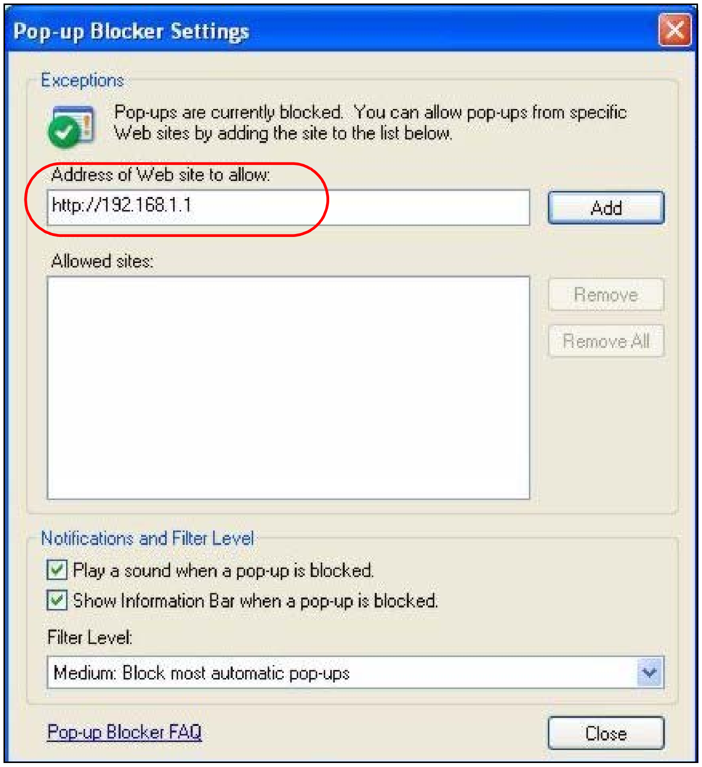
Prevent most pop-up windows from appearing.

☑ Block pop-ups

3 Type the IP address of your device (the web page that you do not want to have blocked) with the prefix “http://”. For example, http://192.168.167.1.

4 Click **Add** to move the IP address to the list of **Allowed sites**.

Figure 186 Pop-up Blocker Settings



Pop-up Blocker Settings

Exceptions

Pop-ups are currently blocked. You can allow pop-ups from specific Web sites by adding the site to the list below.

Address of Web site to allow: http://192.168.1.1

Allowed sites:

Notifications and Filter Level

☑ Play a sound when a pop-up is blocked.

☑ Show Information Bar when a pop-up is blocked.

Filter Level: Medium: Block most automatic pop-ups

5 Click **Close** to return to the **Privacy** screen.

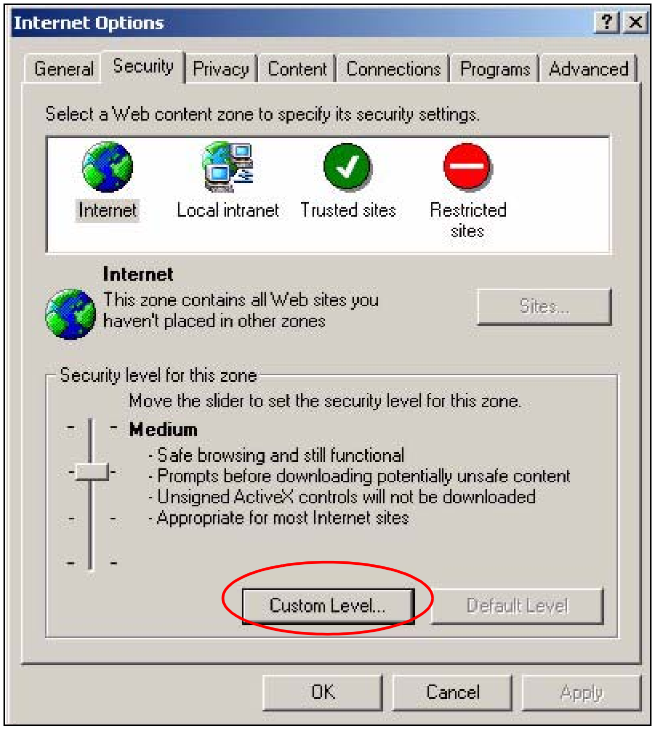
6 Click **Apply** to save this setting.

JavaScripts

If pages of the web configurator do not display properly in Internet Explorer, check that JavaScripts are allowed.

1 In Internet Explorer, click **Tools**, **Internet Options** and then the **Security** tab.

Figure 187 Internet Options: Security



Select a Web content zone to specify its security settings.

Internet

This zone contains all Web sites you haven't placed in other zones

Security level for this zone

Move the slider to set the security level for this zone.

Medium

- Safe browsing and still functional
- Prompts before downloading potentially unsafe content
- Unsigned ActiveX controls will not be downloaded
- Appropriate for most Internet sites

2 Click the **Custom Level...** button.

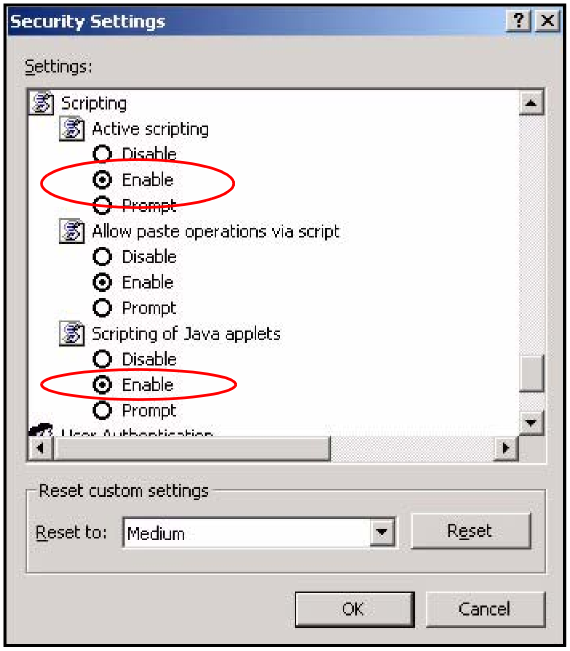
3 Scroll down to **Scripting**.

4 Under **Active scripting** make sure that **Enable** is selected (the default).

5 Under **Scripting of Java applets** make sure that **Enable** is selected (the default).

6 Click **OK** to close the window.

Figure 188 Security Settings - Java Scripting



Security Settings

Settings:

Scripting

Active scripting
- ○ Disable
- ● Enable
- ○ Prompt

Allow paste operations via script
- ○ Disable
- ● Enable
- ○ Prompt

Scripting of Java applets
- ○ Disable
- ● Enable
- ○ Prompt

User Authentication

Reset custom settings

Reset to: Medium

Java Permissions

1 From Internet Explorer, click **Tools**, **Internet Options** and then the **Security** tab.

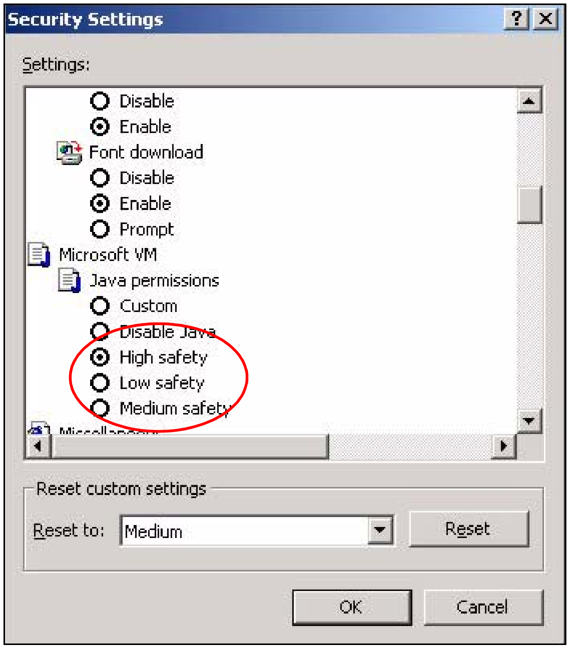
2 Click the **Custom Level...** button.

3 Scroll down to **Microsoft VM**.

4 Under **Java permissions** make sure that a safety level is selected.

5 Click **OK** to close the window.

Figure 189 Security Settings - Java



○ Disable
● Enable
Font download
○ Disable
● Enable
○ Prompt
Microsoft VM
Java permissions
○ Custom
○ Disable Java
● High safety
○ Low safety
○ Medium safety

Reset to: Medium

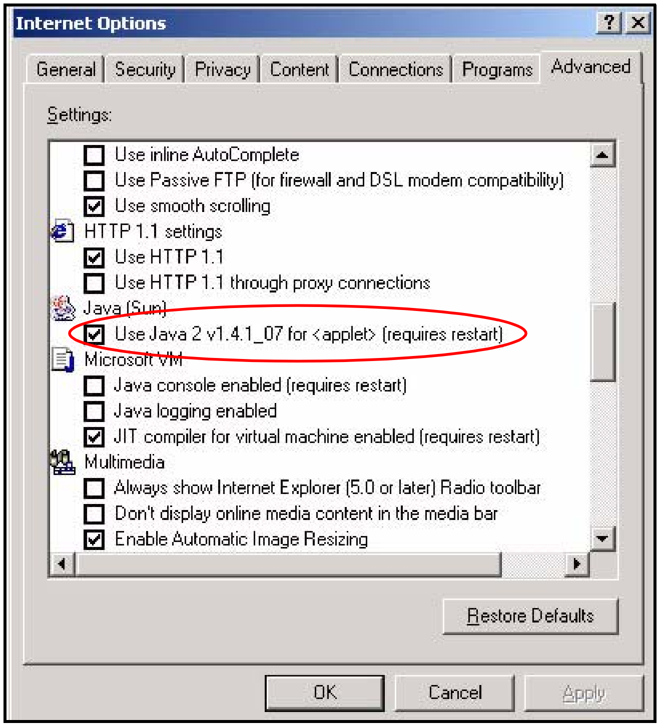
JAVA (Sun)

1 From Internet Explorer, click **Tools**, **Internet Options** and then the **Advanced** tab.

2 Make sure that **Use Java 2 for <applet>** under **Java (Sun)** is selected.

3 Click **OK** to close the window.

Figure 190 Java (Sun)



Settings:

- □ Use inline AutoComplete
- □ Use Passive FTP (for firewall and DSL modem compatibility)
- ☑ Use smooth scrolling

HTTP 1.1 settings

- ☑ Use HTTP 1.1
- □ Use HTTP 1.1 through proxy connections

Java (Sun)

- ☑ Use Java 2 v1.4.1_07 for <applet> (requires restart)

Microsoft VM

- □ Java console enabled (requires restart)
- □ Java logging enabled
- ☑ JIT compiler for virtual machine enabled (requires restart)

Multimedia

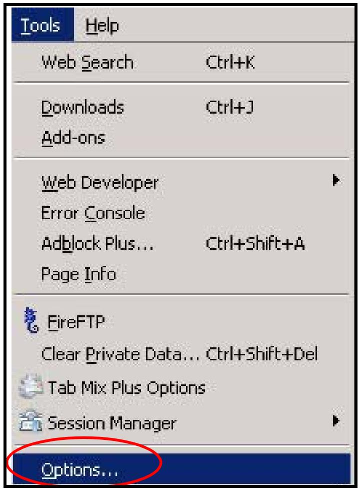
- □ Always show Internet Explorer (5.0 or later) Radio toolbar
- □ Don't display online media content in the media bar
- ☑ Enable Automatic Image Resizing

Mozilla Firefox

Mozilla Firefox 2.0 screens are used here. Screens for other versions may vary.

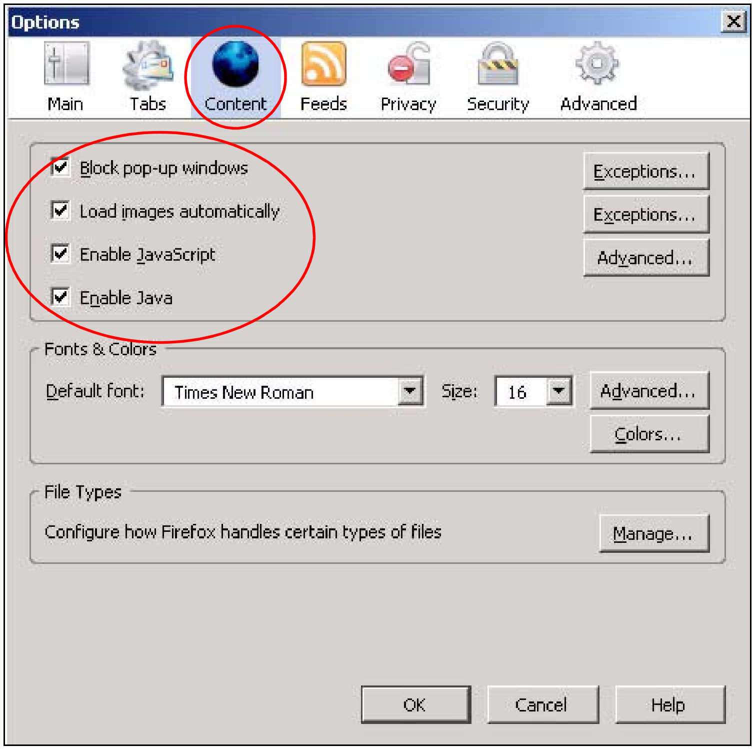
You can enable Java, Javascripts and pop-ups in one screen. Click **Tools,** then click **Options** in the screen that appears.

Figure 191 Mozilla Firefox: Tools > Options



Click **Content**.to show the screen below. Select the check boxes as shown in the following screen.

Figure 192 Mozilla Firefox Content Security



Options

☑ Block pop-up windows

☑ Load images automatically

☑ Enable JavaScript

☑ Enable Java

Fonts & Colors

Default font: Times New Roman

Size: 16

File Types

Configure how Firefox handles certain types of files

C

IP Addresses and Subnetting

This appendix introduces IP addresses and subnet masks.

IP addresses identify individual devices on a network. Every networking device (including computers, servers, routers, printers, etc.) needs an IP address to communicate across the network. These networking devices are also known as hosts.

Subnet masks determine the maximum number of possible hosts on a network. You can also use subnet masks to divide one network into multiple sub-networks.

Introduction to IP Addresses

One part of the IP address is the network number, and the other part is the host ID. In the same way that houses on a street share a common street name, the hosts on a network share a common network number. Similarly, as each house has its own house number, each host on the network has its own unique identifying number - the host ID. Routers use the network number to send packets to the correct network, while the host ID determines to which host on the network the packets are delivered.

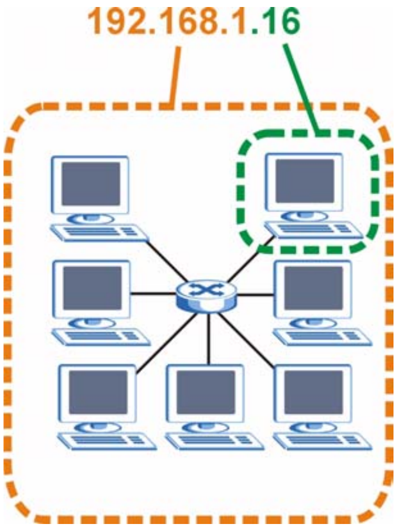
Structure

An IP address is made up of four parts, written in dotted decimal notation (for example, 192.168.1.1). Each of these four parts is known as an octet. An octet is an eight-digit binary number (for example 11000000, which is 192 in decimal notation).

Therefore, each octet has a possible range of 00000000 to 11111111 in binary, or 0 to 255 in decimal.

The following figure shows an example IP address in which the first three octets (192.168.1) are the network number, and the fourth octet (16) is the host ID.

Figure 193 Network Number and Host ID



How much of the IP address is the network number and how much is the host ID varies according to the subnet mask.

Subnet Masks

A subnet mask is used to determine which bits are part of the network number, and which bits are part of the host ID (using a logical AND operation). The term “subnet” is short for “sub-network”.

A subnet mask has 32 bits. If a bit in the subnet mask is a “1” then the corresponding bit in the IP address is part of the network number. If a bit in the subnet mask is “0” then the corresponding bit in the IP address is part of the host ID.

The following example shows a subnet mask identifying the network number (in bold text) and host ID of an IP address (192.168.1.2 in decimal).

Table 94 IP Address Network Number and Host ID Example

	1ST OCTET: (192)	2ND OCTET: (168)	3RD OCTET: (1)	4TH OCTET (2)
IP Address (Binary)	11000000	10101000	00000001	00000010
Subnet Mask (Binary)	**11111111**	**11111111**	**11111111**	00000000
Network Number	**11000000**	**10101000**	**00000001**	
Host ID				00000010

By convention, subnet masks always consist of a continuous sequence of ones beginning from the leftmost bit of the mask, followed by a continuous sequence of zeros, for a total number of 32 bits.

Subnet masks can be referred to by the size of the network number part (the bits with a “1” value). For example, an “8-bit mask” means that the first 8 bits of the mask are ones and the remaining 24 bits are zeroes.

Subnet masks are expressed in dotted decimal notation just like IP addresses. The following examples show the binary and decimal notation for 8-bit, 16-bit, 24-bit and 29-bit subnet masks.

Table 95 Subnet Masks

	BINARY				DECIMAL
	1ST OCTET	2ND OCTET	3RD OCTET	4TH OCTET	
8-bit mask	11111111	00000000	00000000	00000000	255.0.0.0
16-bit mask	11111111	11111111	00000000	00000000	255.255.0.0
24-bit mask	11111111	11111111	11111111	00000000	255.255.255.0
29-bit mask	11111111	11111111	11111111	11111000	255.255.255.248

Network Size

The size of the network number determines the maximum number of possible hosts you can have on your network. The larger the number of network number bits, the smaller the number of remaining host ID bits.

An IP address with host IDs of all zeros is the IP address of the network (192.168.1.0 with a 24-bit subnet mask, for example). An IP address with host IDs of all ones is the broadcast address for that network (192.168.1.255 with a 24-bit subnet mask, for example).

As these two IP addresses cannot be used for individual hosts, calculate the maximum number of possible hosts in a network as follows:

Table 96 Maximum Host Numbers

SUBNET MASK		HOST ID SIZE		MAXIMUM NUMBER OF HOSTS
8 bits	255.0.0.0	24 bits	$2^{24} – 2$	16777214
16 bits	255.255.0.0	16 bits	$2^{16} – 2$	65534
24 bits	255.255.255.0	8 bits	$2^{8} – 2$	254
29 bits	255.255.255.248	3 bits	$2^{3} – 2$	6

Notation

Since the mask is always a continuous number of ones beginning from the left, followed by a continuous number of zeros for the remainder of the 32 bit mask, you can simply specify the number of ones instead of writing the value of each octet. This is usually specified by writing a "/" followed by the number of bits in the mask after the address.

For example, 192.1.1.0 /25 is equivalent to saying 192.1.1.0 with subnet mask 255.255.255.128.

The following table shows some possible subnet masks using both notations.

Table 97 Alternative Subnet Mask Notation

SUBNET MASK	ALTERNATIVE NOTATION	LAST OCTET (BINARY)	LAST OCTET (DECIMAL)
255.255.255.0	/24	0000 0000	0
255.255.255.128	/25	1000 0000	128
255.255.255.192	/26	1100 0000	192
255.255.255.224	/27	1110 0000	224
255.255.255.240	/28	1111 0000	240
255.255.255.248	/29	1111 1000	248
255.255.255.252	/30	1111 1100	252

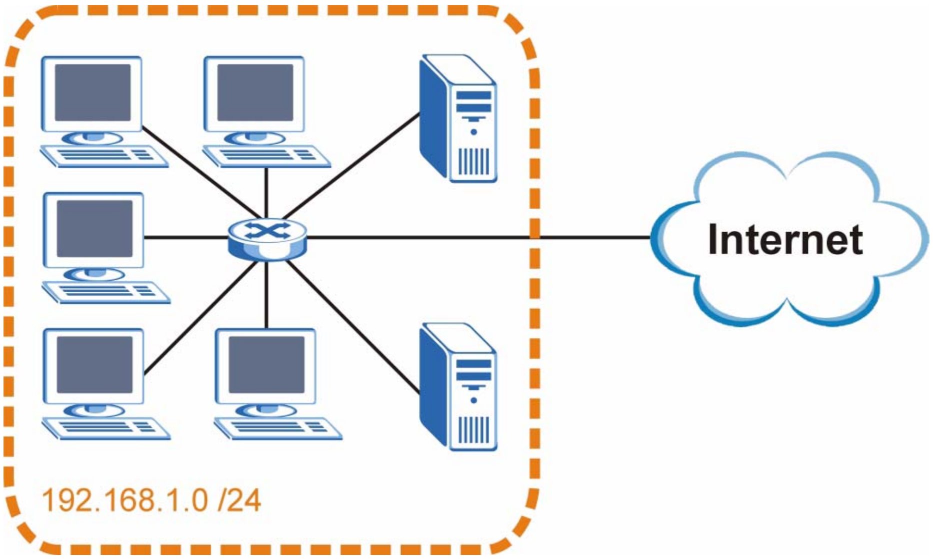
Subnetting

You can use subnetting to divide one network into multiple sub-networks. In the following example a network administrator creates two sub-networks to isolate a group of servers from the rest of the company network for security reasons.

In this example, the company network address is 192.168.1.0. The first three octets of the address (192.168.1) are the network number, and the remaining octet is the host ID, allowing a maximum of 2^8 – 2 or 254 possible hosts.

The following figure shows the company network before subnetting.

Figure 194 Subnetting Example: Before Subnetting

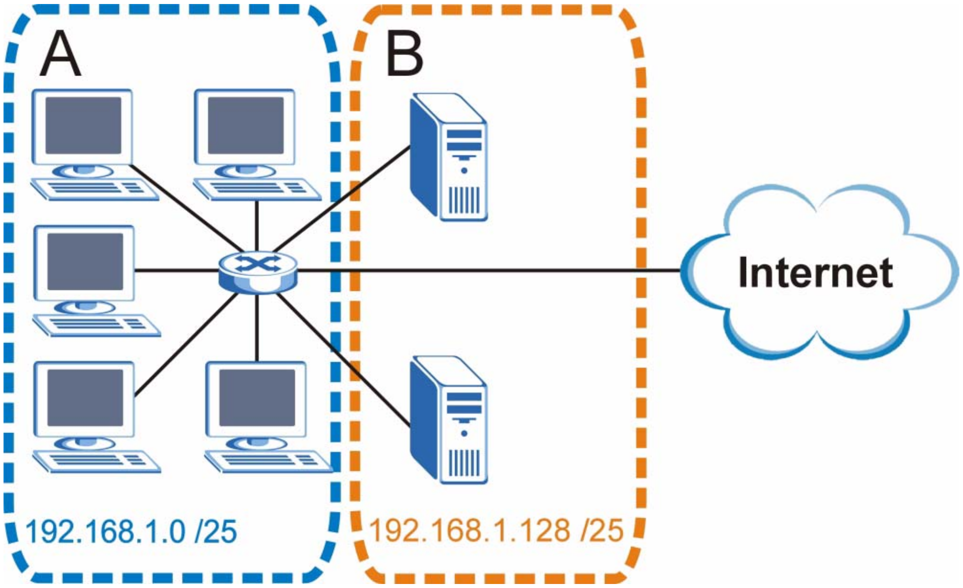


You can “borrow” one of the host ID bits to divide the network 192.168.1.0 into two separate sub-networks. The subnet mask is now 25 bits (255.255.255.128 or /25).

The “borrowed” host ID bit can have a value of either 0 or 1, allowing two subnets; 192.168.1.0 /25 and 192.168.1.128 /25.

The following figure shows the company network after subnetting. There are now two sub-networks, **A** and **B**.

Figure 195 Subnetting Example: After Subnetting



In a 25-bit subnet the host ID has 7 bits, so each sub-network has a maximum of 2^7 – 2 or 126 possible hosts (a host ID of all zeroes is the subnet's address itself, all ones is the subnet's broadcast address).

192.168.1.0 with mask 255.255.255.128 is subnet **A** itself, and 192.168.1.127 with mask 255.255.255.128 is its broadcast address. Therefore, the lowest IP address that can be assigned to an actual host for subnet **A** is 192.168.1.1 and the highest is 192.168.1.126.

Similarly, the host ID range for subnet **B** is 192.168.1.129 to 192.168.1.254.

Example: Four Subnets

The previous example illustrated using a 25-bit subnet mask to divide a 24-bit address into two subnets. Similarly, to divide a 24-bit address into four subnets, you need to "borrow" two host ID bits to give four possible combinations (00, 01, 10 and 11). The subnet mask is 26 bits (11111111.11111111.11111111.**11**000000) or 255.255.255.192.

Each subnet contains 6 host ID bits, giving 2^6 - 2 or 62 hosts for each subnet (a host ID of all zeroes is the subnet itself, all ones is the subnet's broadcast address).

Table 98 Subnet 1

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address (Decimal)	192.168.1.	0
IP Address (Binary)	11000000.10101000.00000001.	**00**000000
Subnet Mask (Binary)	11111111.11111111.11111111.	**11**000000
Subnet Address: 192.168.1.0	Lowest Host ID: 192.168.1.1	
Broadcast Address: 192.168.1.63	Highest Host ID: 192.168.1.62	

Table 99 Subnet 2

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	64
IP Address (Binary)	11000000.10101000.00000001.	**01**000000
Subnet Mask (Binary)	11111111.11111111.11111111.	**11**000000
Subnet Address: 192.168.1.64	Lowest Host ID: 192.168.1.65	
Broadcast Address: 192.168.1.127	Highest Host ID: 192.168.1.126	

Table 100 Subnet 3

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	128
IP Address (Binary)	11000000.10101000.00000001.	**10**000000
Subnet Mask (Binary)	11111111.11111111.11111111.	**11**000000
Subnet Address: 192.168.1.128	Lowest Host ID: 192.168.1.129	
Broadcast Address: 192.168.1.191	Highest Host ID: 192.168.1.190	

Table 101 Subnet 4

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	192
IP Address (Binary)	11000000.10101000.00000001.	**11**000000
Subnet Mask (Binary)	11111111.11111111.11111111.	**11**000000

Table 101 Subnet 4 (continued)

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
Subnet Address: 192.168.1.192	Lowest Host ID: 192.168.1.193	
Broadcast Address: 192.168.1.255	Highest Host ID: 192.168.1.254	

Example: Eight Subnets

Similarly, use a 27-bit mask to create eight subnets (000, 001, 010, 011, 100, 101, 110 and 111).

The following table shows IP address last octet values for each subnet.

Table 102 Eight Subnets

SUBNET	SUBNET ADDRESS	FIRST ADDRESS	LAST ADDRESS	BROADCAST ADDRESS
1	0	1	30	31
2	32	33	62	63
3	64	65	94	95
4	96	97	126	127
5	128	129	158	159
6	160	161	190	191
7	192	193	222	223
8	224	225	254	255

Subnet Planning

The following table is a summary for subnet planning on a network with a 24-bit network number.

Table 103 24-bit Network Number Subnet Planning

NO. “BORROWED” HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.255.128 (/25)	2	126
2	255.255.255.192 (/26)	4	62
3	255.255.255.224 (/27)	8	30
4	255.255.255.240 (/28)	16	14
5	255.255.255.248 (/29)	32	6
6	255.255.255.252 (/30)	64	2
7	255.255.255.254 (/31)	128	1

The following table is a summary for subnet planning on a network with a 16-bit network number.

Table 104 16-bit Network Number Subnet Planning

NO. “BORROWED” HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.128.0 (/17)	2	32766
2	255.255.192.0 (/18)	4	16382
3	255.255.224.0 (/19)	8	8190
4	255.255.240.0 (/20)	16	4094
5	255.255.248.0 (/21)	32	2046
6	255.255.252.0 (/22)	64	1022
7	255.255.254.0 (/23)	128	510
8	255.255.255.0 (/24)	256	254
9	255.255.255.128 (/25)	512	126
10	255.255.255.192 (/26)	1024	62
11	255.255.255.224 (/27)	2048	30
12	255.255.255.240 (/28)	4096	14
13	255.255.255.248 (/29)	8192	6
14	255.255.255.252 (/30)	16384	2
15	255.255.255.254 (/31)	32768	1

Configuring IP Addresses

Where you obtain your network number depends on your particular situation. If the ISP or your network administrator assigns you a block of registered IP addresses, follow their instructions in selecting the IP addresses and the subnet mask.

If the ISP did not explicitly give you an IP network number, then most likely you have a single user account and the ISP will assign you a dynamic IP address when the connection is established. If this is the case, it is recommended that you select a network number from 192.168.0.0 to 192.168.255.0. The Internet Assigned Number Authority (IANA) reserved this block of addresses specifically for private use; please do not use any other number unless you are told otherwise. You must also enable Network Address Translation (NAT) on the ZyXEL Device.

Once you have decided on the network number, pick an IP address for your ZyXEL Device that is easy to remember (for instance, 192.168.1.1) but make sure that no other device on your network is using that IP address.

The subnet mask specifies the network number portion of an IP address. Your ZyXEL Device will compute the subnet mask automatically based on the IP address that you entered. You don't need to change the subnet mask computed by the ZyXEL Device unless you are instructed to do otherwise.

Private IP Addresses

Every machine on the Internet must have a unique address. If your networks are isolated from the Internet (running only between two branch offices, for example) you can assign any IP addresses to the hosts without problems. However, the Internet Assigned Numbers Authority (IANA) has reserved the following three blocks of IP addresses specifically for private networks:

- 10.0.0.0 — 10.255.255.255
- 172.16.0.0 — 172.31.255.255
- 192.168.0.0 — 192.168.255.255

You can obtain your IP address from the IANA, from an ISP, or it can be assigned from a private network. If you belong to a small organization and your Internet access is through an ISP, the ISP can provide you with the Internet addresses for your local networks. On the other hand, if you are part of a much larger organization, you should consult your network administrator for the appropriate IP addresses.

Regardless of your particular situation, do not create an arbitrary IP address; always follow the guidelines above. For more information on address assignment, please refer to RFC 1597, Address Allocation for Private Internets and RFC 1466, Guidelines for Management of IP Address Space.

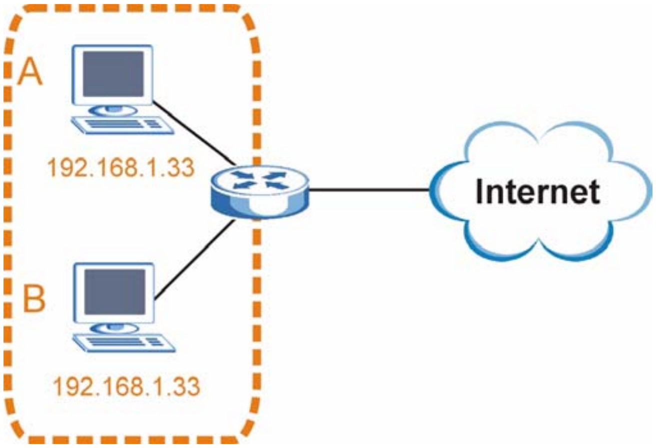
IP Address Conflicts

Each device on a network must have a unique IP address. Devices with duplicate IP addresses on the same network will not be able to access the Internet or other resources. The devices may also be unreachable through the network.

Conflicting Computer IP Addresses Example

More than one device can not use the same IP address. In the following example computer **A** has a static (or fixed) IP address that is the same as the IP address that a DHCP server assigns to computer **B** which is a DHCP client. Neither can access the Internet. This problem can be solved by assigning a different static IP address to computer **A** or setting computer **A** to obtain an IP address automatically.

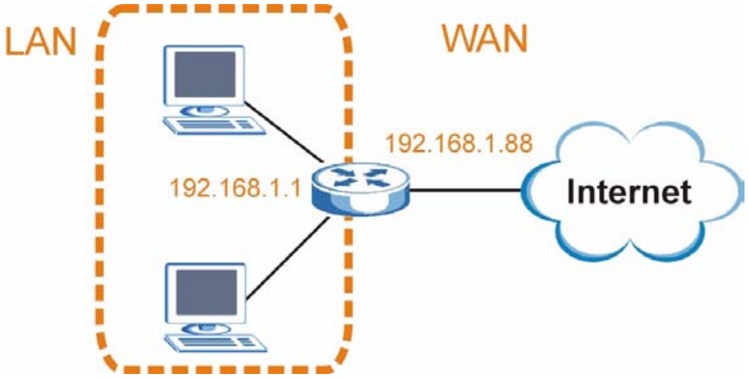
Figure 196 Conflicting Computer IP Addresses Example



Conflicting Router IP Addresses Example

Since a router connects different networks, it must have interfaces using different network numbers. For example, if a router is set between a LAN and the Internet (WAN), the router's LAN and WAN addresses must be on different subnets. In the following example, the LAN and WAN are on the same subnet. The LAN computers cannot access the Internet because the router cannot route between networks.

Figure 197 Conflicting Computer IP Addresses Example

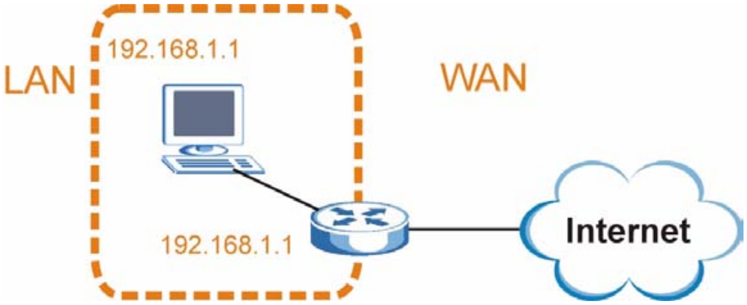


Conflicting Computer and Router IP Addresses Example

More than one device can not use the same IP address. In the following example, the computer and the router's LAN port both use 192.168.1.1 as the IP address.

The computer cannot access the Internet. This problem can be solved by assigning a different IP address to the computer or the router's LAN port.

Figure 198 Conflicting Computer and Router IP Addresses Example



D

Wireless LANs

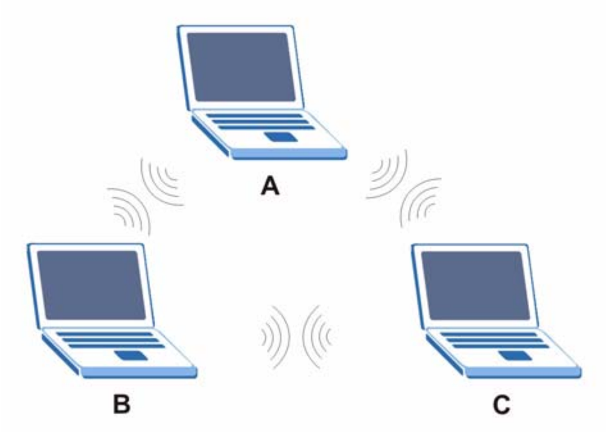
Wireless LAN Topologies

This section discusses ad-hoc and infrastructure wireless LAN topologies.

Ad-hoc Wireless LAN Configuration

The simplest WLAN configuration is an independent (Ad-hoc) WLAN that connects a set of computers with wireless adapters (A, B, C). Any time two or more wireless adapters are within range of each other, they can set up an independent network, which is commonly referred to as an ad-hoc network or Independent Basic Service Set (IBSS). The following diagram shows an example of notebook computers using wireless adapters to form an ad-hoc wireless LAN.

Figure 199 Peer-to-Peer Communication in an Ad-hoc Network

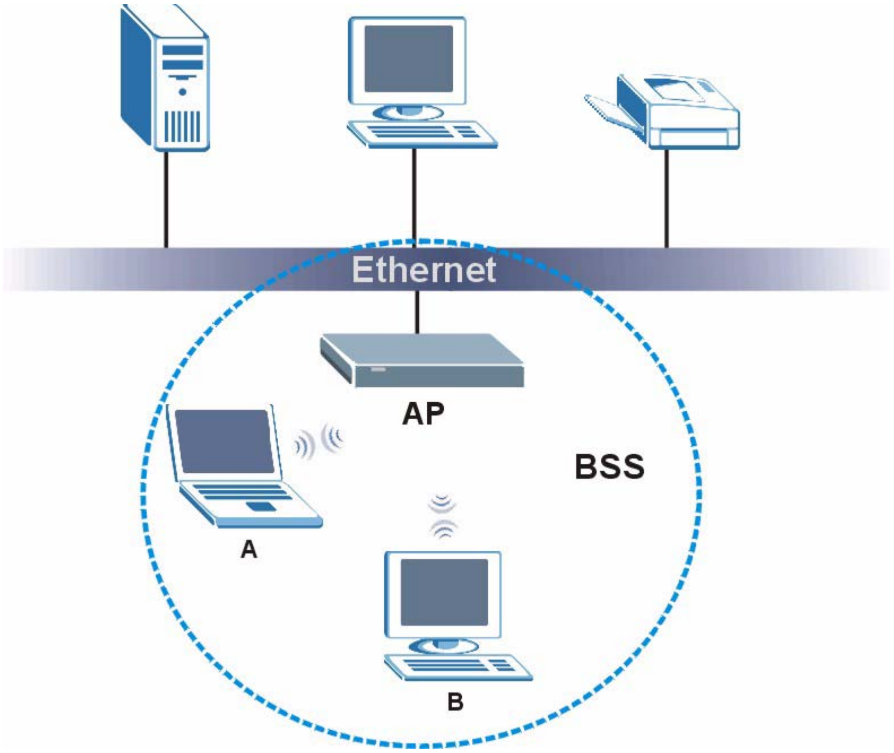


BSS

A Basic Service Set (BSS) exists when all communications between wireless clients or between a wireless client and a wired network client go through one access point (AP).

Intra-BSS traffic is traffic between wireless clients in the BSS. When Intra-BSS is enabled, wireless client **A** and **B** can access the wired network and communicate with each other. When Intra-BSS is disabled, wireless client **A** and **B** can still access the wired network but cannot communicate with each other.

Figure 200 Basic Service Set



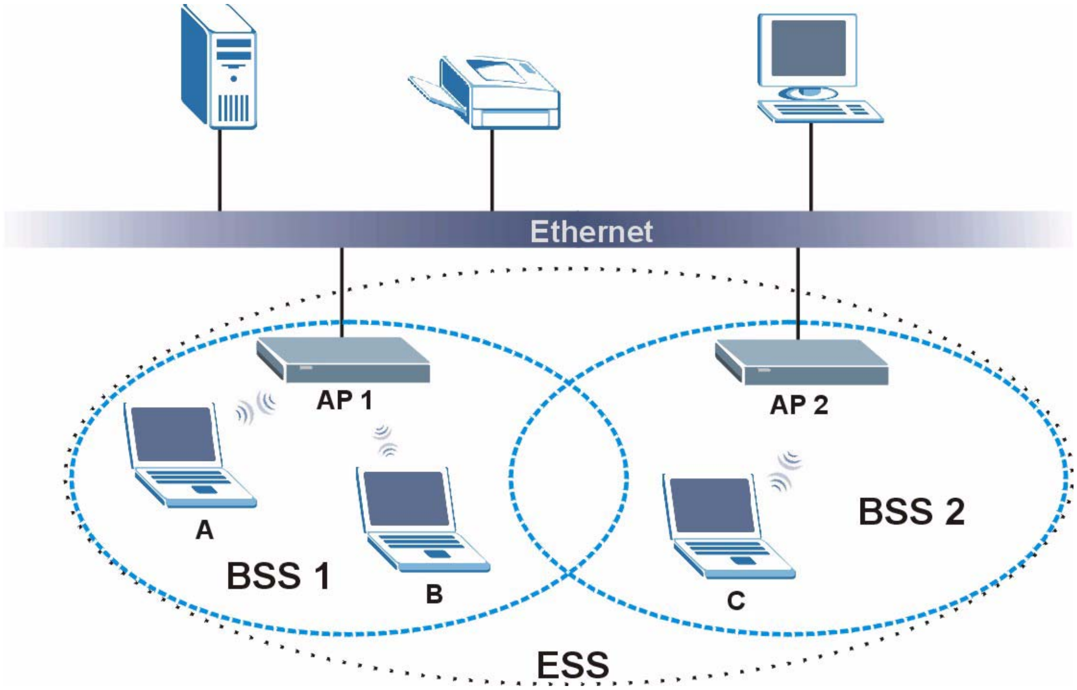
ESS

An Extended Service Set (ESS) consists of a series of overlapping BSSs, each containing an access point, with each access point connected together by a wired network. This wired connection between APs is called a Distribution System (DS).

This type of wireless LAN topology is called an Infrastructure WLAN. The Access Points not only provide communication with the wired network but also mediate wireless network traffic in the immediate neighborhood.

An ESSID (ESS IDentification) uniquely identifies each ESS. All access points and their associated wireless clients within the same ESS must have the same ESSID in order to communicate.

Figure 201 Infrastructure WLAN



Channel

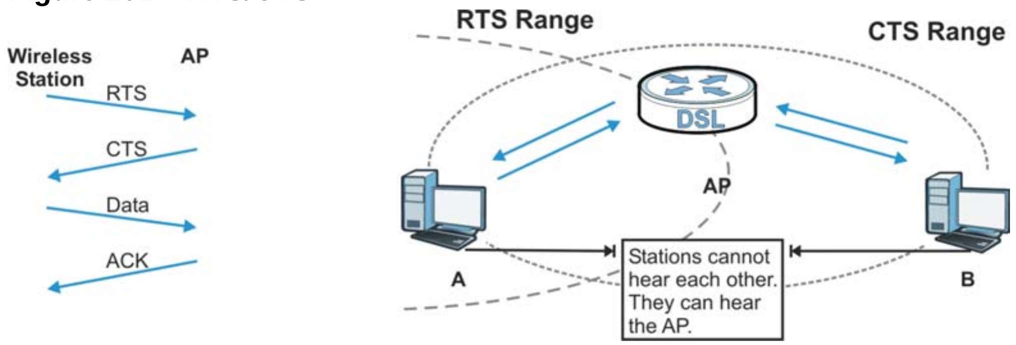
A channel is the radio frequency(ies) used by wireless devices to transmit and receive data. Channels available depend on your geographical area. You may have a choice of channels (for your region) so you should use a channel different from an adjacent AP (access point) to reduce interference. Interference occurs when radio signals from different access points overlap causing interference and degrading performance.

Adjacent channels partially overlap however. To avoid interference due to overlap, your AP should be on a channel at least five channels away from a channel that an adjacent AP is using. For example, if your region has 11 channels and an adjacent AP is using channel 1, then you need to select a channel between 6 or 11.

RTS/CTS

A hidden node occurs when two stations are within range of the same access point, but are not within range of each other. The following figure illustrates a hidden node. Both stations (STA) are within range of the access point (AP) or wireless gateway, but out-of-range of each other, so they cannot "hear" each other, that is they do not know if the channel is currently being used. Therefore, they are considered hidden from each other.

Figure 202 RTS/CTS



When station **A** sends data to the AP, it might not know that the station **B** is already using the channel. If these two stations send data at the same time, collisions may occur when both sets of data arrive at the AP at the same time, resulting in a loss of messages for both stations.

RTS/CTS is designed to prevent collisions due to hidden nodes. An **RTS/CTS** defines the biggest size data frame you can send before an RTS (Request To Send)/CTS (Clear to Send) handshake is invoked.

When a data frame exceeds the **RTS/CTS** value you set (between 0 to 2432 bytes), the station that wants to transmit this frame must first send an RTS (Request To Send) message to the AP for permission to send it. The AP then responds with a CTS (Clear to Send) message to all other stations within its range to notify them to defer their transmission. It also reserves and confirms with the requesting station the time frame for the requested transmission.

Stations can send frames smaller than the specified **RTS/CTS** directly to the AP without the RTS (Request To Send)/CTS (Clear to Send) handshake.

You should only configure **RTS/CTS** if the possibility of hidden nodes exists on your network and the "cost" of resending large frames is more than the extra network overhead involved in the RTS (Request To Send)/CTS (Clear to Send) handshake.

If the **RTS/CTS** value is greater than the **Fragmentation Threshold** value (see next), then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach **RTS/CTS** size.

Note: Enabling the RTS Threshold causes redundant network overhead that could negatively affect the throughput performance instead of providing a remedy.

Fragmentation Threshold

A **Fragmentation Threshold** is the maximum data fragment size (between 256 and 2432 bytes) that can be sent in the wireless network before the AP will fragment the packet into smaller data frames.

A large **Fragmentation Threshold** is recommended for networks not prone to interference while you should set a smaller threshold for busy networks or networks that are prone to interference.

If the **Fragmentation Threshold** value is smaller than the **RTS/CTS** value (see previously) you set then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach **RTS/CTS** size.

Preamble Type

Preamble is used to signal that data is coming to the receiver. Short and long refer to the length of the synchronization field in a packet.

Short preamble increases performance as less time sending preamble means more time for sending data. All IEEE 802.11 compliant wireless adapters support long preamble, but not all support short preamble.

Use long preamble if you are unsure what preamble mode other wireless devices on the network support, and to provide more reliable communications in busy wireless networks.

Use short preamble if you are sure all wireless devices on the network support it, and to provide more efficient communications.

Use the dynamic setting to automatically use short preamble when all wireless devices on the network support it, otherwise the ZyXEL Device uses long preamble.

Note: The wireless devices MUST use the same preamble mode in order to communicate.

IEEE 802.11g Wireless LAN

IEEE 802.11g is fully compatible with the IEEE 802.11b standard. This means an IEEE 802.11b adapter can interface directly with an IEEE 802.11g access point (and vice versa) at 11 Mbps or lower depending on range. IEEE 802.11g has several intermediate rate steps between the maximum and minimum data rates. The IEEE 802.11g data rate and modulation are as follows:

Table 105 IEEE 802.11g

DATA RATE (MBPS)	MODULATION
1	DBPSK (Differential Binary Phase Shift Keyed)
2	DQPSK (Differential Quadrature Phase Shift Keying)
5.5 / 11	CCK (Complementary Code Keying)
6/9/12/18/24/36/48/54	OFDM (Orthogonal Frequency Division Multiplexing)

Wireless Security Overview

Wireless security is vital to your network to protect wireless communication between wireless clients, access points and the wired network.

Wireless security methods available on the ZyXEL Device are data encryption, wireless client authentication, restricting access by device MAC address and hiding the ZyXEL Device identity.

The following figure shows the relative effectiveness of these wireless security methods available on your ZyXEL Device.

Table 106 Wireless Security Levels

SECURITY LEVEL	SECURITY TYPE
Least Secure	Unique SSID (Default)
	Unique SSID with Hide SSID Enabled
	MAC Address Filtering
	WEP Encryption
	IEEE802.1x EAP with RADIUS Server Authentication
	Wi-Fi Protected Access (WPA)
Most Secure	WPA2

Note: You must enable the same wireless security settings on the ZyXEL Device and on all wireless clients that you want to associate with it.

IEEE 802.1x

In June 2001, the IEEE 802.1x standard was designed to extend the features of IEEE 802.11 to support extended authentication as well as providing additional accounting and control features. It is supported by Windows XP and a number of network devices. Some advantages of IEEE 802.1x are:

- User based identification that allows for roaming.
- Support for RADIUS (Remote Authentication Dial In User Service, RFC 2138, 2139) for centralized user profile and accounting management on a network RADIUS server.
- Support for EAP (Extensible Authentication Protocol, RFC 2486) that allows additional authentication methods to be deployed with no changes to the access point or the wireless clients.

RADIUS

RADIUS is based on a client-server model that supports authentication, authorization and accounting. The access point is the client and the server is the RADIUS server. The RADIUS server handles the following tasks:

- Authentication

  Determines the identity of the users.
- Authorization

  Determines the network services available to authenticated users once they are connected to the network.
- Accounting

  Keeps track of the client’s network activity.

RADIUS is a simple package exchange in which your AP acts as a message relay between the wireless client and the network RADIUS server.

Types of RADIUS Messages

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user authentication:

- Access-Request

  Sent by an access point requesting authentication.
- Access-Reject

  Sent by a RADIUS server rejecting access.
- Access-Accept

  Sent by a RADIUS server allowing access.

- Access-Challenge

  Sent by a RADIUS server requesting more information in order to allow access. The access point sends a proper response from the user and then sends another Access-Request message.

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user accounting:

- Accounting-Request

  Sent by the access point requesting accounting.
- Accounting-Response

  Sent by the RADIUS server to indicate that it has started or stopped accounting.

In order to ensure network security, the access point and the RADIUS server use a shared secret key, which is a password, they both know. The key is not sent over the network. In addition to the shared key, password information exchanged is also encrypted to protect the network from unauthorized access.

Types of EAP Authentication

This section discusses some popular authentication types: EAP-MD5, EAP-TLS, EAP-TTLS, PEAP and LEAP. Your wireless LAN device may not support all authentication types.

EAP (Extensible Authentication Protocol) is an authentication protocol that runs on top of the IEEE 802.1x transport mechanism in order to support multiple types of user authentication. By using EAP to interact with an EAP-compatible RADIUS server, an access point helps a wireless station and a RADIUS server perform authentication.

The type of authentication you use depends on the RADIUS server and an intermediary AP(s) that supports IEEE 802.1x. .

For EAP-TLS authentication type, you must first have a wired connection to the network and obtain the certificate(s) from a certificate authority (CA). A certificate (also called digital IDs) can be used to authenticate users and a CA issues certificates and guarantees the identity of each certificate owner.

EAP-MD5 (Message-Digest Algorithm 5)

MD5 authentication is the simplest one-way authentication method. The authentication server sends a challenge to the wireless client. The wireless client ‘proves’ that it knows the password by encrypting the password with the challenge and sends back the information. Password is not sent in plain text.

However, MD5 authentication has some weaknesses. Since the authentication server needs to get the plaintext passwords, the passwords must be stored. Thus someone other than the authentication server may access the password file. In addition, it is possible to impersonate an authentication server as MD5 authentication method does not perform mutual authentication. Finally, MD5 authentication method does not support data encryption with dynamic session key. You must configure WEP encryption keys for data encryption.

EAP-TLS (Transport Layer Security)

With EAP-TLS, digital certifications are needed by both the server and the wireless clients for mutual authentication. The server presents a certificate to the client. After validating the identity of the server, the client sends a different certificate to the server. The exchange of certificates is done in the open before a secured tunnel is created. This makes user identity vulnerable to passive attacks. A digital certificate is an electronic ID card that authenticates the sender's identity. However, to implement EAP-TLS, you need a Certificate Authority (CA) to handle certificates, which imposes a management overhead.

EAP-TTLS (Tunneled Transport Layer Service)

EAP-TTLS is an extension of the EAP-TLS authentication that uses certificates for only the server-side authentications to establish a secure connection. Client authentication is then done by sending username and password through the secure connection, thus client identity is protected. For client authentication, EAP-TTLS supports EAP methods and legacy authentication methods such as PAP, CHAP, MS-CHAP and MS-CHAP v2.

PEAP (Protected EAP)

Like EAP-TTLS, server-side certificate authentication is used to establish a secure connection, then use simple username and password methods through the secured connection to authenticate the clients, thus hiding client identity. However, PEAP only supports EAP methods, such as EAP-MD5, EAP-MSCHAPv2 and EAP-GTC (EAP-Generic Token Card), for client authentication. EAP-GTC is implemented only by Cisco.

LEAP

LEAP (Lightweight Extensible Authentication Protocol) is a Cisco implementation of IEEE 802.1x.

Dynamic WEP Key Exchange

The AP maps a unique key that is generated with the RADIUS server. This key expires when the wireless connection times out, disconnects or reauthentication times out. A new WEP key is generated each time reauthentication is performed.

If this feature is enabled, it is not necessary to configure a default encryption key in the wireless security configuration screen. You may still configure and store keys, but they will not be used while dynamic WEP is enabled.

Note: EAP-MD5 cannot be used with Dynamic WEP Key Exchange

For added security, certificate-based authentications (EAP-TLS, EAP-TTLS and PEAP) use dynamic keys for data encryption. They are often deployed in corporate environments, but for public deployment, a simple user name and password pair is more practical. The following table is a comparison of the features of authentication types.

Table 107 Comparison of EAP Authentication Types

	EAP-MD5	EAP-TLS	EAP-TTLS	PEAP	LEAP
Mutual Authentication	No	Yes	Yes	Yes	Yes
Certificate – Client	No	Yes	Optional	Optional	No
Certificate – Server	No	Yes	Yes	Yes	No
Dynamic Key Exchange	No	Yes	Yes	Yes	Yes
Credential Integrity	None	Strong	Strong	Strong	Moderate
Deployment Difficulty	Easy	Hard	Moderate	Moderate	Moderate
Client Identity Protection	No	No	Yes	Yes	No

WPA and WPA2

Wi-Fi Protected Access (WPA) is a subset of the IEEE 802.11i standard. WPA2 (IEEE 802.11i) is a wireless security standard that defines stronger encryption, authentication and key management than WPA.

Key differences between WPA or WPA2 and WEP are improved data encryption and user authentication.

If both an AP and the wireless clients support WPA2 and you have an external RADIUS server, use WPA2 for stronger data encryption. If you don't have an external RADIUS server, you should use WPA2-PSK (WPA2-Pre-Shared Key) that only requires a single (identical) password entered into each access point, wireless gateway and wireless client. As long as the passwords match, a wireless client will be granted access to a WLAN.

If the AP or the wireless clients do not support WPA2, just use WPA or WPA-PSK depending on whether you have an external RADIUS server or not.

Select WEP only when the AP and/or wireless clients do not support WPA or WPA2. WEP is less secure than WPA or WPA2.

Encryption

WPA improves data encryption by using Temporal Key Integrity Protocol (TKIP), Message Integrity Check (MIC) and IEEE 802.1x. WPA2 also uses TKIP when required for compatibility reasons, but offers stronger encryption than TKIP with Advanced Encryption Standard (AES) in the Counter mode with Cipher block chaining Message authentication code Protocol (CCMP).

TKIP uses 128-bit keys that are dynamically generated and distributed by the authentication server. AES (Advanced Encryption Standard) is a block cipher that uses a 256-bit mathematical algorithm called Rijndael. They both include a per-packet key mixing function, a Message Integrity Check (MIC) named Michael, an extended initialization vector (IV) with sequencing rules, and a re-keying mechanism.

WPA and WPA2 regularly change and rotate the encryption keys so that the same encryption key is never used twice. .

The RADIUS server distributes a Pairwise Master Key (PMK) key to the AP that then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients. This all happens in the background automatically.

The Message Integrity Check (MIC) is designed to prevent an attacker from capturing data packets, altering them and resending them. The MIC provides a strong mathematical function in which the receiver and the transmitter each compute and then compare the MIC. If they do not match, it is assumed that the data has been tampered with and the packet is dropped.

By generating unique data encryption keys for every data packet and by creating an integrity checking mechanism (MIC), with TKIP and AES it is more difficult to decrypt data on a Wi-Fi network than WEP and difficult for an intruder to break into the network.

The encryption mechanisms used for WPA(2) and WPA(2)-PSK are the same. The only difference between the two is that WPA(2)-PSK uses a simple common password, instead of user-specific credentials. The common-password approach makes WPA(2)-PSK susceptible to brute-force password-guessing attacks but it’s still an improvement over WEP as it employs a consistent, single, alphanumeric password to derive a PMK which is used to generate unique temporal encryption keys. This prevent all wireless devices sharing the same encryption keys. (a weakness of WEP)

User Authentication

WPA and WPA2 apply IEEE 802.1x and Extensible Authentication Protocol (EAP) to authenticate wireless clients using an external RADIUS database. WPA2 reduces the number of key exchange messages from six to four (CCMP 4-way handshake) and shortens the time required to connect to a network. Other WPA2 authentication features that are different from WPA include key caching and pre-authentication. These two features are optional and may not be supported in all wireless devices.

Key caching allows a wireless client to store the PMK it derived through a successful authentication with an AP. The wireless client uses the PMK when it tries to connect to the same AP and does not need to go with the authentication process again.

Pre-authentication enables fast roaming by allowing the wireless client (already connecting to an AP) to perform IEEE 802.1x authentication with another AP before connecting to it.

Wireless Client WPA Supplicants

A wireless client supplicant is the software that runs on an operating system instructing the wireless client how to use WPA. At the time of writing, the most widely available supplicant is the WPA patch for Windows XP, Funk Software's Odyssey client.

The Windows XP patch is a free download that adds WPA capability to Windows XP's built-in "Zero Configuration" wireless client. However, you must run Windows XP to use it.

WPA(2) with RADIUS Application Example

To set up WPA(2), you need the IP address of the RADIUS server, its port number (default is 1812), and the RADIUS shared secret. A WPA(2) application example with an external RADIUS server looks as follows. "A" is the RADIUS server. "DS" is the distribution system.

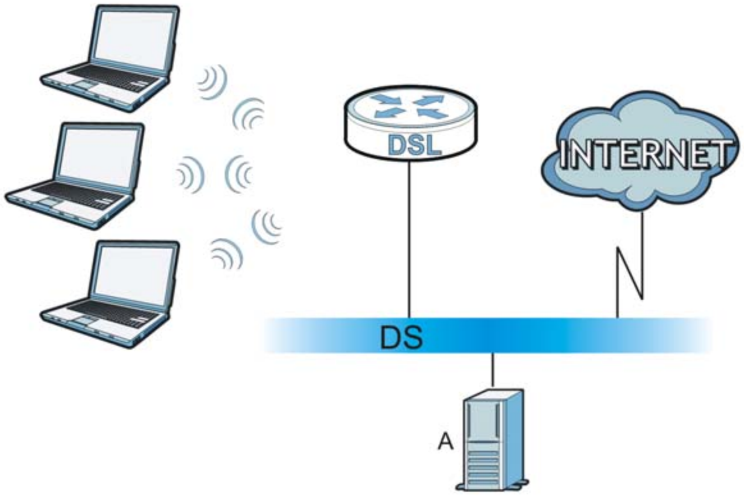
1 The AP passes the wireless client's authentication request to the RADIUS server.

2 The RADIUS server then checks the user's identification against its database and grants or denies network access accordingly.

3 A 256-bit Pairwise Master Key (PMK) is derived from the authentication process by the RADIUS server and the client.

4 The RADIUS server distributes the PMK to the AP. The AP then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys. The keys are used to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients.

Figure 203 WPA(2) with RADIUS Application Example



WPA(2)-PSK Application Example

A WPA(2)-PSK application looks as follows.

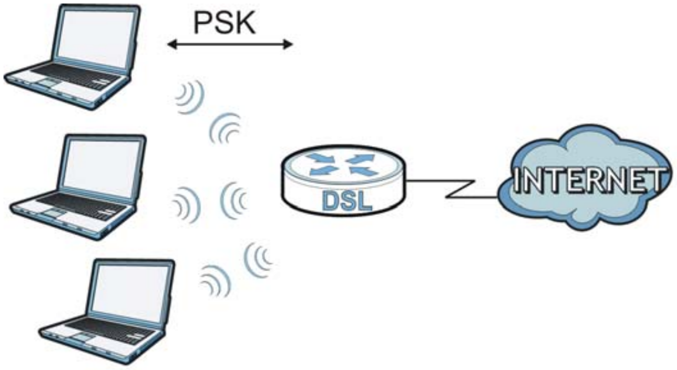
1 First enter identical passwords into the AP and all wireless clients. The Pre-Shared Key (PSK) must consist of between 8 and 63 ASCII characters or 64 hexadecimal characters (including spaces and symbols).

2 The AP checks each wireless client's password and allows it to join the network only if the password matches.

3 The AP and wireless clients generate a common PMK (Pairwise Master Key). The key itself is not sent over the network, but is derived from the PSK and the SSID.

4 The AP and wireless clients use the TKIP or AES encryption process, the PMK and information exchanged in a handshake to create temporal encryption keys. They use these keys to encrypt data exchanged between them.

Figure 204 WPA(2)-PSK Authentication



Security Parameters Summary

Refer to this table to see what other security parameters you should configure for each authentication method or key management protocol type. MAC address filters are not dependent on how you configure these security features.

Table 108 Wireless Security Relational Matrix

AUTHENTICATION METHOD/ KEY MANAGEMENT PROTOCOL	ENCRYPTION METHOD	ENTER MANUAL KEY	IEEE 802.1X
Open	None	No	Disable
			Enable without Dynamic WEP Key
Open	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
Shared	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
WPA	TKIP/AES	No	Enable
WPA-PSK	TKIP/AES	Yes	Disable
WPA2	TKIP/AES	No	Enable
WPA2-PSK	TKIP/AES	Yes	Disable

Antenna Overview

An antenna couples RF signals onto air. A transmitter within a wireless device sends an RF signal to the antenna, which propagates the signal through the air. The antenna also operates in reverse by capturing RF signals from the air.

Positioning the antennas properly increases the range and coverage area of a wireless LAN.

Antenna Characteristics

Frequency

An antenna in the frequency of 2.4GHz (IEEE 802.11b and IEEE 802.11g) or 5GHz (IEEE 802.11a) is needed to communicate efficiently in a wireless LAN

Radiation Pattern

A radiation pattern is a diagram that allows you to visualize the shape of the antenna’s coverage area.

Antenna Gain

Antenna gain, measured in dB (decibel), is the increase in coverage within the RF beam width. Higher antenna gain improves the range of the signal for better communications.

For an indoor site, each 1 dB increase in antenna gain results in a range increase of approximately 2.5%. For an unobstructed outdoor site, each 1dB increase in gain results in a range increase of approximately 5%. Actual results may vary depending on the network environment.

Antenna gain is sometimes specified in dBi, which is how much the antenna increases the signal power compared to using an isotropic antenna. An isotropic antenna is a theoretical perfect antenna that sends out radio signals equally well in all directions. dBi represents the true gain that the antenna provides.

Types of Antennas for WLAN

There are two types of antennas used for wireless LAN applications.

- Omni-directional antennas send the RF signal out in all directions on a horizontal plane. The coverage area is torus-shaped (like a donut) which makes these antennas ideal for a room environment. With a wide coverage area, it is possible to make circular overlapping coverage areas with multiple access points.
- Directional antennas concentrate the RF signal in a beam, like a flashlight does with the light from its bulb. The angle of the beam determines the width of the coverage pattern. Angles typically range from 20 degrees (very directional) to 120 degrees (less directional). Directional antennas are ideal for hallways and outdoor point-to-point applications.

Positioning Antennas

In general, antennas should be mounted as high as practically possible and free of obstructions. In point-to–point application, position both antennas at the same height and in a direct line of sight to each other to attain the best performance.

For omni-directional antennas mounted on a table, desk, and so on, point the antenna up. For omni-directional antennas mounted on a wall or ceiling, point the antenna down. For a single AP application, place omni-directional antennas as close to the center of the coverage area as possible.

For directional antennas, point the antenna in the direction of the desired coverage area.

Common Services

The following table lists some commonly-used services and their associated protocols and port numbers. For a comprehensive list of port numbers, ICMP type/ code numbers and services, visit the IANA (Internet Assigned Number Authority) web site.

- **Name**: This is a short, descriptive name for the service. You can use this one or create a different one, if you like.
- **Protocol**: This is the type of IP protocol used by the service. If this is **TCP/ UDP**, then the service uses the same port number with TCP and UDP. If this is **USER-DEFINED**, the **Port(s)** is the IP protocol number, not the port number.
- **Port(s)**: This value depends on the **Protocol**. Please refer to RFC 1700 for further information about port numbers.
  - If the **Protocol** is **TCP**, **UDP**, or **TCP/UDP**, this is the IP port number.
  - If the **Protocol** is **USER**, this is the IP protocol number.
- **Description**: This is a brief explanation of the applications that use this service or the situations in which this service is used.

Table 109 Commonly Used Services

NAME	PROTOCOL	PORT(S)	DESCRIPTION
AH (IPSEC_TUNNEL)	User-Defined	51	The IPSEC AH (Authentication Header) tunneling protocol uses this service.
AIM/New-ICQ	TCP	5190	AOL's Internet Messenger service. It is also used as a listening port by ICQ.
AUTH	TCP	113	Authentication protocol used by some servers.
BGP	TCP	179	Border Gateway Protocol.
BOOTP_CLIENT	UDP	68	DHCP Client.
BOOTP_SERVER	UDP	67	DHCP Server.
CU-SEEME	TCP UDP	7648 24032	A popular videoconferencing solution from White Pines Software.
DNS	TCP/UDP	53	Domain Name Server, a service that matches web names (for example www.zyxel.com) to IP numbers.

Table 109   Commonly Used Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
ESP (IPSEC_TUNNEL)	User-Defined	50	The IPSEC ESP (Encapsulation Security Protocol) tunneling protocol uses this service.
FINGER	TCP	79	Finger is a UNIX or Internet related command that can be used to find out if a user is logged on.
FTP	TCP TCP	20 21	File Transfer Program, a program to enable fast transfer of files, including large files that may not be possible by e-mail.
H.323	TCP	1720	NetMeeting uses this protocol.
HTTP	TCP	80	Hyper Text Transfer Protocol - a client/server protocol for the world wide web.
HTTPS	TCP	443	HTTPS is a secured http session often used in e-commerce.
ICMP	User-Defined	1	Internet Control Message Protocol is often used for diagnostic or routing purposes.
ICQ	UDP	4000	This is a popular Internet chat program.
IGMP (MULTICAST)	User-Defined	2	Internet Group Management Protocol is used when sending packets to a specific group of hosts.
IKE	UDP	500	The Internet Key Exchange algorithm is used for key distribution and management.
IRC	TCP/UDP	6667	This is another popular Internet chat program.
MSN Messenger	TCP	1863	Microsoft Networks' messenger service uses this protocol.
NEW-ICQ	TCP	5190	An Internet chat program.
NEWS	TCP	144	A protocol for news groups.
NFS	UDP	2049	Network File System - NFS is a client/server distributed file service that provides transparent file sharing for network environments.
NNTP	TCP	119	Network News Transport Protocol is the delivery mechanism for the USENET newsgroup service.
PING	User-Defined	1	Packet INternet Groper is a protocol that sends out ICMP echo requests to test whether or not a remote host is reachable.
POP3	TCP	110	Post Office Protocol version 3 lets a client computer get e-mail from a POP3 server through a temporary connection (TCP/IP or other).

Table 109 Commonly Used Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
PPTP	TCP	1723	Point-to-Point Tunneling Protocol enables secure transfer of data over public networks. This is the control channel.
PPTP_TUNNEL (GRE)	User-Defined	47	PPTP (Point-to-Point Tunneling Protocol) enables secure transfer of data over public networks. This is the data channel.
RCMD	TCP	512	Remote Command Service.
REAL_AUDIO	TCP	7070	A streaming audio service that enables real time sound over the web.
REXEC	TCP	514	Remote Execution Daemon.
RLOGIN	TCP	513	Remote Login.
RTELNET	TCP	107	Remote Telnet.
RTSP	TCP/UDP	554	The Real Time Streaming (media control) Protocol (RTSP) is a remote control for multimedia on the Internet.
SFTP	TCP	115	Simple File Transfer Protocol.
SMTP	TCP	25	Simple Mail Transfer Protocol is the message-exchange standard for the Internet. SMTP enables you to move messages from one e-mail server to another.
SNMP	TCP/UDP	161	Simple Network Management Program.
SNMP-TRAPS	TCP/UDP	162	Traps for use with the SNMP (RFC:1215).
SQL-NET	TCP	1521	Structured Query Language is an interface to access data on many different types of database systems, including mainframes, midrange systems, UNIX systems and network servers.
SSH	TCP/UDP	22	Secure Shell Remote Login Program.
STRM WORKS	UDP	1558	Stream Works Protocol.
SYSLOG	UDP	514	Syslog allows you to send system logs to a UNIX server.
TACACS	UDP	49	Login Host Protocol used for (Terminal Access Controller Access Control System).
TELNET	TCP	23	Telnet is the login and terminal emulation protocol common on the Internet and in UNIX environments. It operates over TCP/IP networks. Its primary function is to allow users to log into remote host systems.

Table 109 Commonly Used Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
TFTP	UDP	69	Trivial File Transfer Protocol is an Internet file transfer protocol similar to FTP, but uses the UDP (User Datagram Protocol) rather than TCP (Transmission Control Protocol).
VDOLIVE	TCP	7000	Another videoconferencing solution.

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This device has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this device does cause harmful interference to radio/television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

1. Reorient or relocate the receiving antenna.
2. Increase the separation between the equipment and the receiver.
3. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
4. Consult the dealer or an experienced radio/TV technician for help.

FCC Radiation Exposure Statement

- This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.
- IEEE 802.11b or 802.11g operation of this product in the U.S.A. is firmware-limited to channels 1 through 11.
- To comply with FCC RF exposure compliance requirements, a separation distance of at least 20 cm must be maintained between the antenna of this device and all persons.

注意 ！

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Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device has been designed for the WLAN 2.4 GHz network throughout the EC region and Switzerland, with restrictions in France.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

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